

# Proof Assistants

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# Chapter 7

## Semantics of IMP: A Simple Imperative Language

- ① IMP Commands
- ② Big-Step Semantics
- ③ Small-Step Semantics

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# Commands

Concrete syntax:

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Concrete syntax:

$$\begin{aligned} com ::= & \text{SKIP} \\ & | \text{string} ::= aexp \\ & | com ; ; com \\ & | \text{IF } bexp \text{ THEN } com \text{ ELSE } com \\ & | \text{WHILE } bexp \text{ DO } com \end{aligned}$$

# Commands

Abstract syntax:

**datatype** *com* = *SKIP*  
| *Assign string aexp*  
| *Seq com com*  
| *If bexp com com*  
| *While bexp com*

Com.thy

- ① IMP Commands
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“ $\Rightarrow$ ” here not type!

# Big-step rules

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$$(x ::= a, s) \Rightarrow s(x := \text{aval } a \ s)$$

$$\frac{(c_1, s_1) \Rightarrow s_2 \quad (c_2, s_2) \Rightarrow s_3}{(c_1;; c_2, s_1) \Rightarrow s_3}$$

## Big-step rules

$$\frac{\text{bval } b \ s \quad (c_1, s) \Rightarrow t}{(\text{IF } b \ \text{THEN } c_1 \ \text{ELSE } c_2, s) \Rightarrow t}$$

# Big-step rules

$$\frac{bval\ b\ s \quad (c_1, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

$$\frac{\neg\ bval\ b\ s \quad (c_2, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

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$$\frac{\begin{array}{l} \text{bval } b \ s_1 \\ (c, s_1) \Rightarrow s_2 \quad (\text{WHILE } b \ \text{DO } c, s_2) \Rightarrow s_3 \end{array}}{(\text{WHILE } b \ \text{DO } c, s_1) \Rightarrow s_3}$$

Logically speaking

$$(c, s) \Rightarrow t$$

is just infix syntax for

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is just infix syntax for

$$\textit{big\_step} (c,s) t$$

where

$$\textit{big\_step} :: \textit{com} \times \textit{state} \Rightarrow \textit{state} \Rightarrow \textit{bool}$$

is an inductively defined predicate.

Big\_Step.thy

Semantics

## Rule inversion

What can we deduce from

- $(SKIP, s) \Rightarrow t$  ?

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- $(SKIP, s) \Rightarrow t ?$        $t = s$
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- $(c_1;; c_2, s_1) \Rightarrow s_3 ?$

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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$

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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$
- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t ?$

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- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t ?$   
 $\text{bval } b \ s \wedge (c_1, s) \Rightarrow t \vee$   
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- $(w, s) \Rightarrow t$  where  $w = WHILE \ b \ DO \ c ?$

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- $(SKIP, s) \Rightarrow t ? \quad t = s$
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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$
- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t ?$   
 $\text{bval } b \ s \wedge (c_1, s) \Rightarrow t \vee$   
 $\neg \text{bval } b \ s \wedge (c_2, s) \Rightarrow t$
- $(w, s) \Rightarrow t \text{ where } w = WHILE \ b \ DO \ c ?$   
 $\neg \text{bval } b \ s \wedge t = s \vee$   
 $\text{bval } b \ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$

# Automating rule inversion

Isabelle command **inductive\_cases** produces theorems that perform rule inversions automatically.

We reformulate the inverted rules. Example:

$$\frac{(c_1;; c_2, s_1) \Rightarrow s_3}{\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3}$$

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is logically equivalent to

$$\frac{\bigwedge s_2. \left[ (c_1, s_1) \Rightarrow s_2; (c_2, s_2) \Rightarrow s_3 \right] \Longrightarrow P}{P}$$

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Replaces assem  $(c_1;; c_2, s_1) \Rightarrow s_3$  by two assems  
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No  $\exists$  and  $\wedge$ !

The general format: *elimination rules*

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Reading:

To prove a goal  $P$  with assumption  $asm$ ,  
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Example:

$$\frac{F \vee G \quad F \implies P \quad G \implies P}{P}$$

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- Variant: *elim!* applies elim-rules eagerly.

# Big\_Step.thy

Rule inversion

# Command equivalence

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## Example

$$w \sim w'$$

where  $w = \text{WHILE } b \text{ DO } c$

$w' = \text{IF } b \text{ THEN } c;; w \text{ ELSE SKIP}$

# Equivalence proof

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$$\longleftrightarrow$$

$$bval\ b\ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$$

$$\vee$$

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# Equivalence proof

$$\begin{aligned} & (w, s) \Rightarrow t \\ & \iff \\ & \text{bval } b \ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t) \\ & \quad \vee \\ & \neg \text{bval } b \ s \wedge t = s \\ & \iff \\ & (w', s) \Rightarrow t \end{aligned}$$

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Using the rules and rule inversions for  $\Rightarrow$ .

Big\_Step.thy

Command equivalence

# Execution is deterministic

Any two executions of the same command in the same start state lead to the same final state:

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Proof by rule induction, for arbitrary  $t'$ .

# Big\_Step.thy

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# The boon and bane of big steps

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Example problem:

$(c, s)$  does not terminate iff  $\nexists t. (c, s) \Rightarrow t$ ?

Needs a formal notion of nontermination to prove it.  
Could be wrong if we have forgotten a  $\Rightarrow$  rule.

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We need a finer grained semantics!

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- ② Big-Step Semantics
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# Small-step semantics

Concrete syntax:

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Execution as finite or infinite reduction:

$$(c_1, s_1) \rightarrow (c_2, s_2) \rightarrow (c_3, s_3) \rightarrow \dots$$

# Terminology

- A pair  $(c,s)$  is called a *configuration*.

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- A pair  $(c,s)$  is called a *configuration*.
- If  $cs \rightarrow cs'$  we say that  $cs$  *reduces* to  $cs'$ .
- A configuration  $cs$  is *final* iff  $\nexists cs'. cs \rightarrow cs'$

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$(SKIP, s)$  is final

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Why?

*SKIP* is the empty program.

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Why?

*SKIP* is the empty program. Nothing more to be done.

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$$(\text{WHILE } b \ \text{DO } c, s) \rightarrow (\text{IF } b \ \text{THEN } c;; \text{WHILE } b \ \text{DO } c \ \text{ELSE } \text{SKIP}, s)$$

## Small-step rules

$$\frac{bval\ b\ s}{(IF\ b\ THEN\ c_1\ ELSE\ c_2,\ s) \rightarrow (c_1,\ s)}$$
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$$(WHILE\ b\ DO\ c,\ s) \rightarrow (IF\ b\ THEN\ c;;\ WHILE\ b\ DO\ c\ ELSE\ SKIP,\ s)$$

**Fact**  $(SKIP, s)$  is a final configuration.

# Small\_Step.thy

Semantics

Are big and small-step semantics equivalent?

From  $\Rightarrow$  to  $\rightarrow^*$

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**Theorem**  $cs \Rightarrow t \implies cs \rightarrow^* (\text{SKIP}, t)$

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In two cases a lemma is needed:

**Lemma**

$(c_1, s) \rightarrow^* (c_1', s') \implies (c_1;; c_2, s) \rightarrow^* (c_1';; c_2, s')$

# From $\Rightarrow$ to $\rightarrow^*$

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**Theorem**  $cs \rightarrow^* (SKIP, t) \implies cs \Rightarrow t$

Proof by rule induction on  $cs \rightarrow^* (SKIP, t)$ .

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**Lemma**  $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

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**Theorem**  $cs \rightarrow^* (SKIP, t) \implies cs \Rightarrow t$

Proof by rule induction on  $cs \rightarrow^* (SKIP, t)$ .

In the induction step a lemma is needed:

**Lemma**  $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

Proof by rule induction on  $cs \rightarrow cs'$ .

# Equivalence

**Corollary**  $cs \Rightarrow t \iff cs \rightarrow^* (SKIP, t)$

# Small\_Step.thy

Equivalence of big and small

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- Remaining cases: trivial or easy

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Together:

**Corollary**  $final(c, s) = (c = SKIP)$

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Equivalent:

$\Rightarrow$  does not yield final state iff  $\rightarrow$  does not terminate

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With nondeterminism: may have both  $cs \Rightarrow t$  and a nonterminating reduction  $cs \rightarrow cs' \rightarrow \dots$