

Randomised Algorithms

Lecture 4: Markov Chains and Mixing Times

Thomas Sauerwald (tms41@cam.ac.uk)

Lent 2025



UNIVERSITY OF
CAMBRIDGE

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

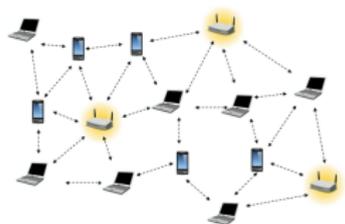
Total Variation Distance and Mixing Times

Application 1: Markov Chain Monte Carlo

Application 2: Card Shuffling

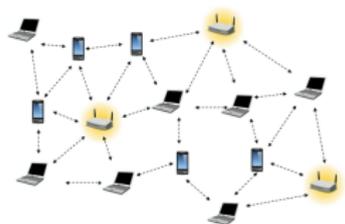
Appendix: Remarks on Mixing Time (non-examin.)

Applications of Markov Chains in Computer Science

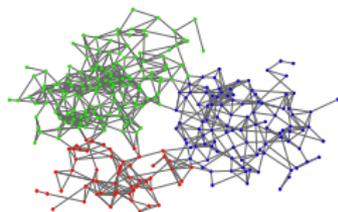


Broadcasting

Applications of Markov Chains in Computer Science

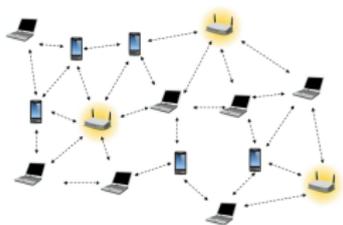


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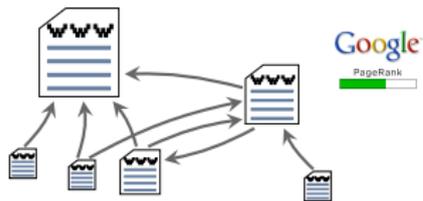


Clustering

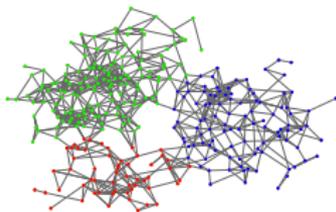
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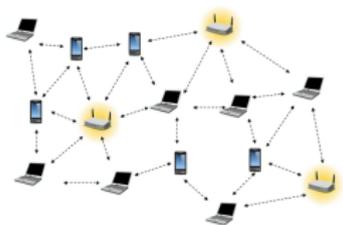


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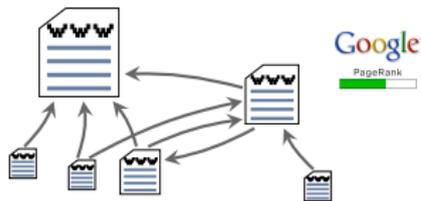


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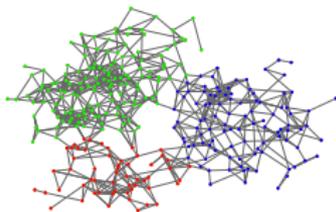
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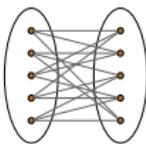
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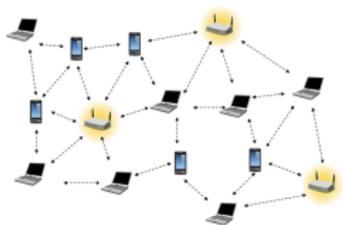
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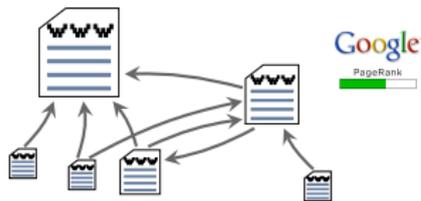
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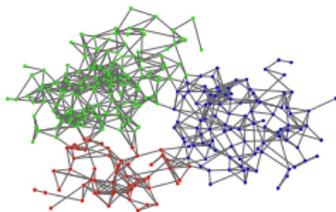
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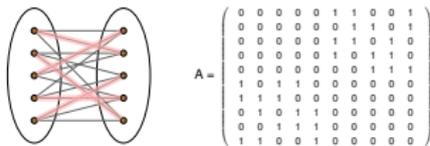
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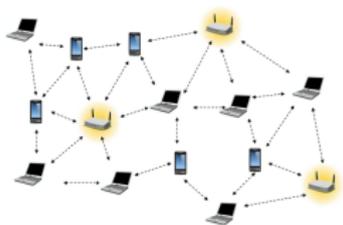
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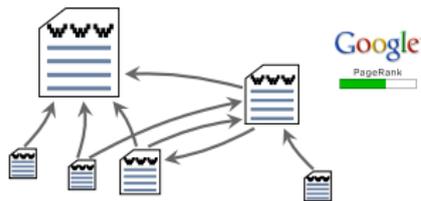
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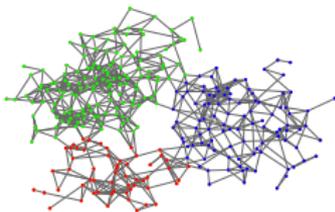
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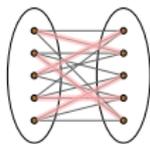
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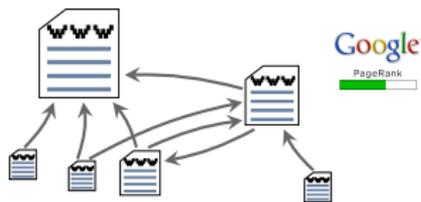
$$A = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Sampling and Optimisation

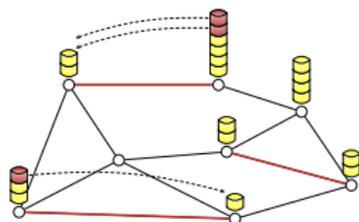
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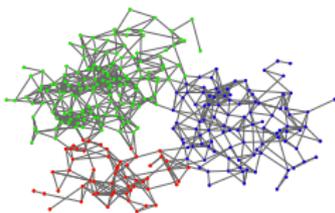
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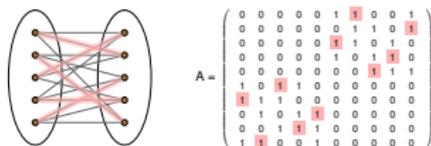
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Load Balancing

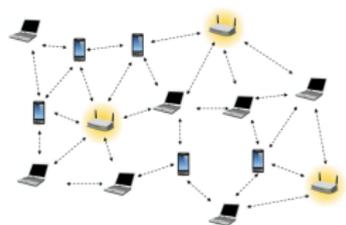


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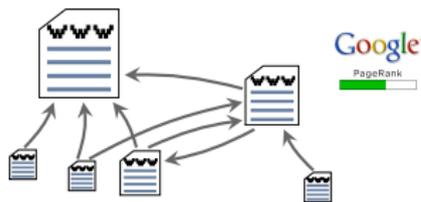


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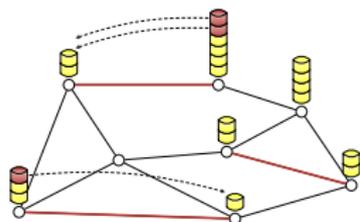
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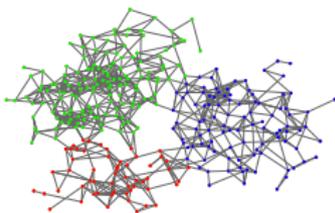
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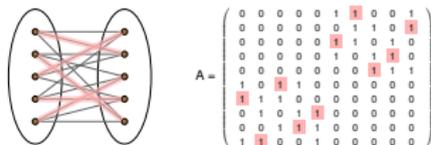
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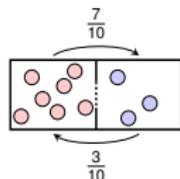
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Sampling and Optimisation



Particle Processes

Markov Chains

Markov Chain (Discrete Time and State, Time Homogeneous)

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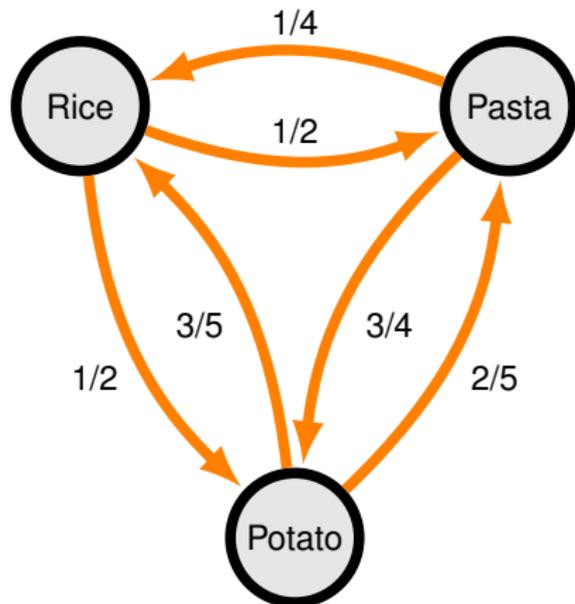
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- For all $0 \leq t_1 < t_2$, $x \in \Omega$,

$$\mathbf{P} [X_{t_2} = x] = \sum_{y \in \Omega} \mathbf{P} [X_{t_2} = x \mid X_{t_1} = y] \cdot \mathbf{P} [X_{t_1} = y].$$

What does a Markov Chain Look Like?

Example: the carbohydrate served with lunch in the college cafeteria.



This has transition matrix:

$$P = \begin{array}{c} \begin{array}{ccc} \text{Rice} & \text{Pasta} & \text{Potato} \\ \begin{bmatrix} 0 & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \end{bmatrix} \end{array} \begin{array}{l} \text{Rice} \\ \text{Pasta} \\ \text{Potato} \end{array} \end{array}$$



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⇒ can replace ρ by any (load) vector and view P as a **balancing matrix!**

Outline

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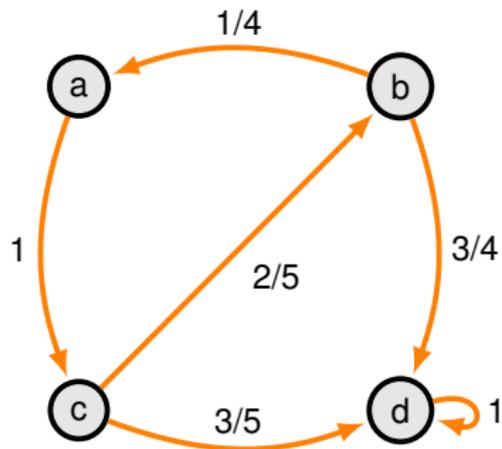
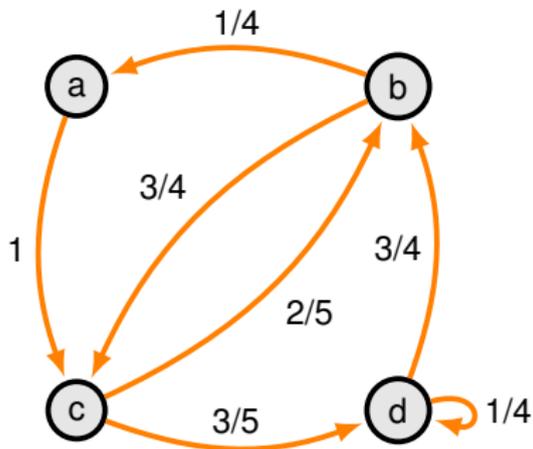
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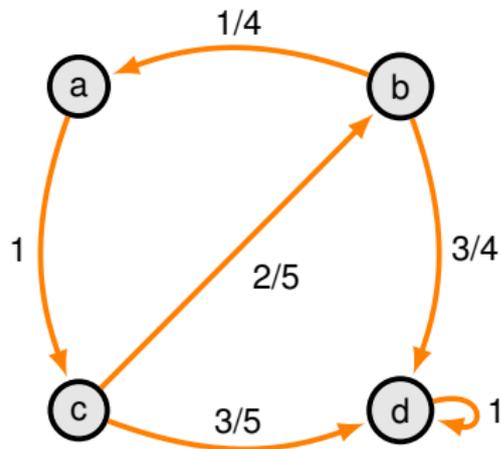
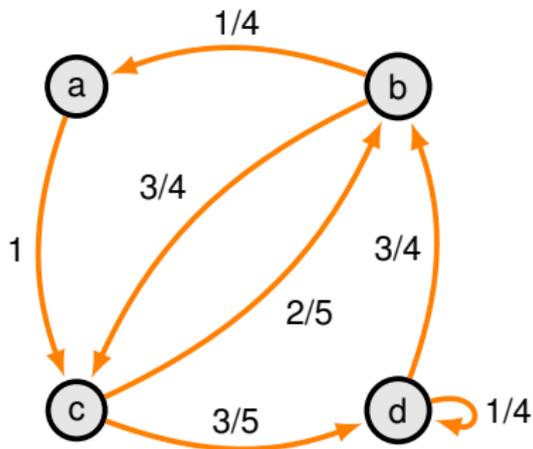
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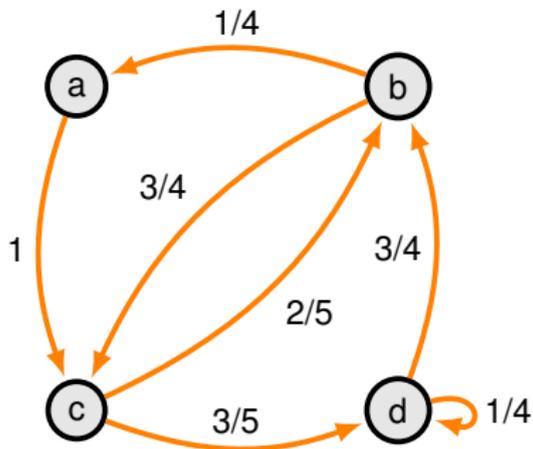
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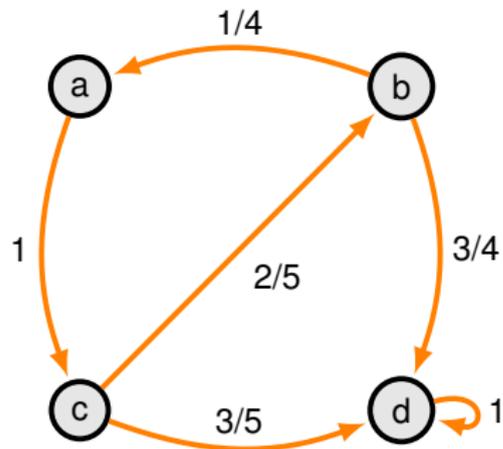
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✓ irreducible



✗ not irreducible (thus reducible)



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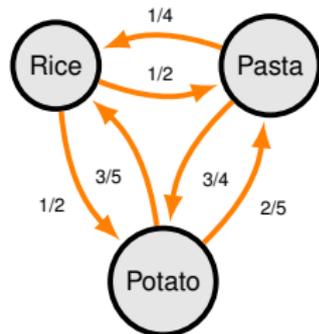
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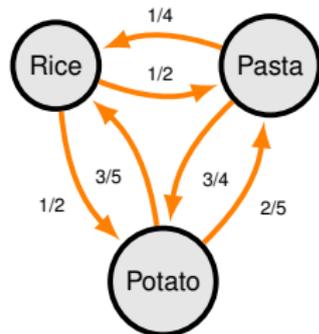


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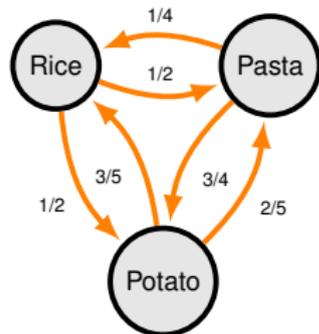
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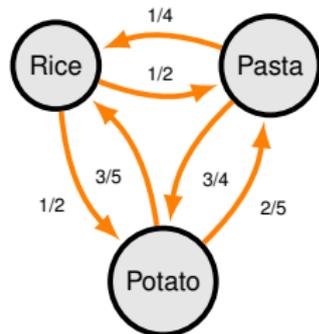
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Existence and Uniqueness of a Positive Stationary Distribution

Let P be **finite, irreducible** MC, then there **exists** a unique probability distribution π on Ω such that $\pi = \pi P$ and $\pi(x) = 1/h(x, x) > 0, \forall x \in \Omega$; $h(x, x)$ is the expected time for the MC starting in x to return to x .

Periodicity

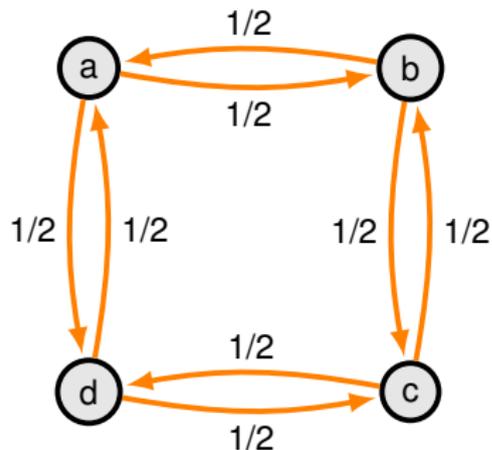
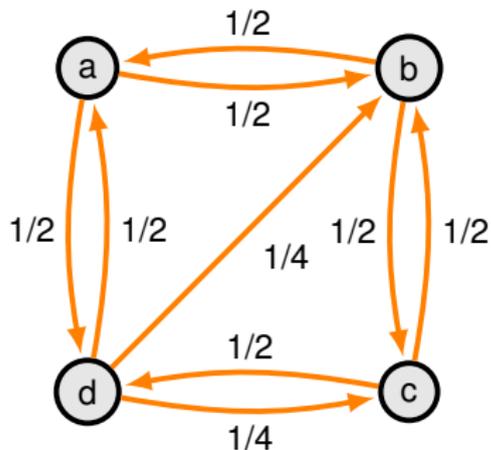
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- Otherwise we say it is **periodic**.

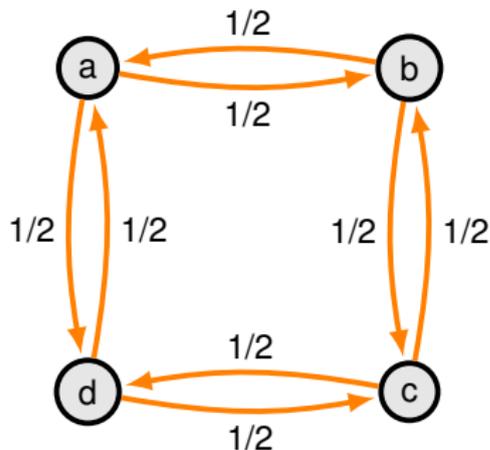
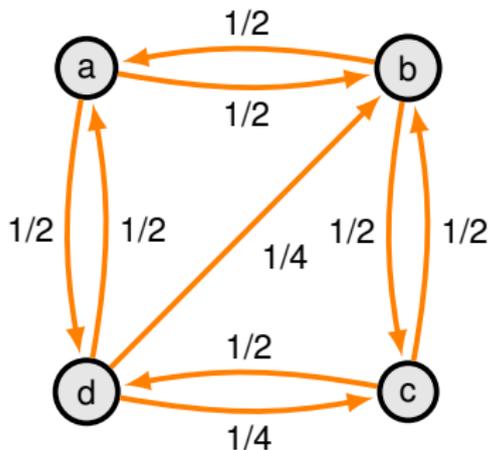
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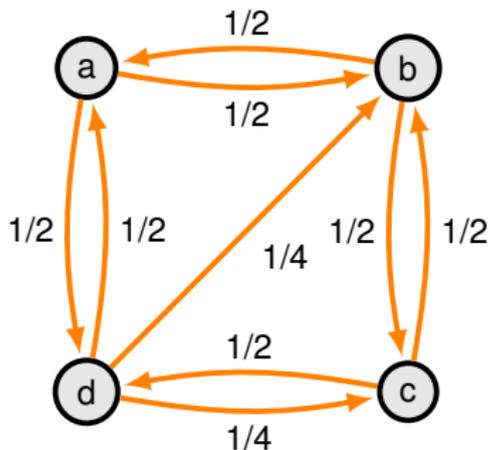
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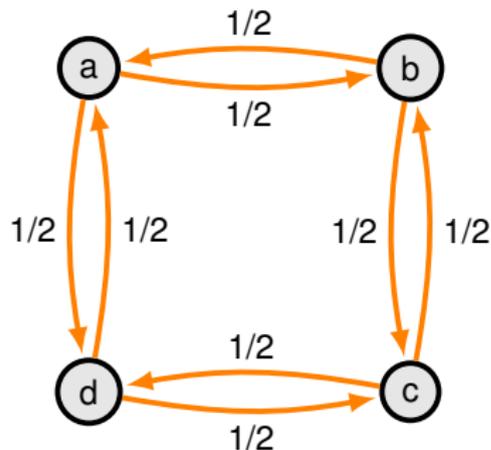
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✓ Aperiodic



✗ Periodic



Question: Which of the two chains (if any) are aperiodic?

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Let P be any finite, irreducible, aperiodic Markov Chain with stationary distribution π . Then for any $x, y \in \Omega$,

$$\lim_{t \rightarrow \infty} P^t(x, y) = \pi(y).$$

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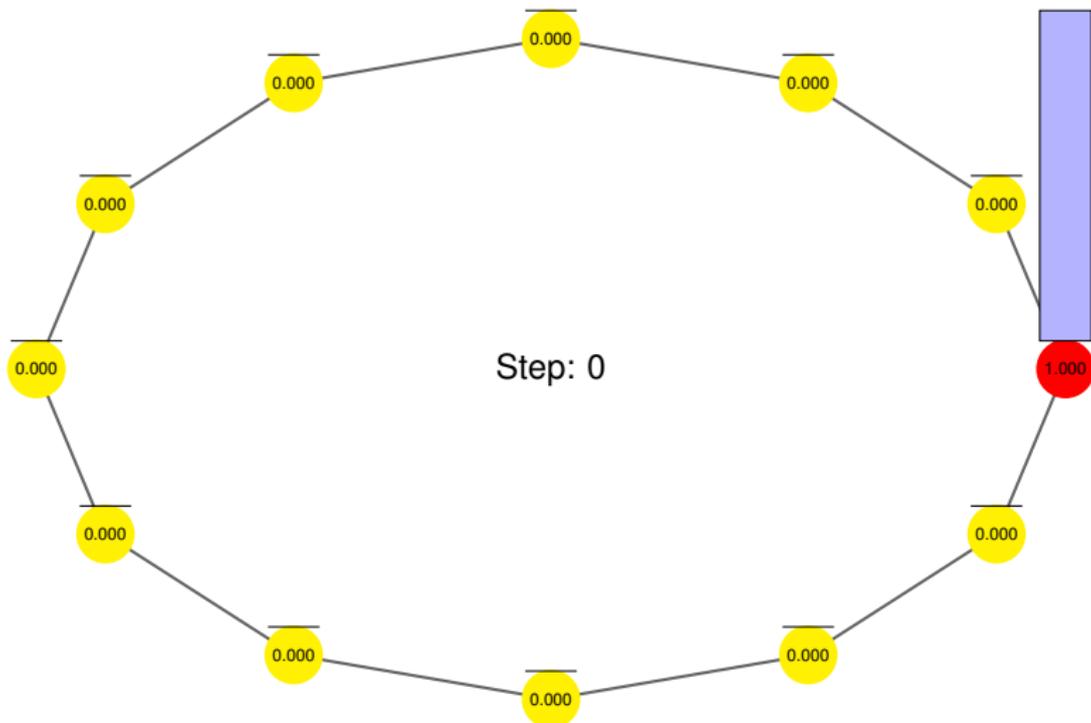
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- We will prove a quantitative version of the Convergence Theorem after introducing Spectral Graph Theory.

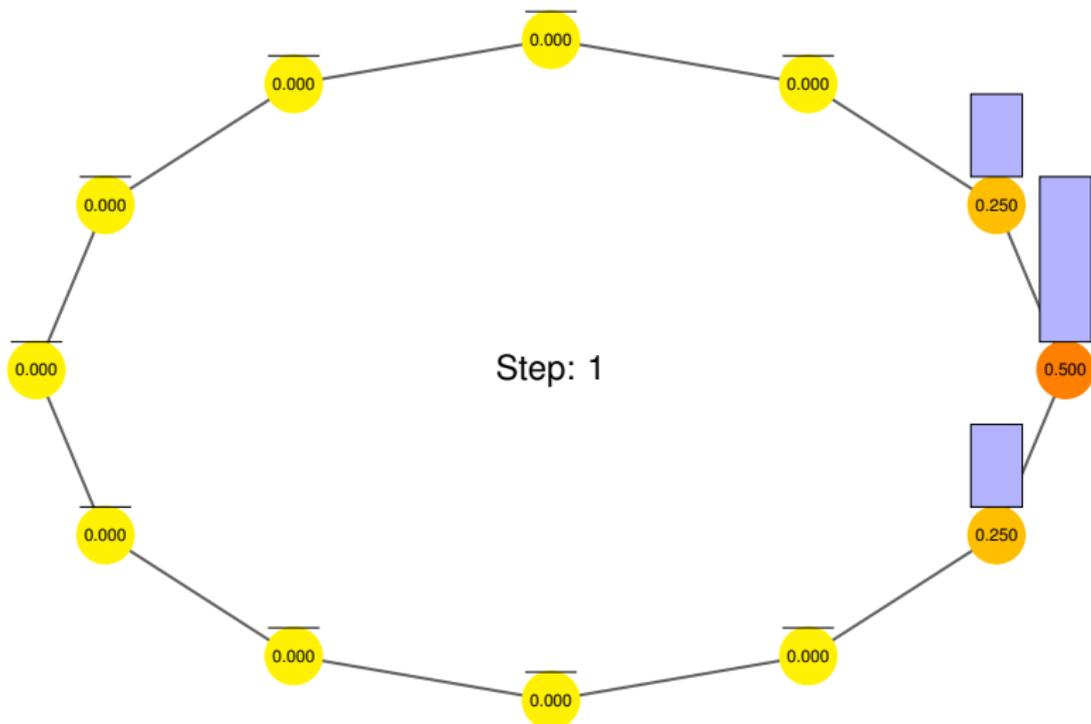
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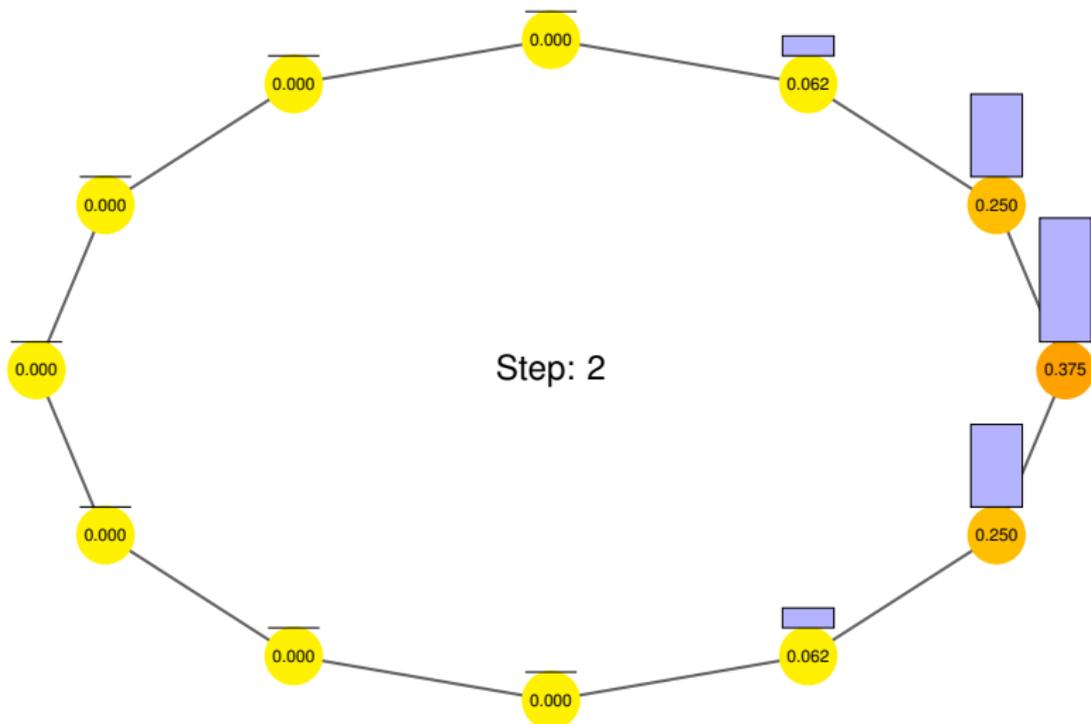
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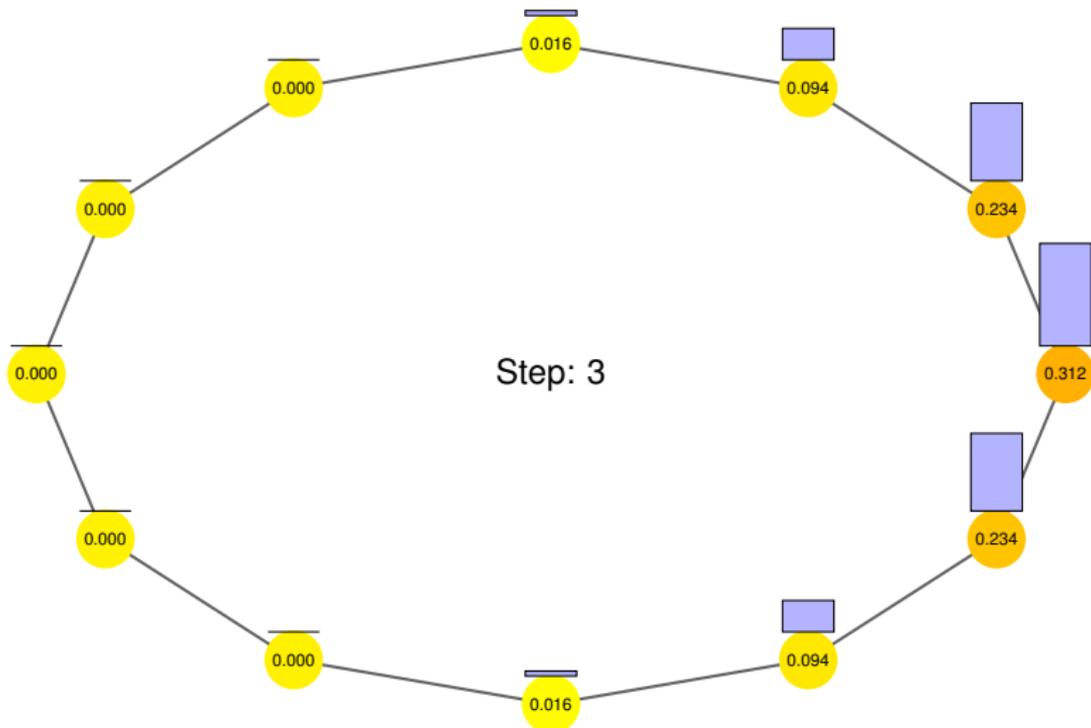
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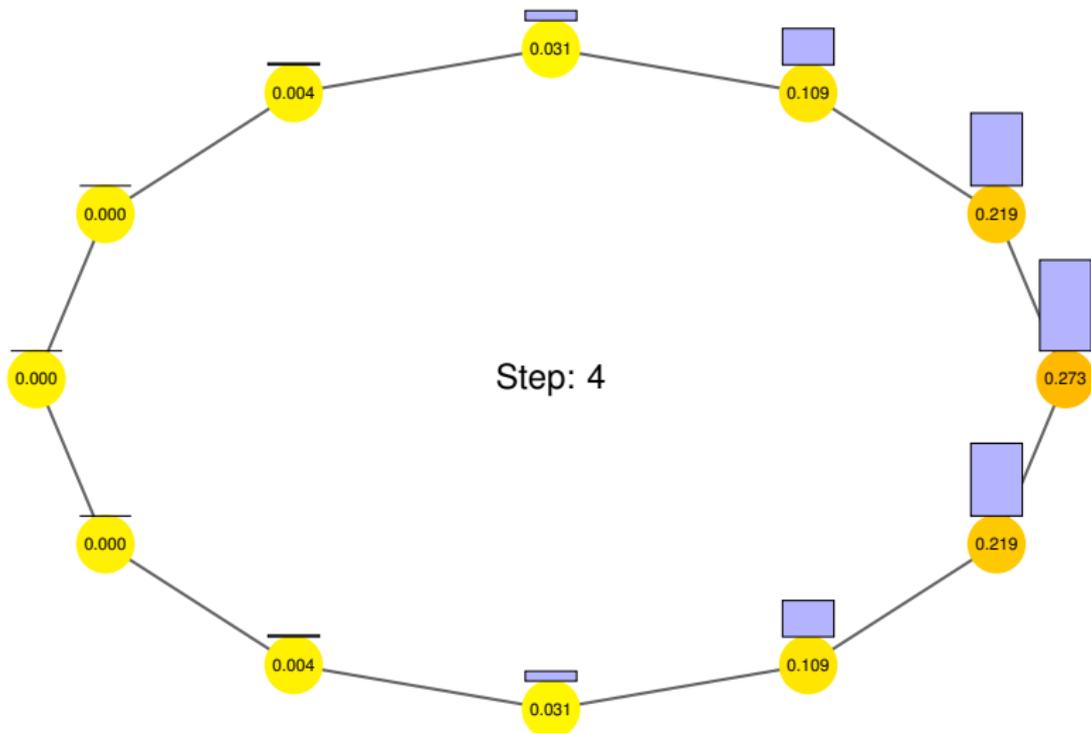
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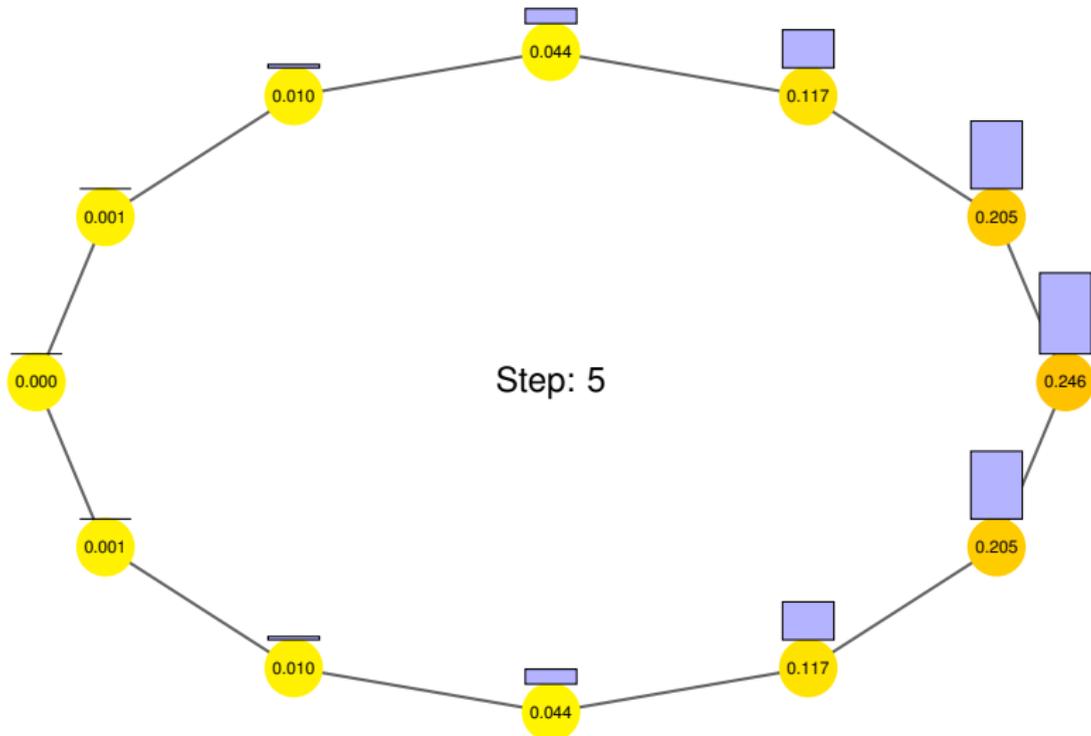
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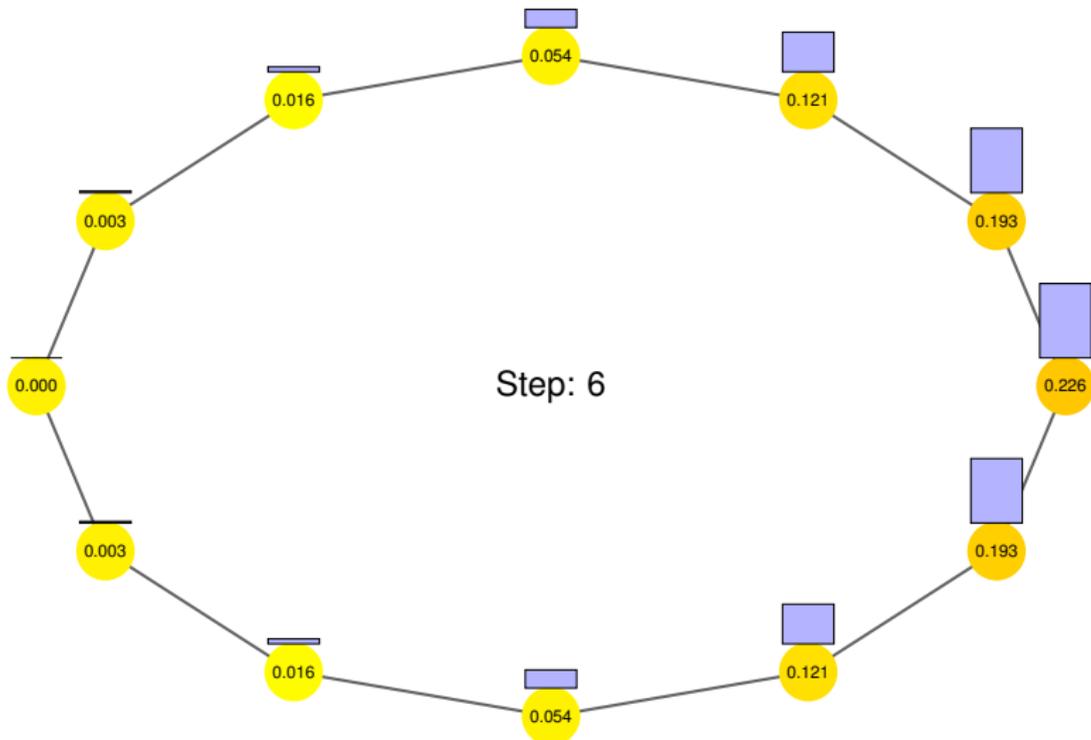
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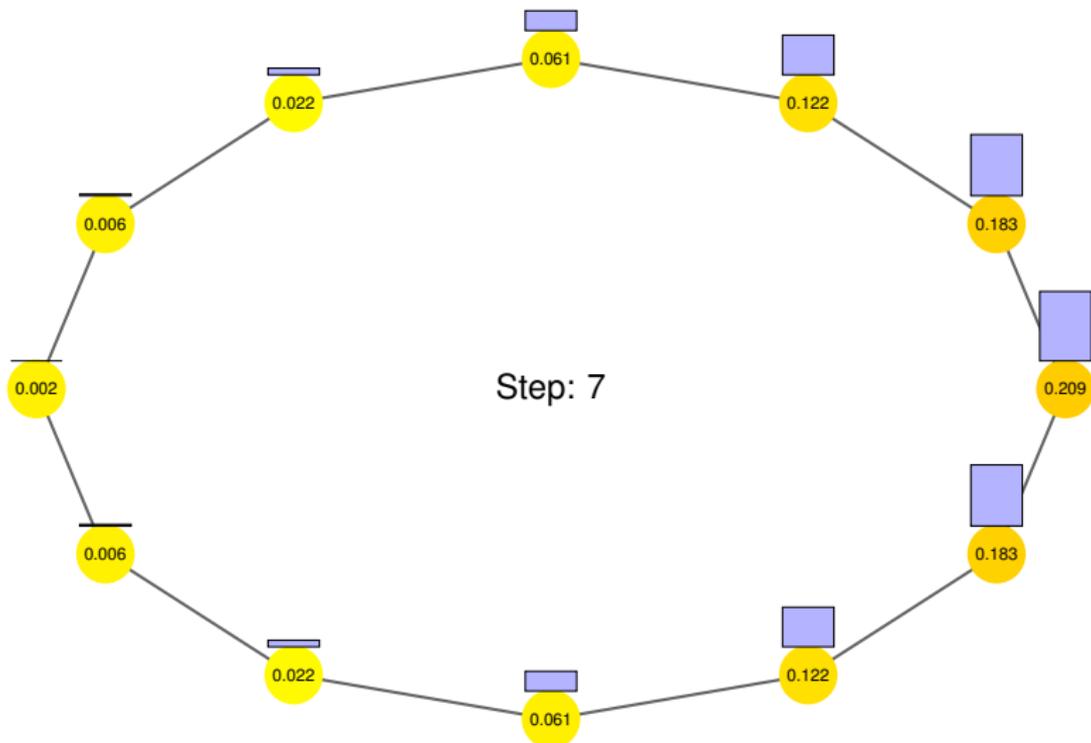
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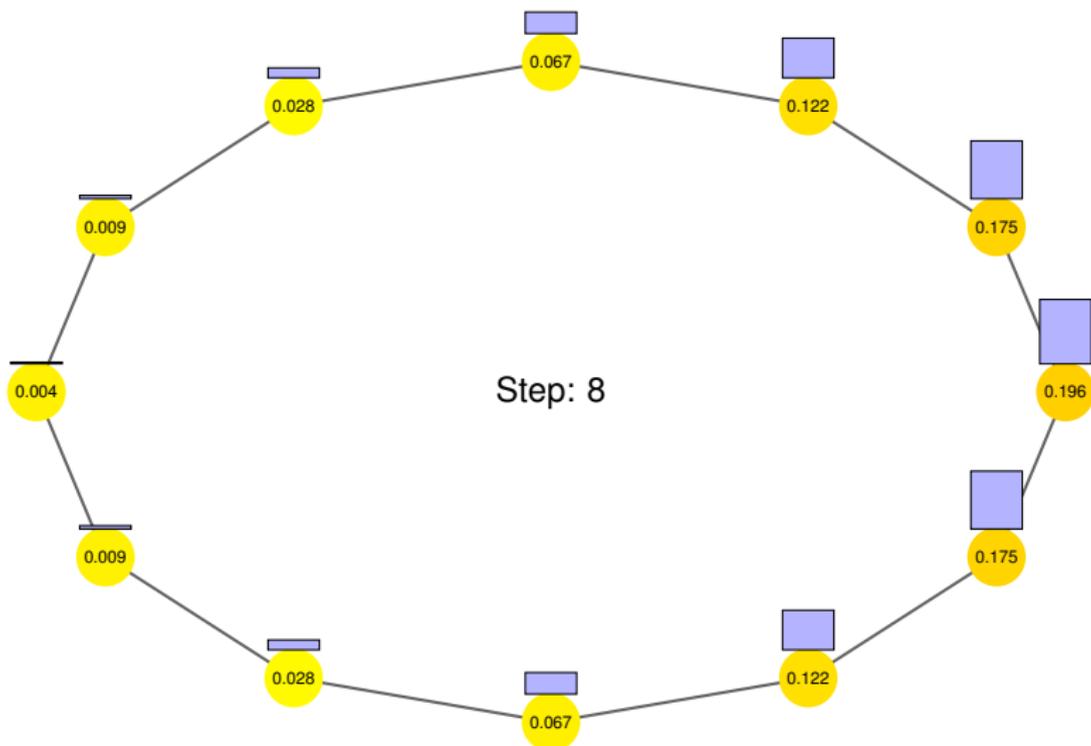
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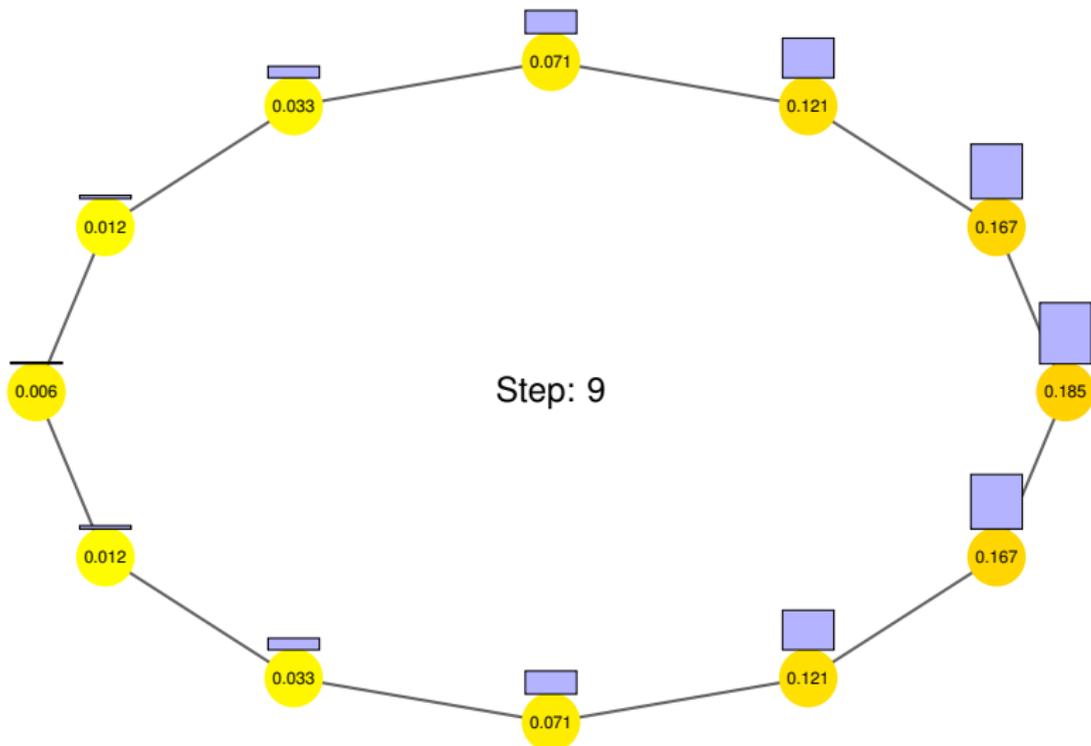
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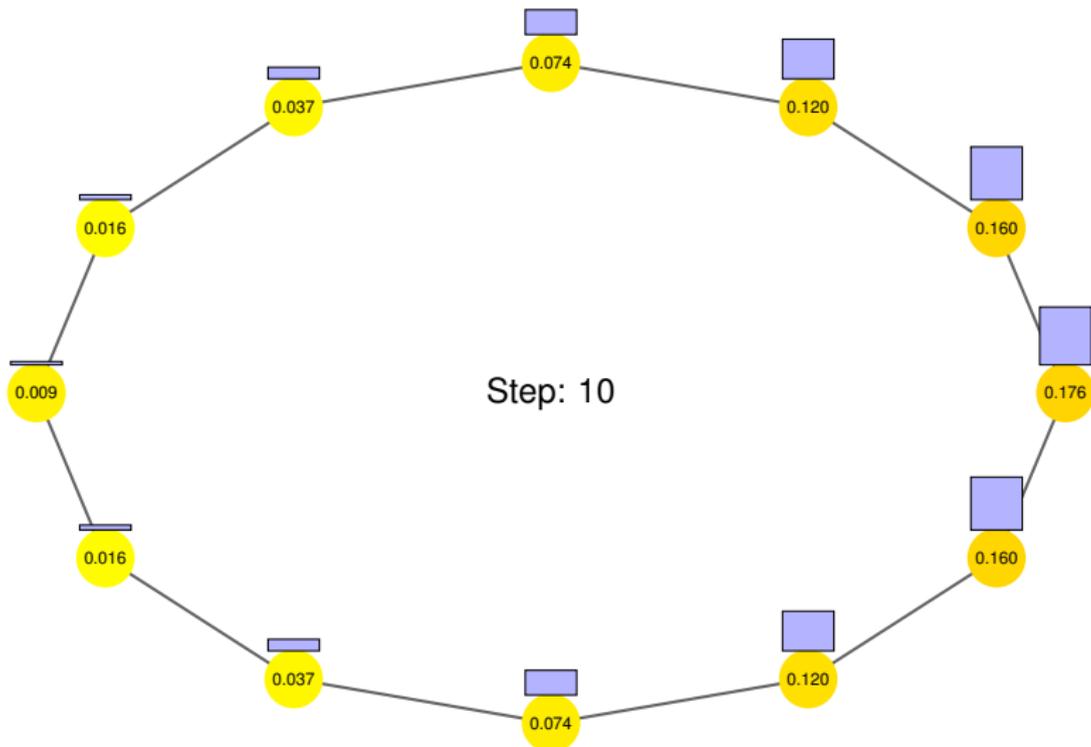
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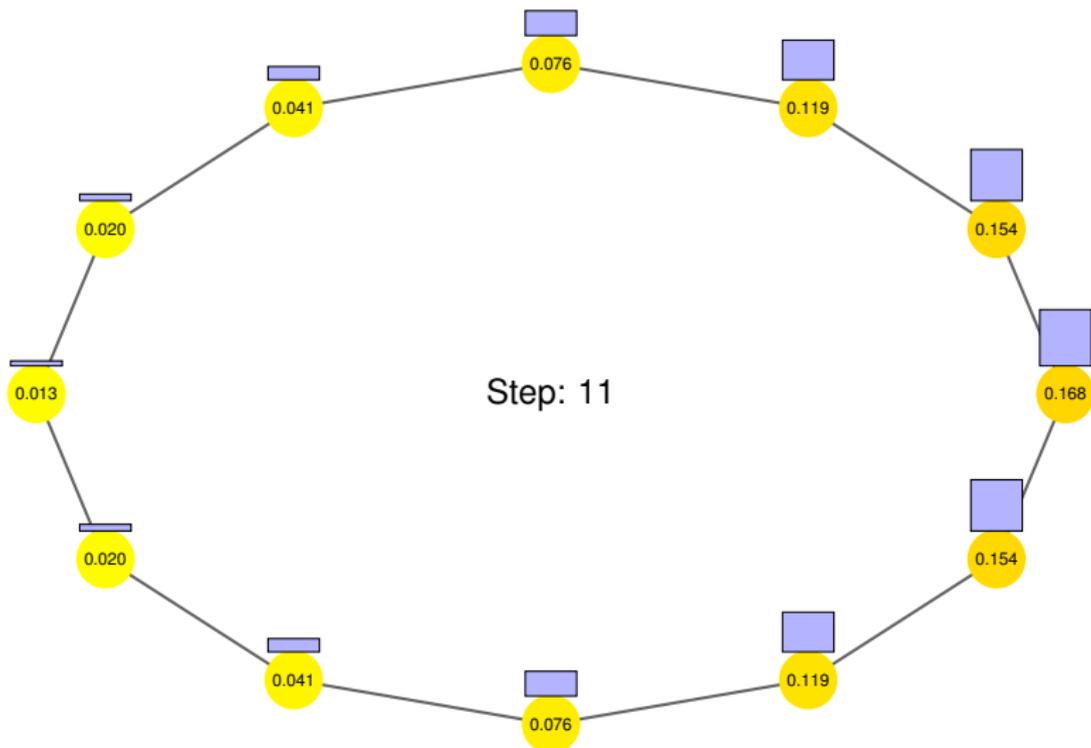
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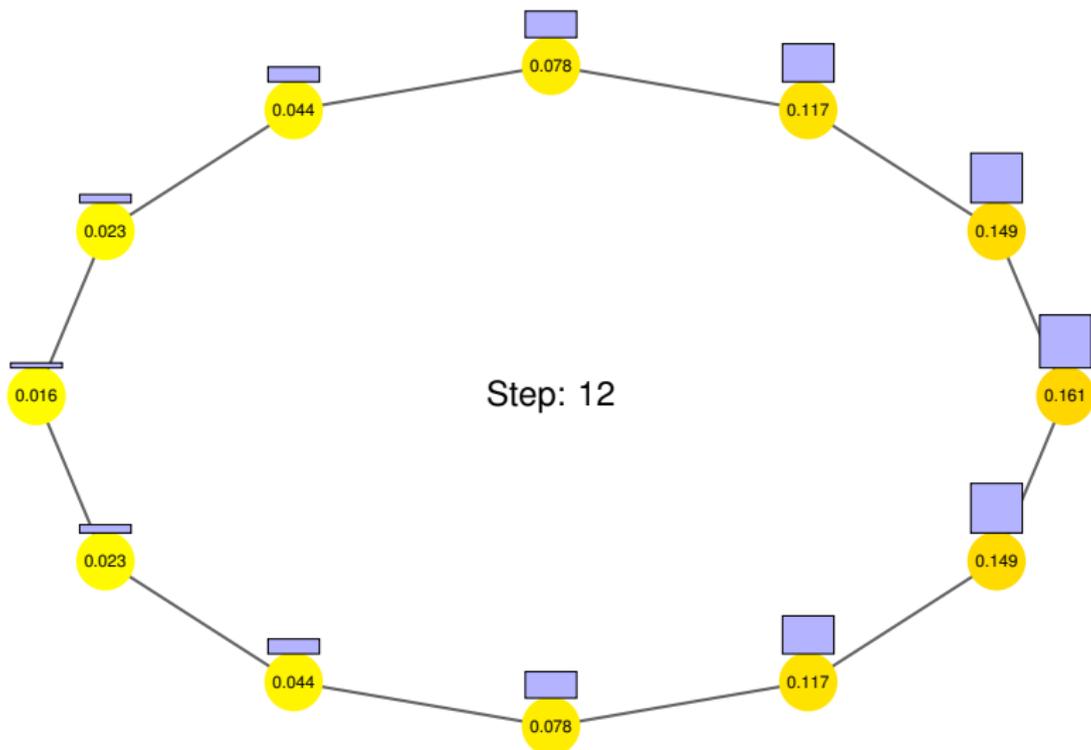
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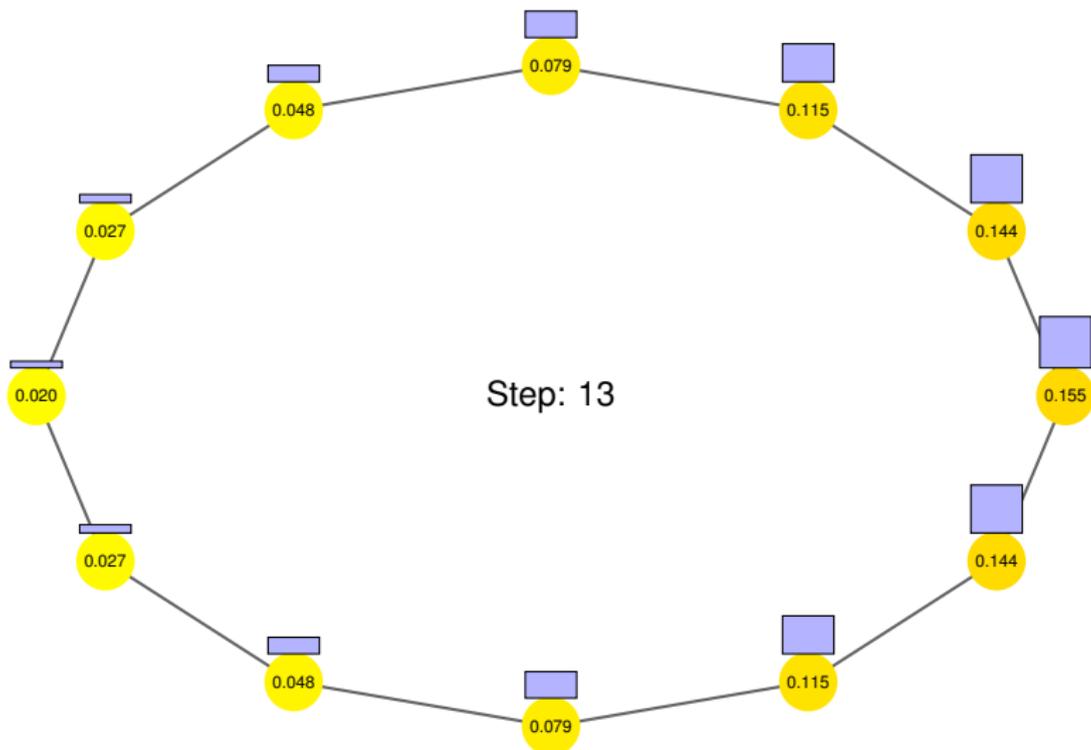
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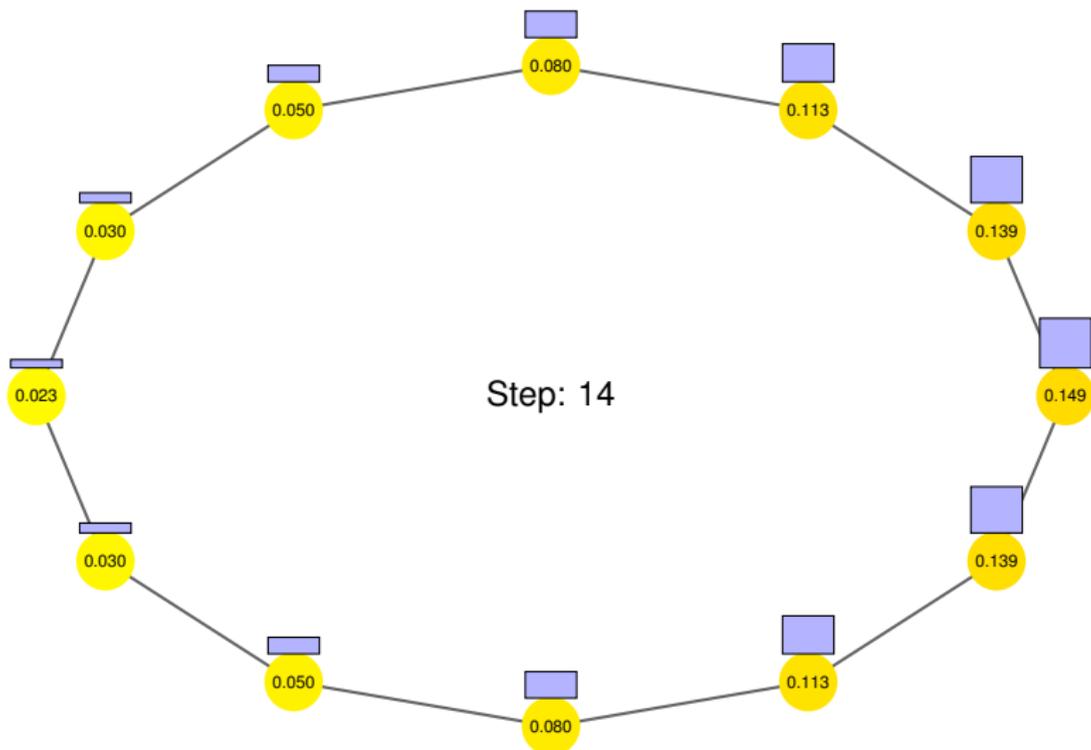
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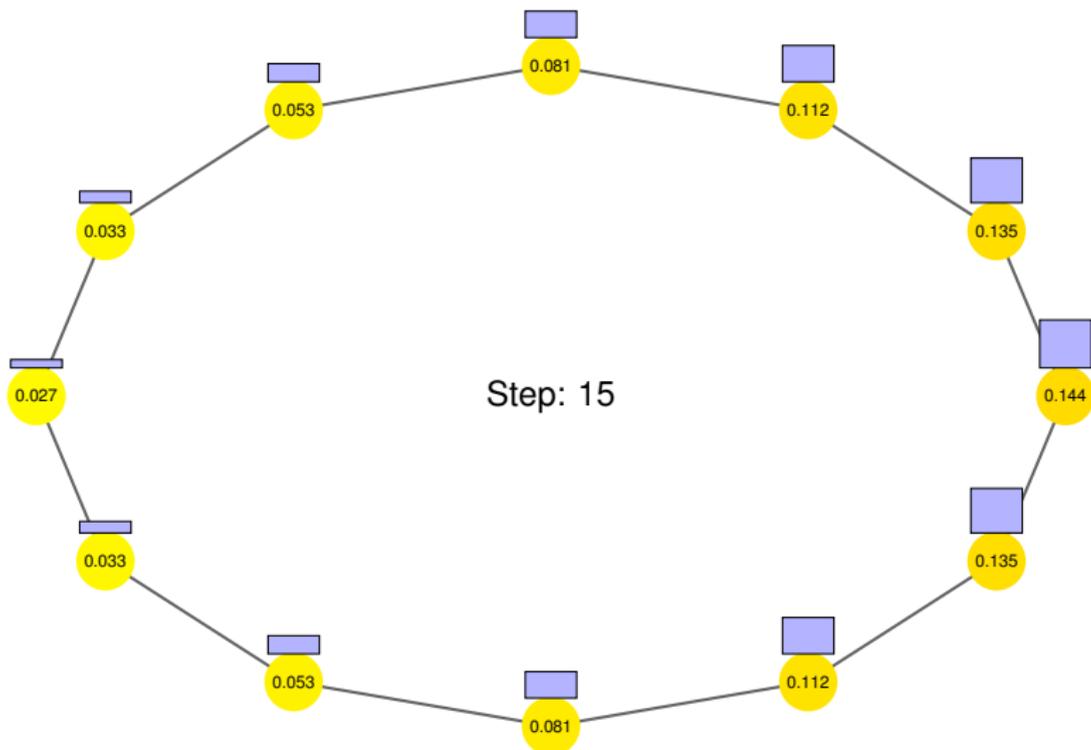
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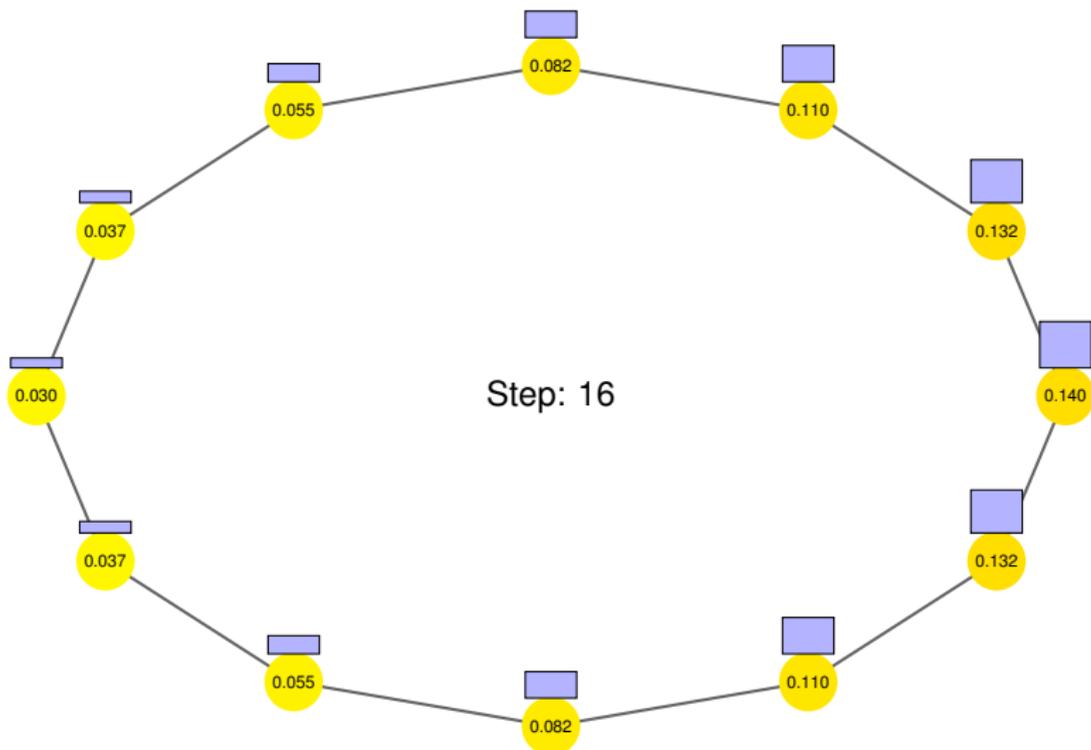
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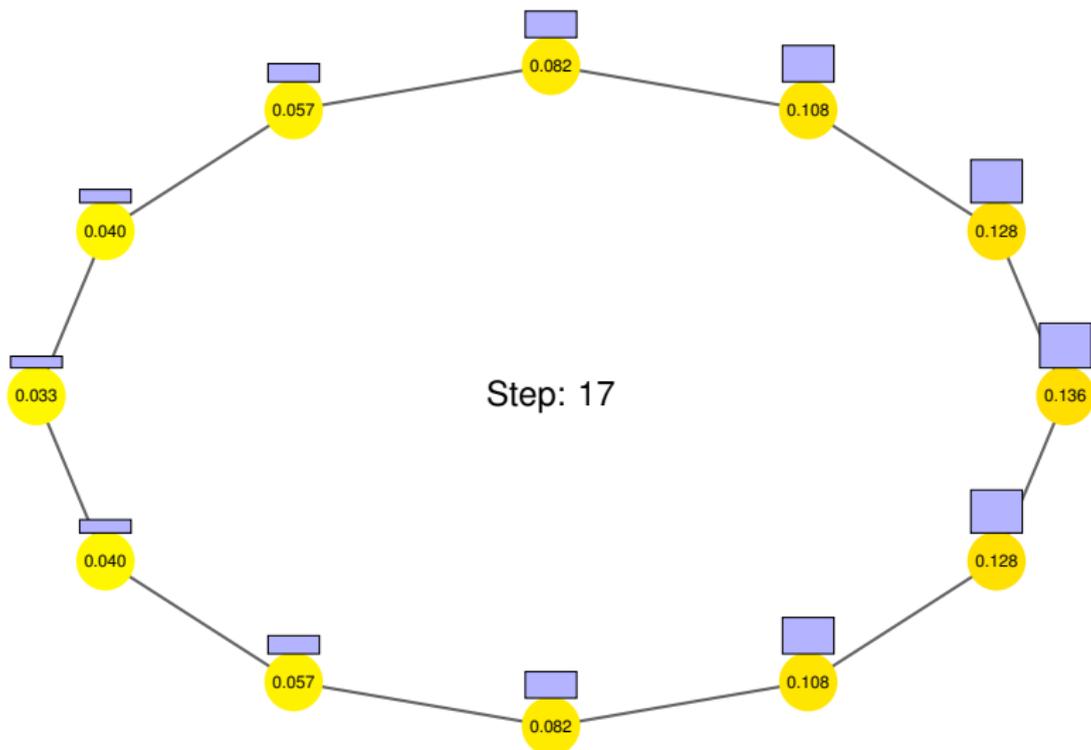
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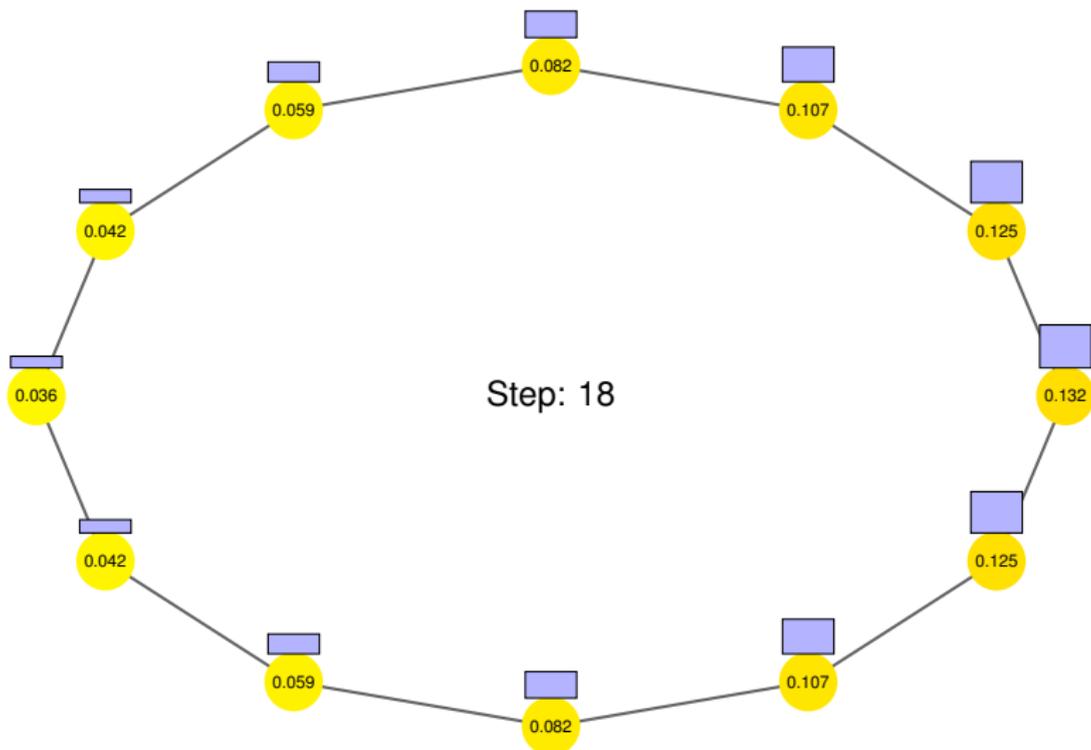
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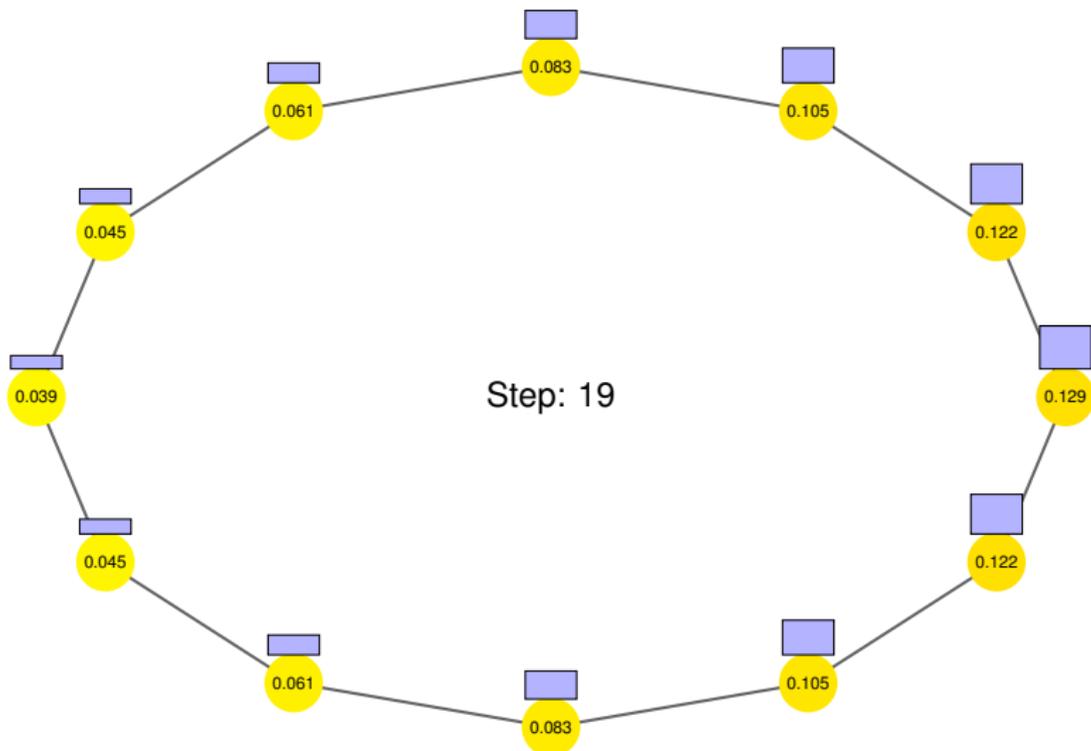
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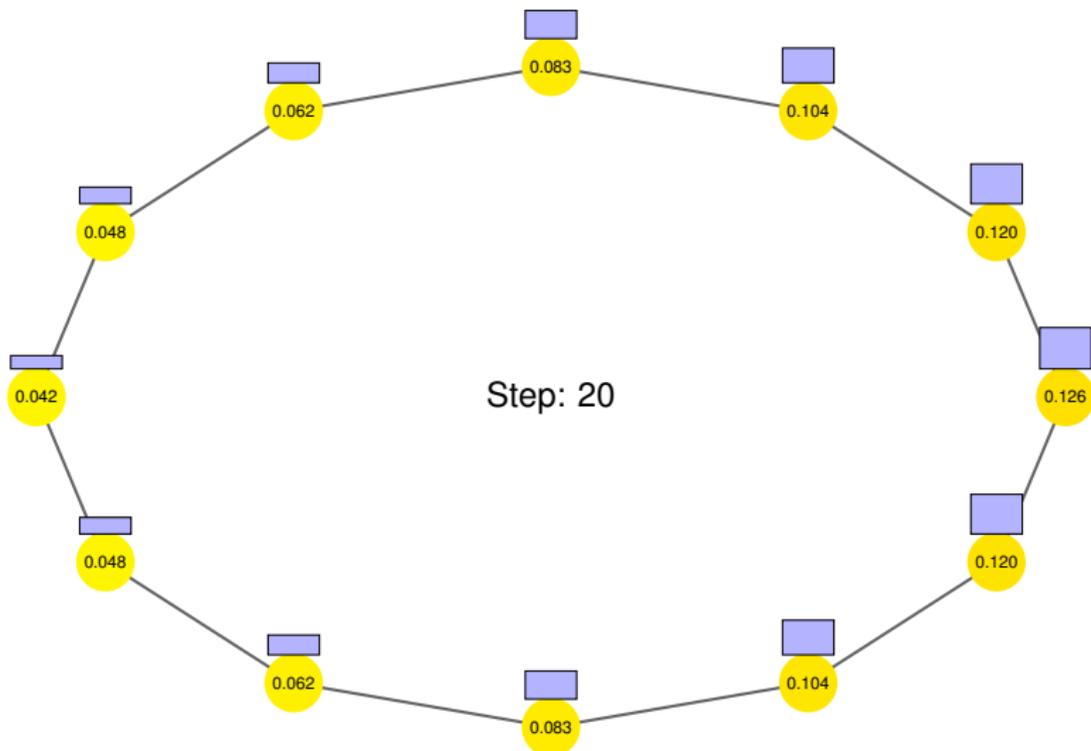
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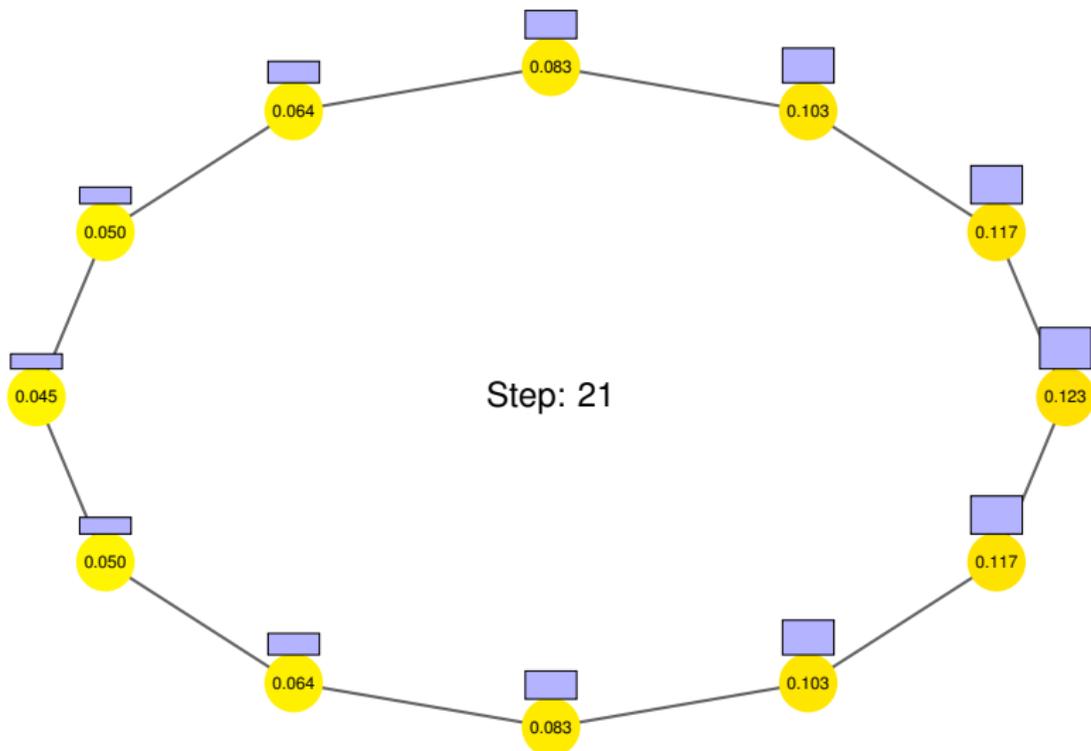
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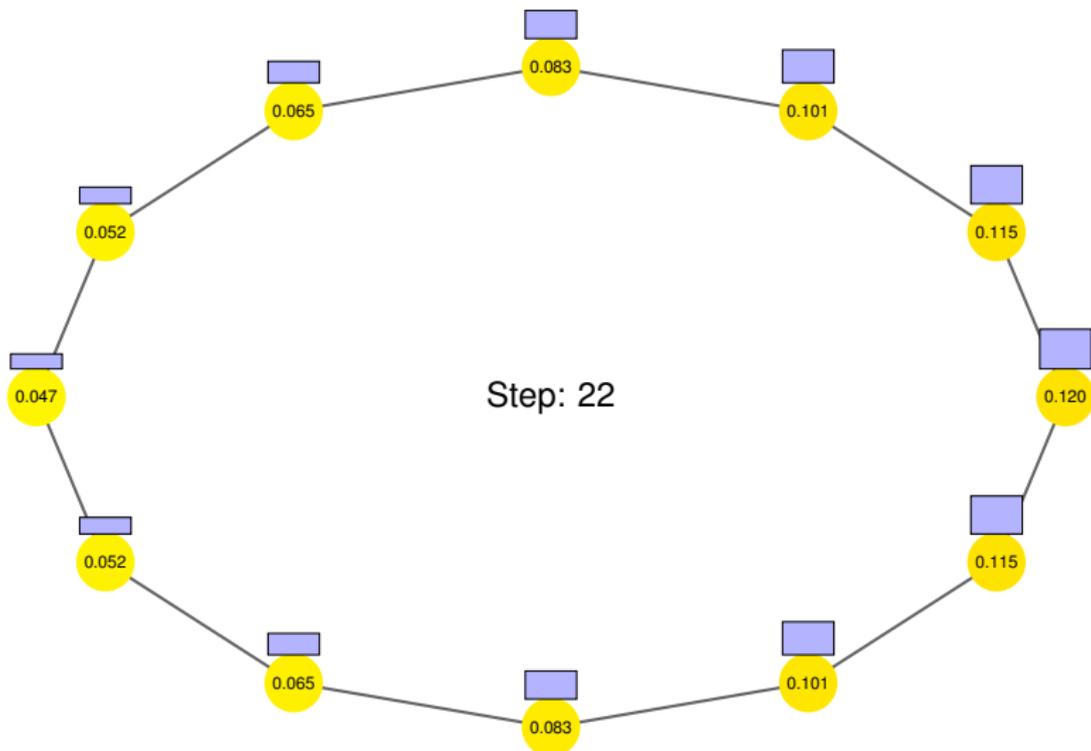
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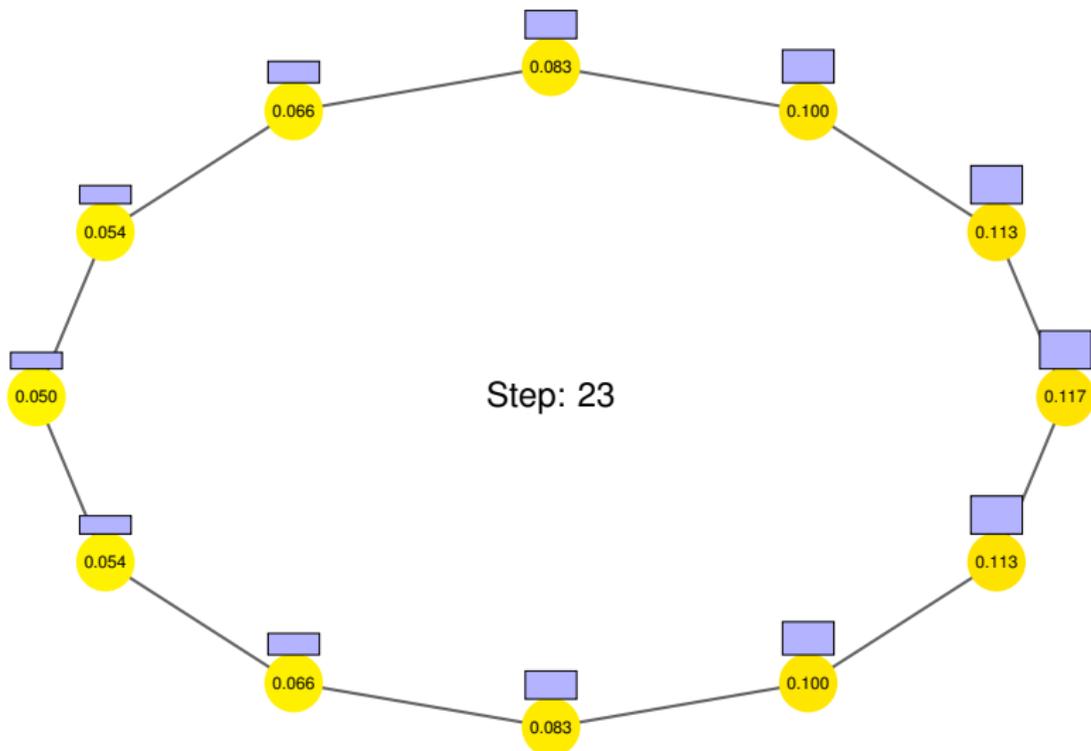
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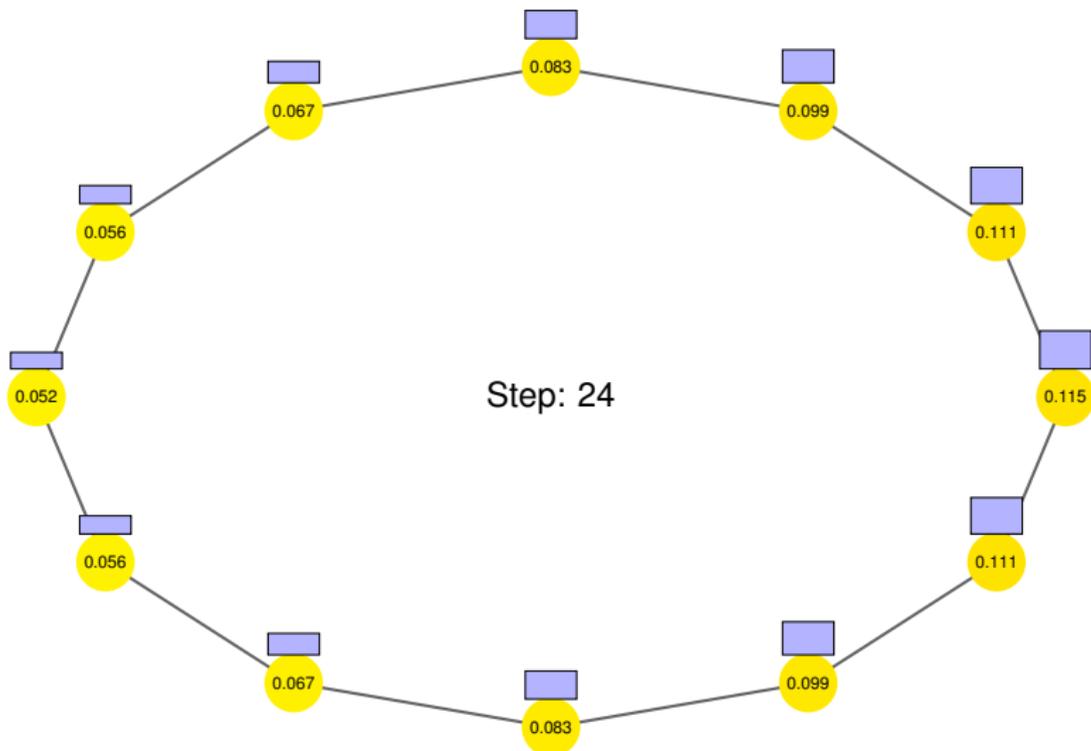
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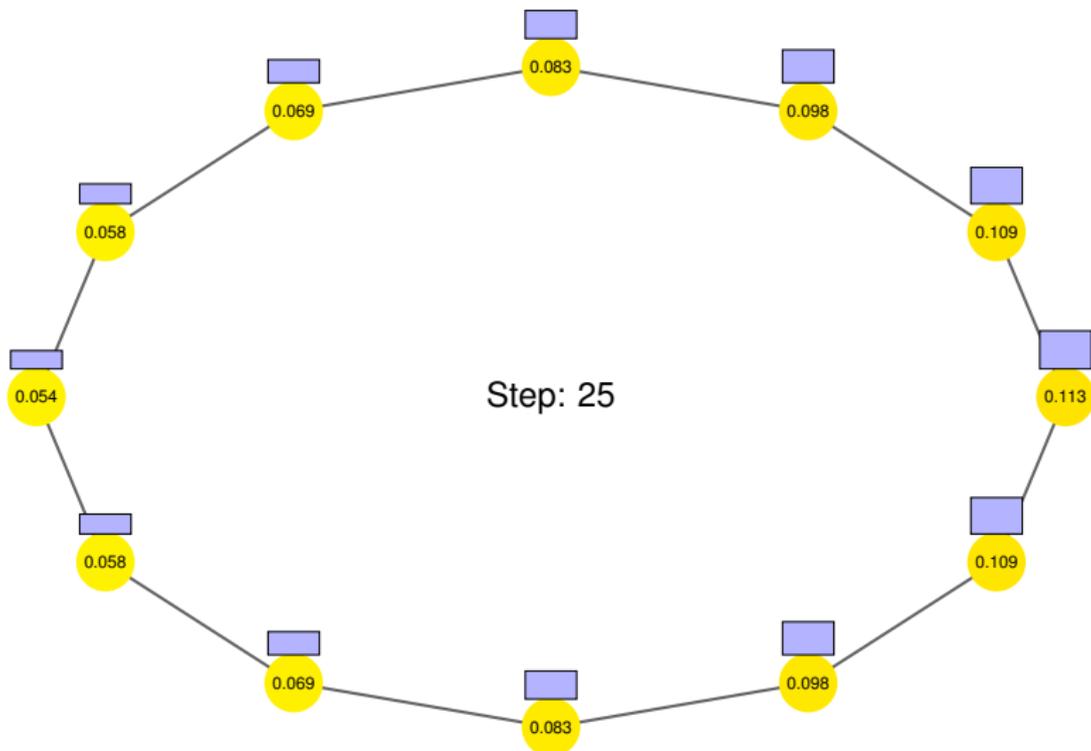
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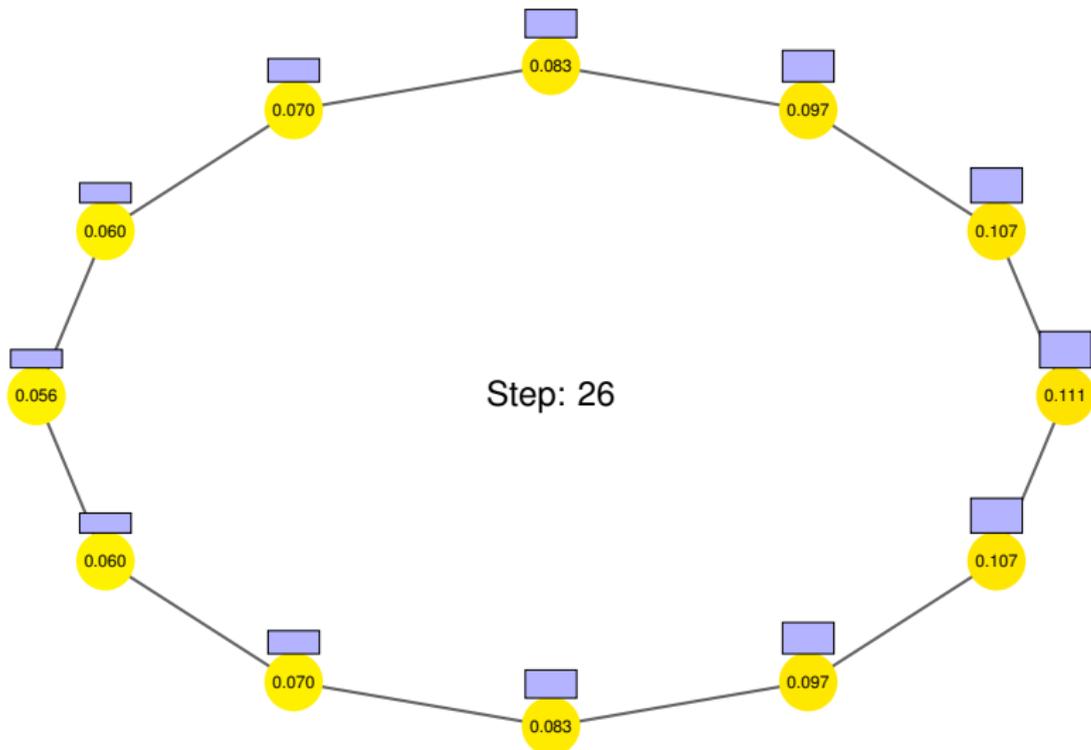
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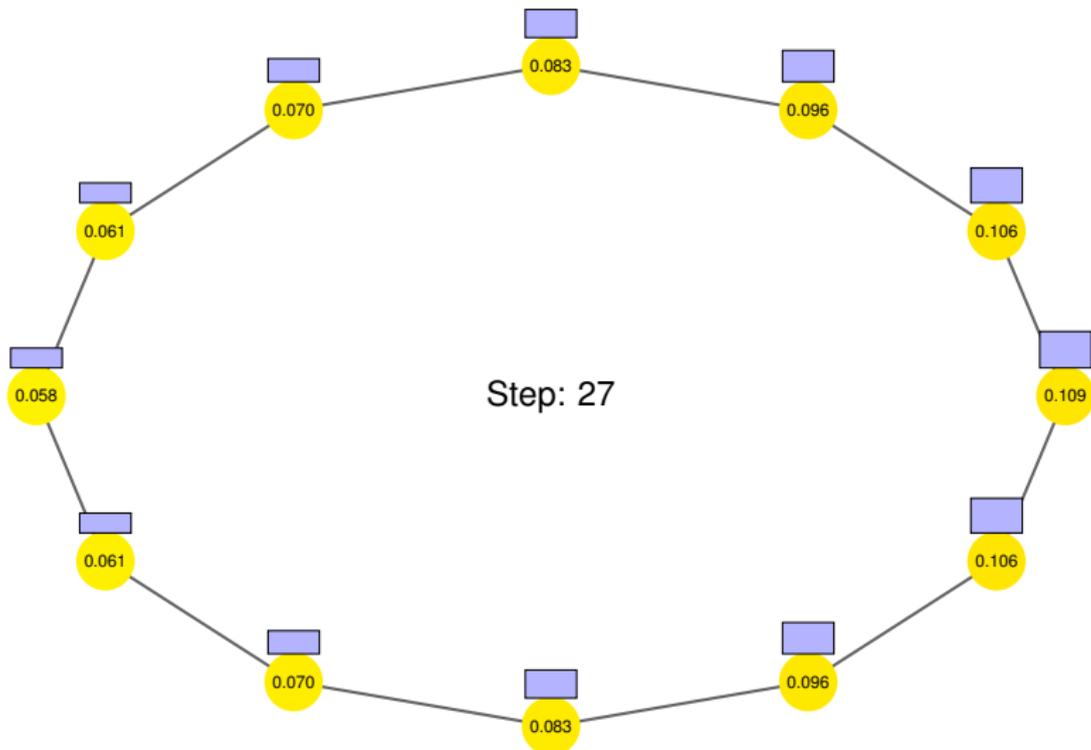
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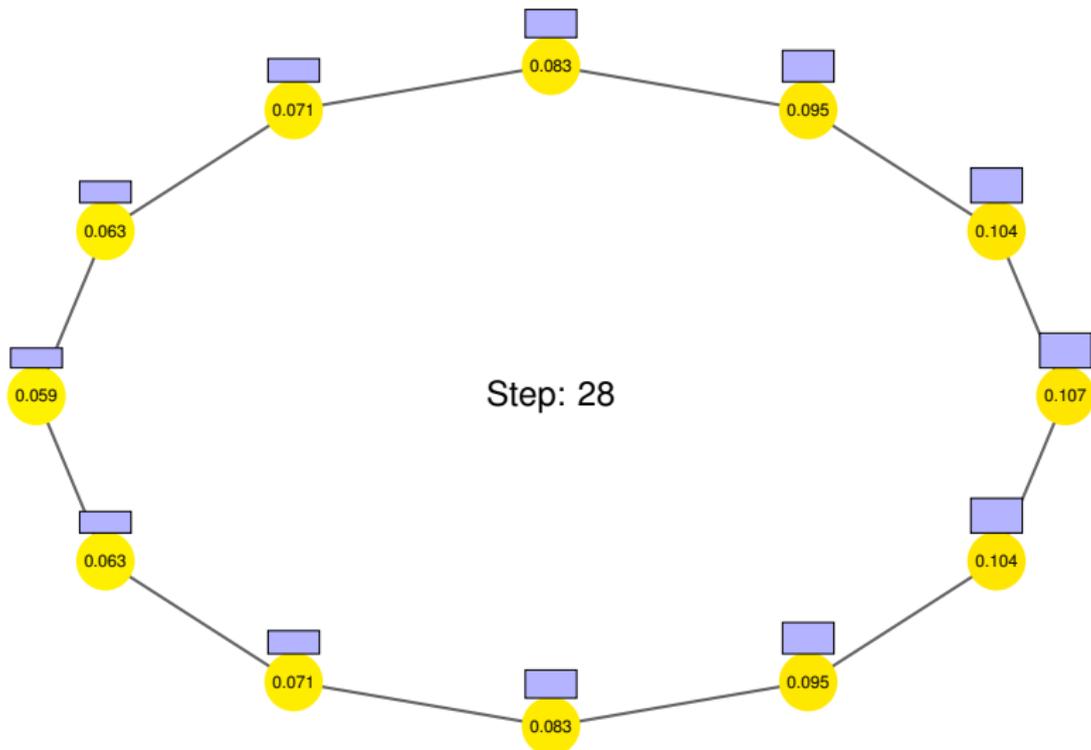
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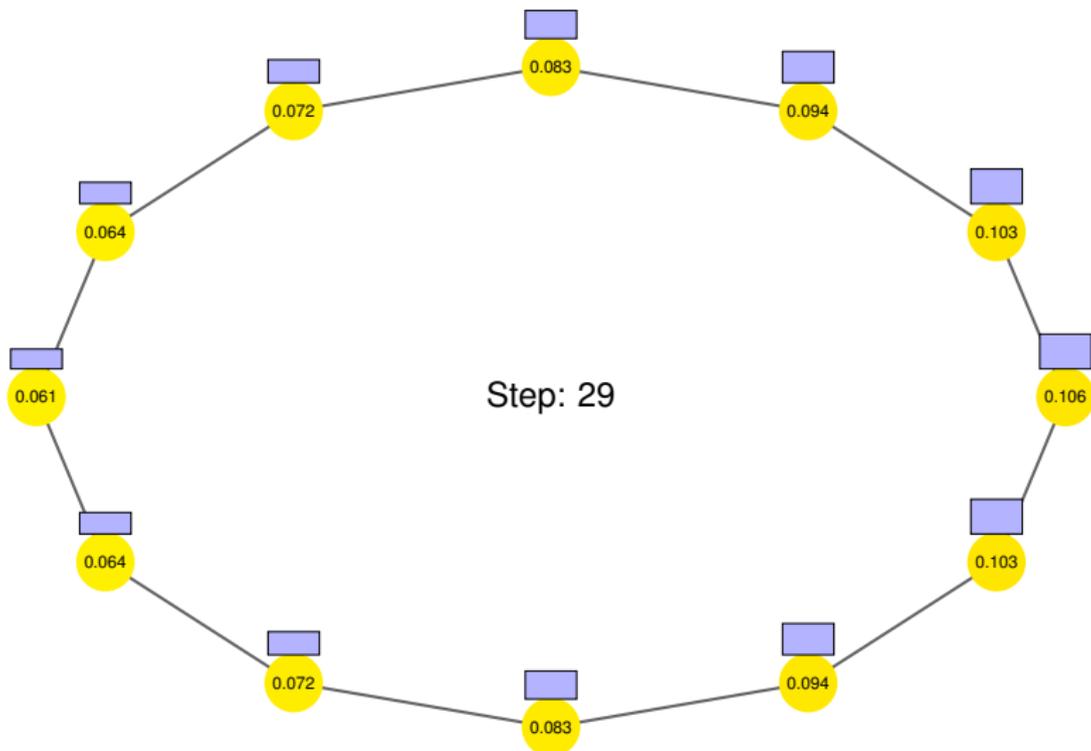
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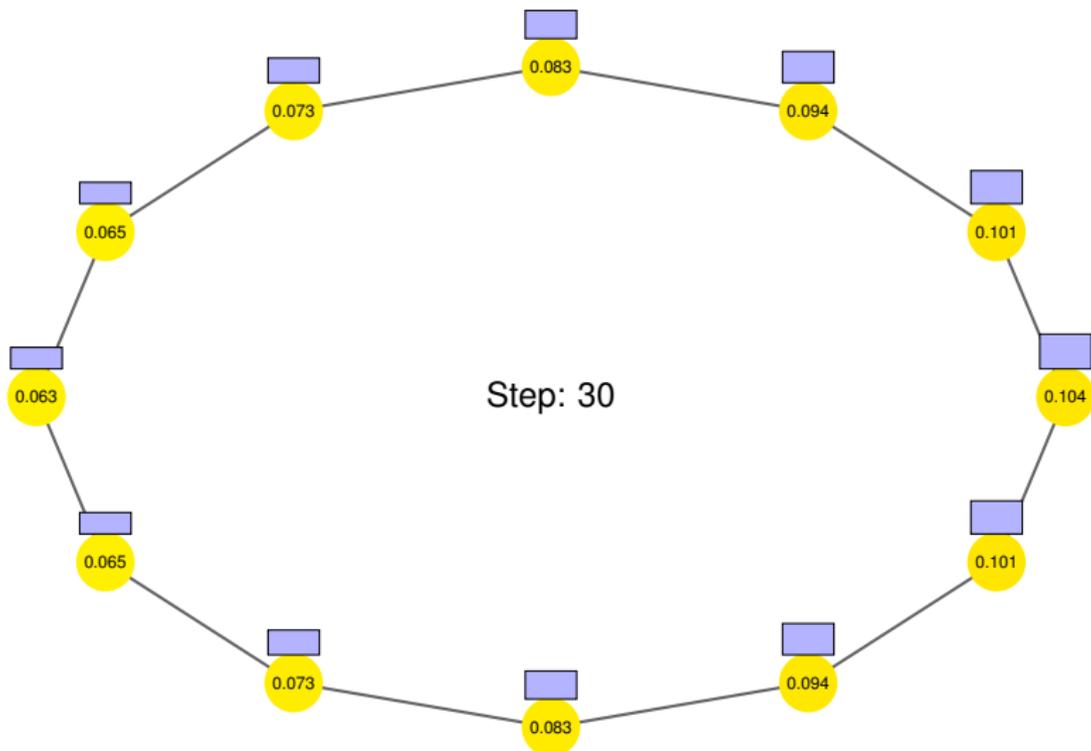
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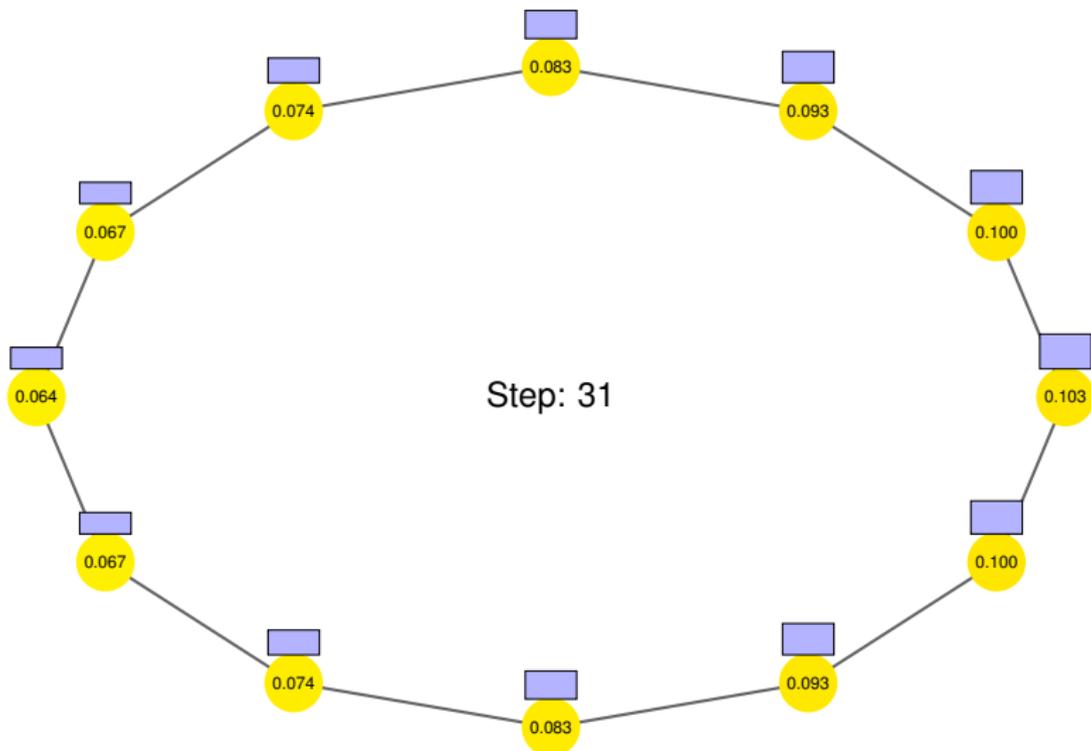
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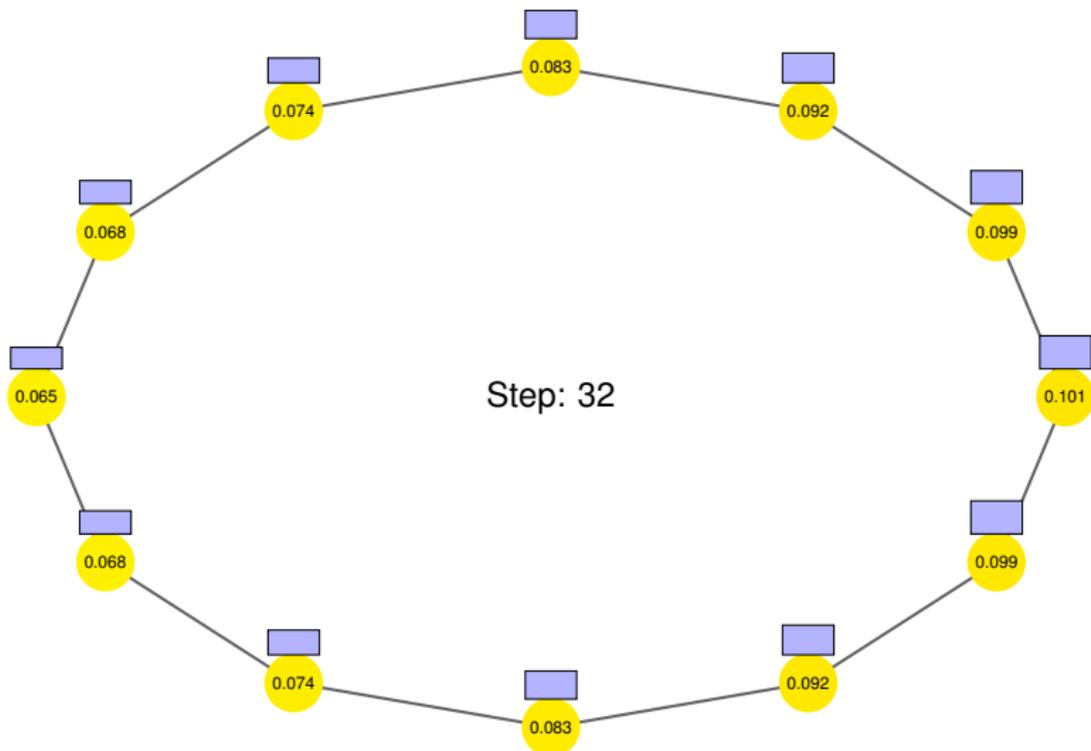
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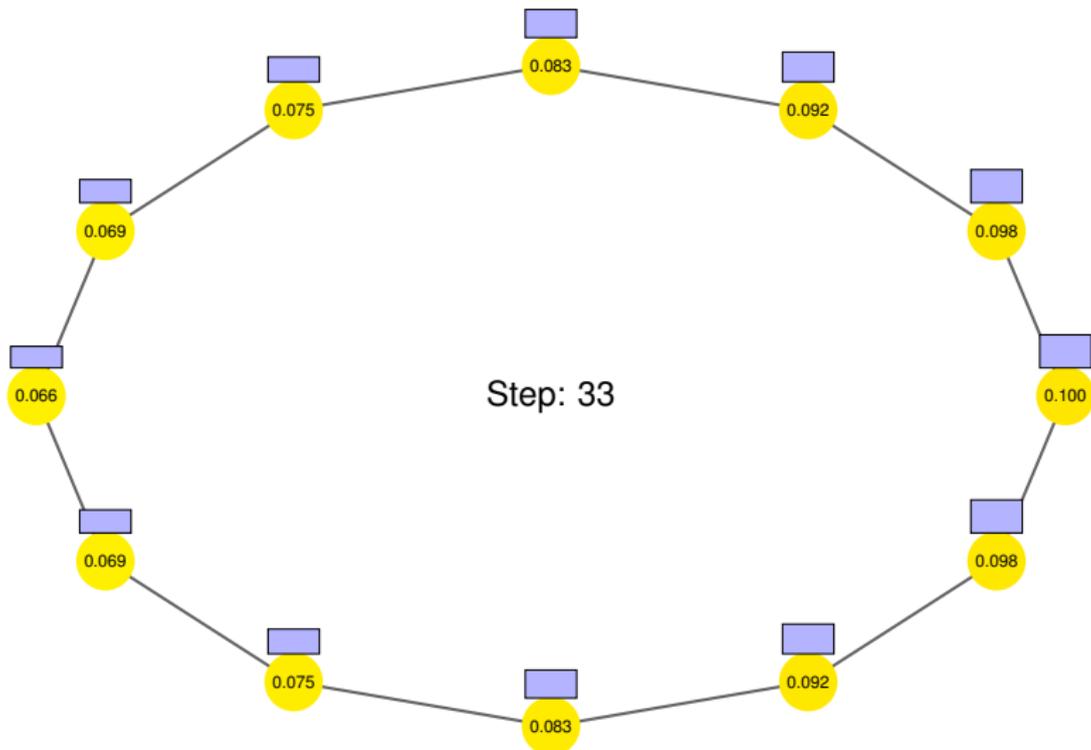
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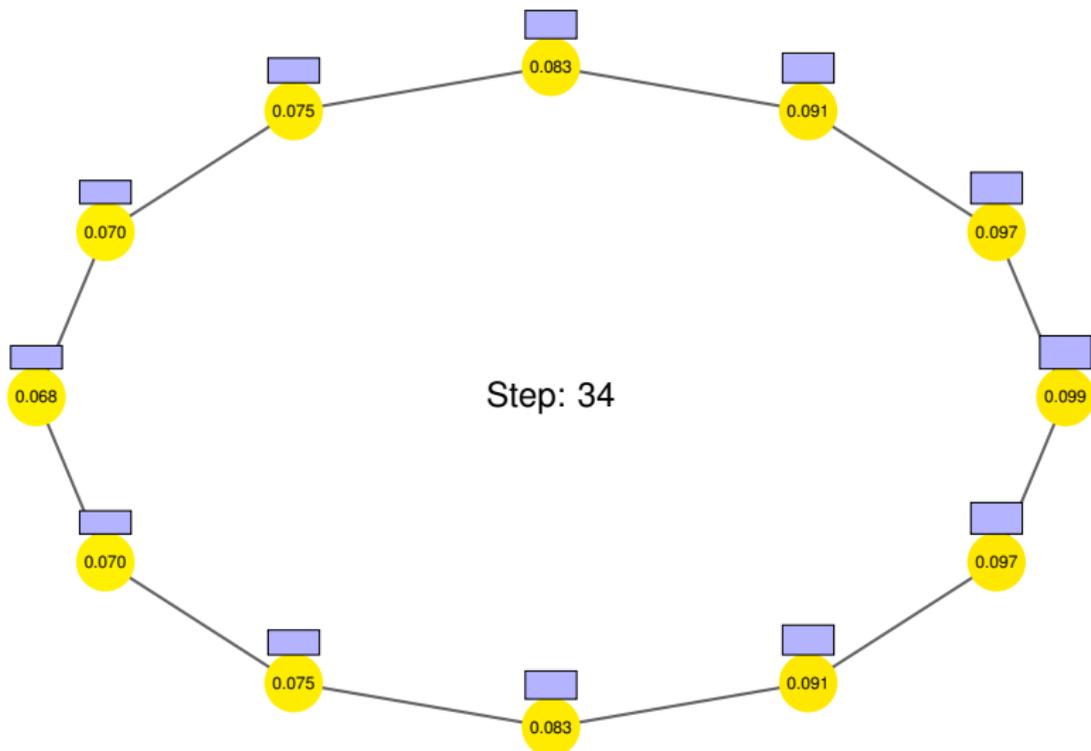
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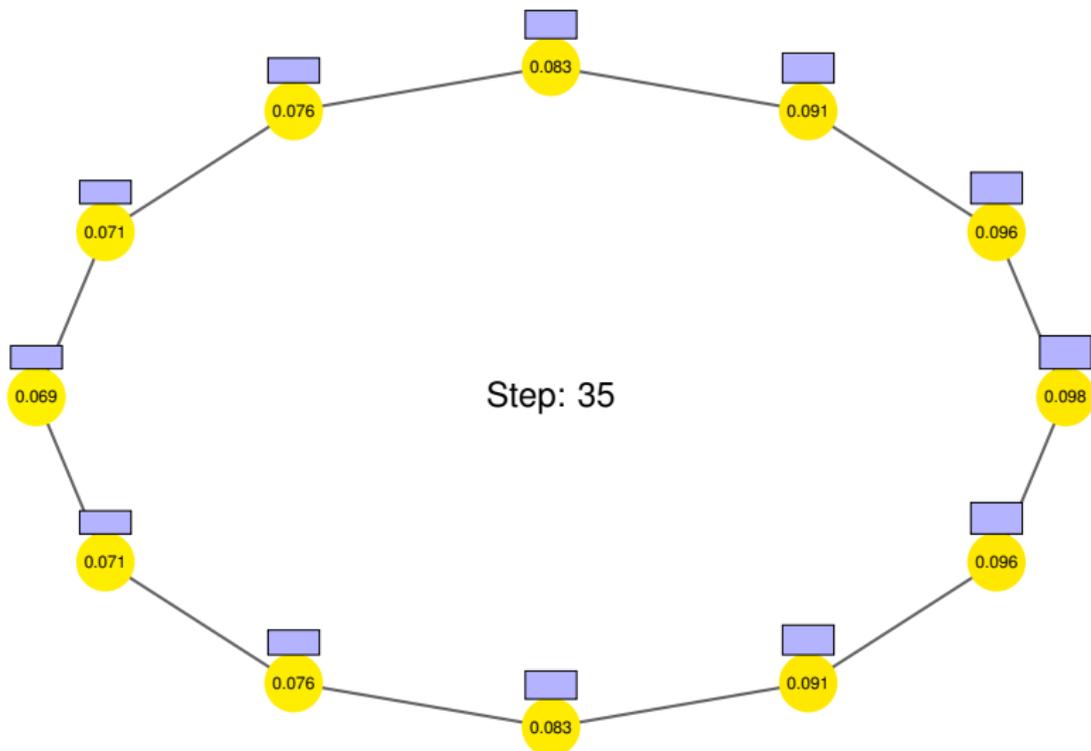
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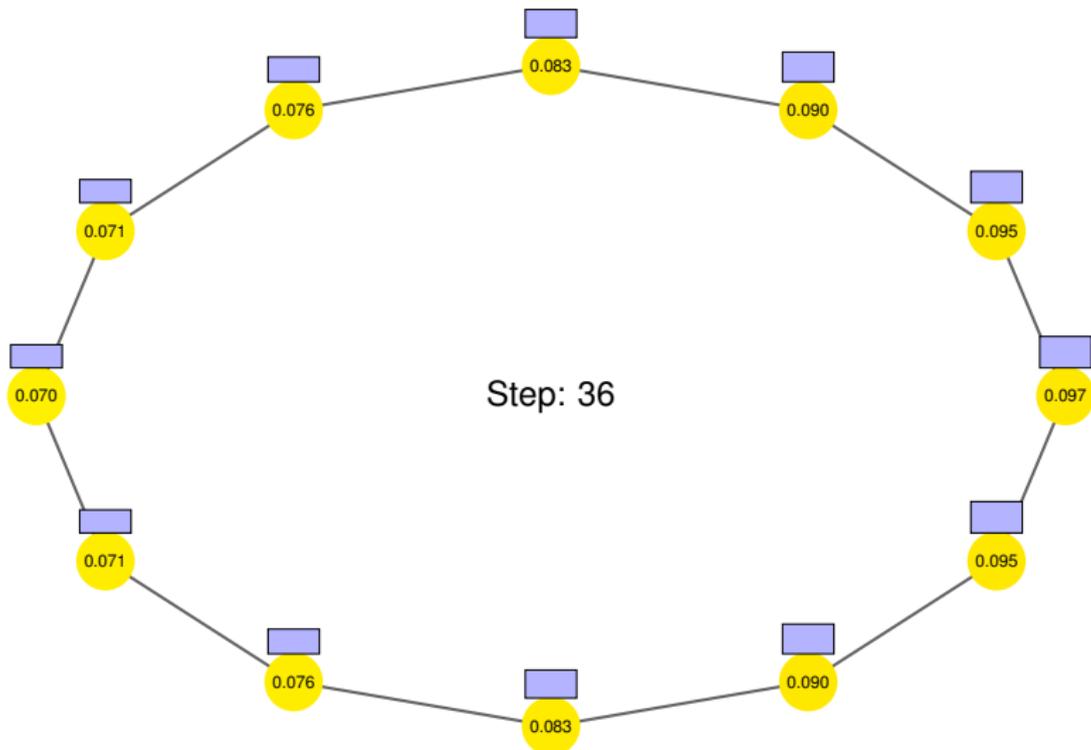
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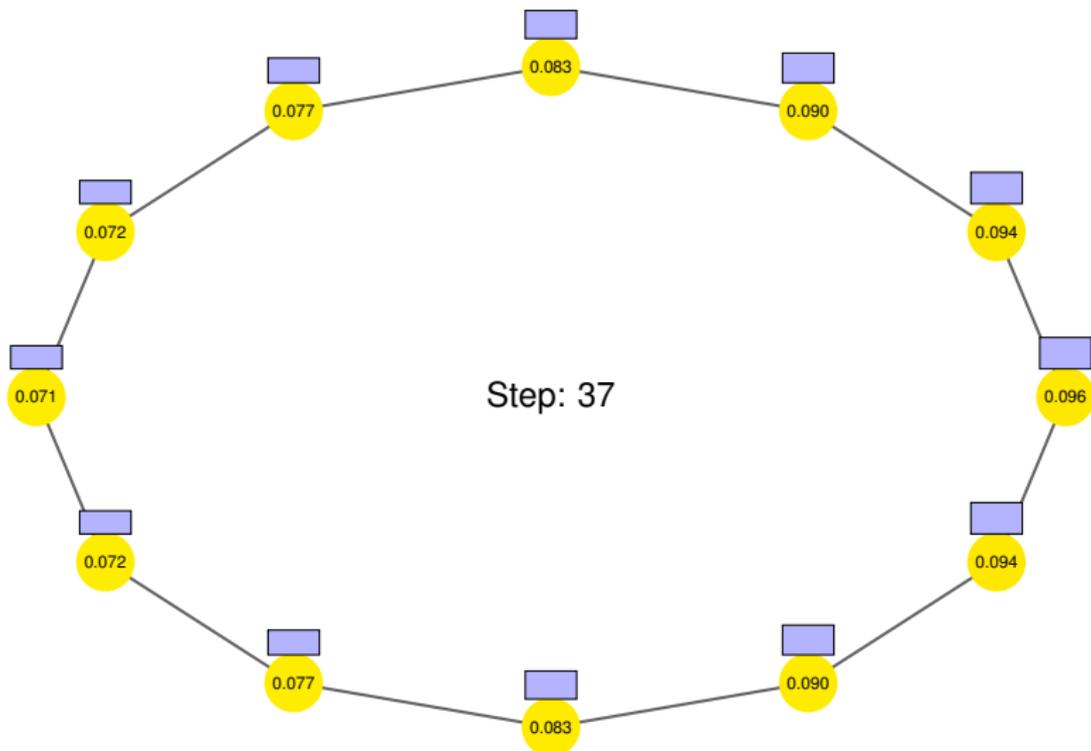
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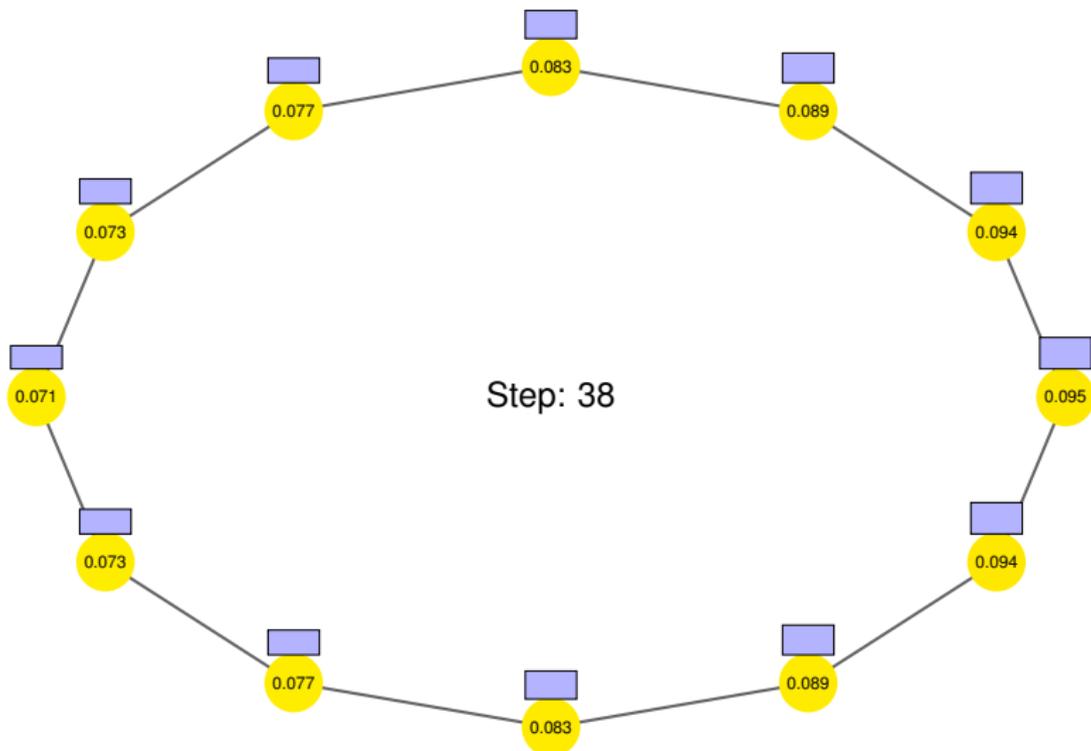
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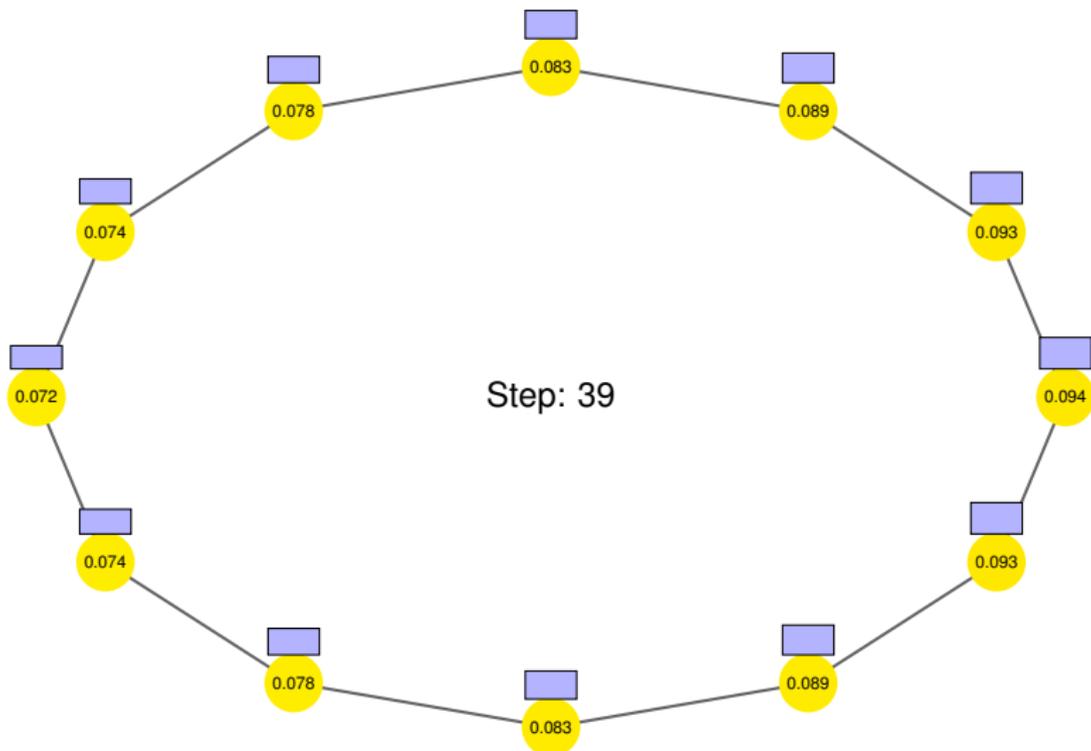
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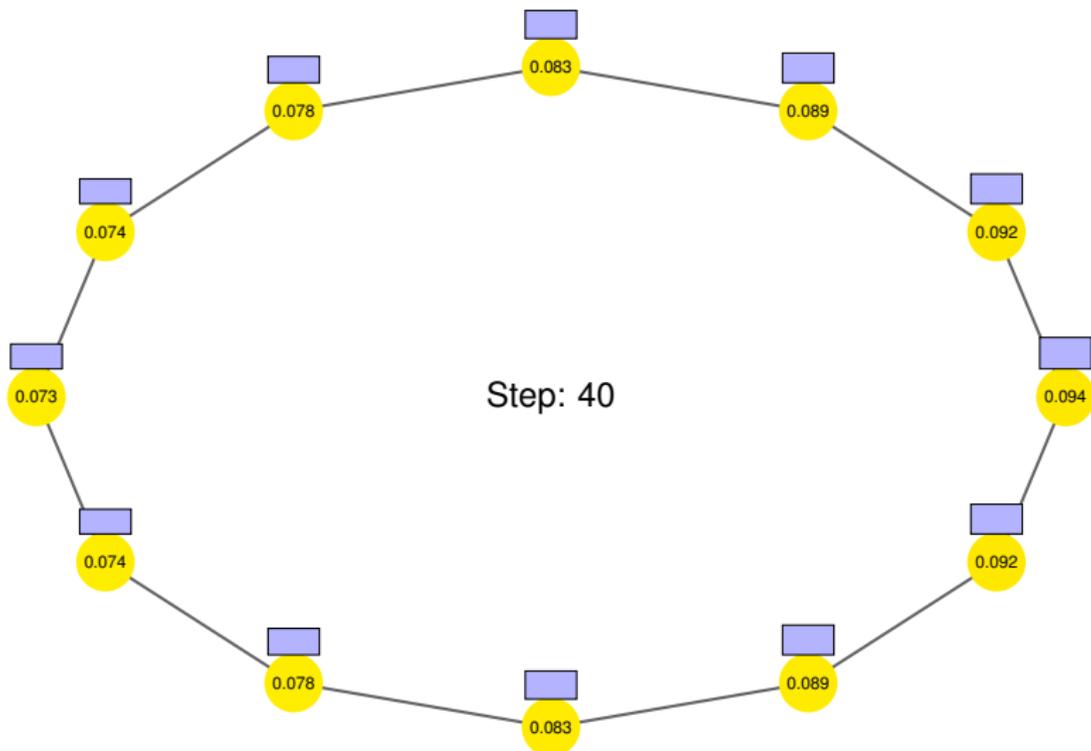
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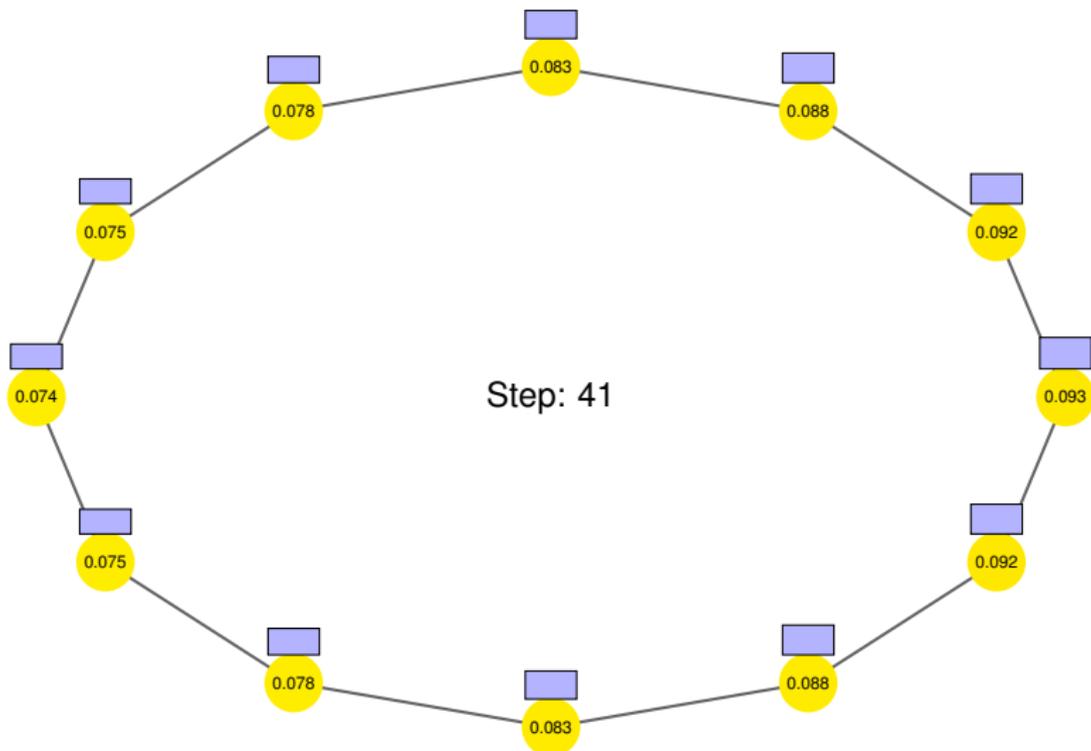
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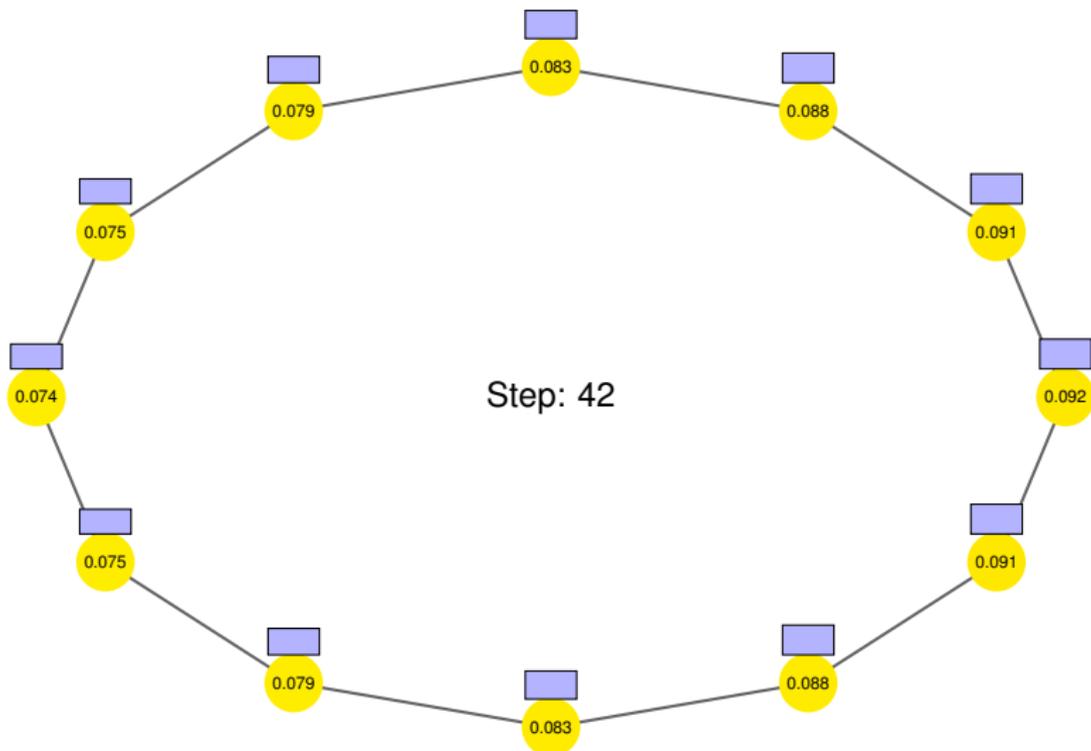
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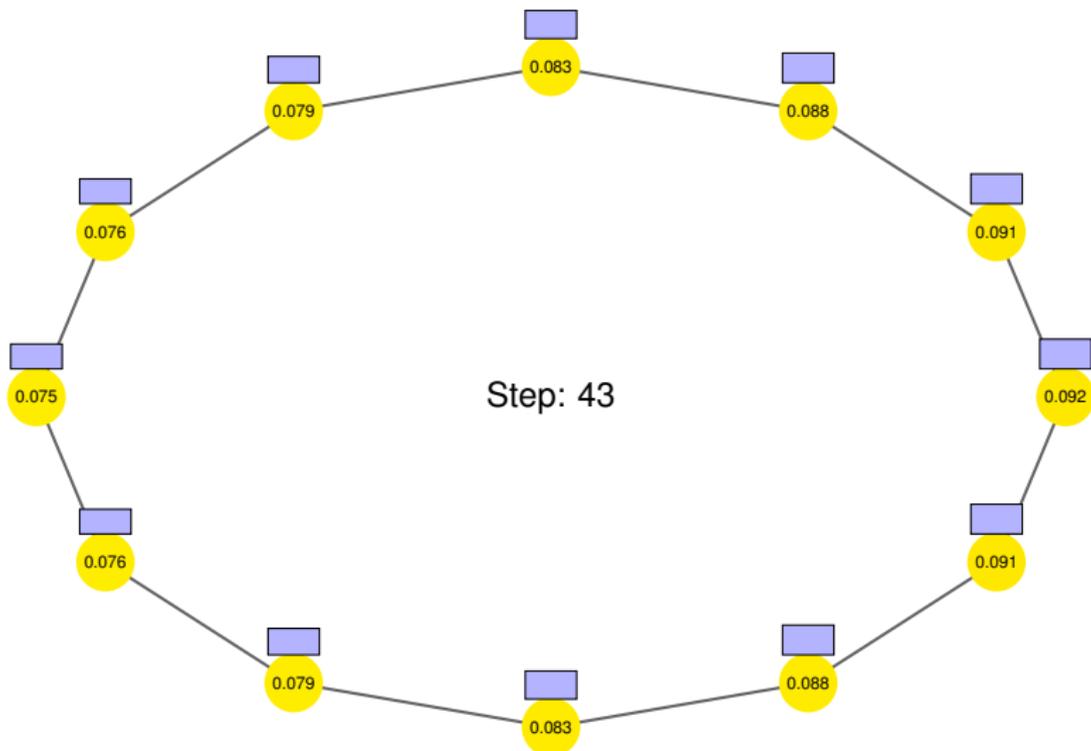
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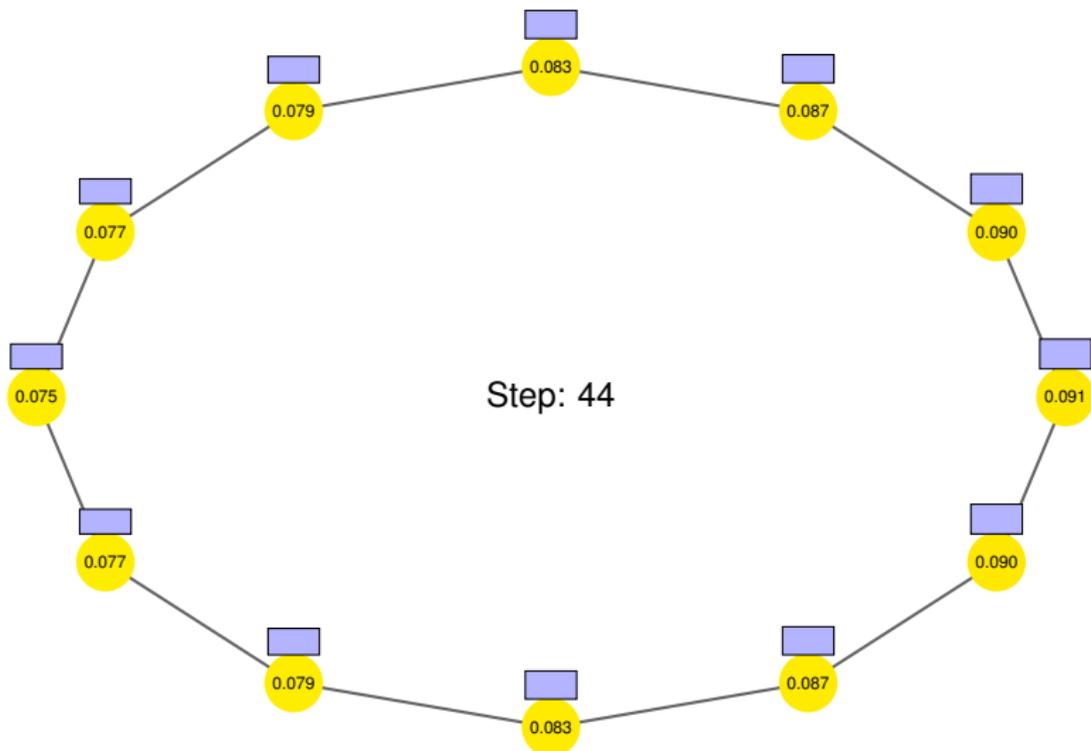
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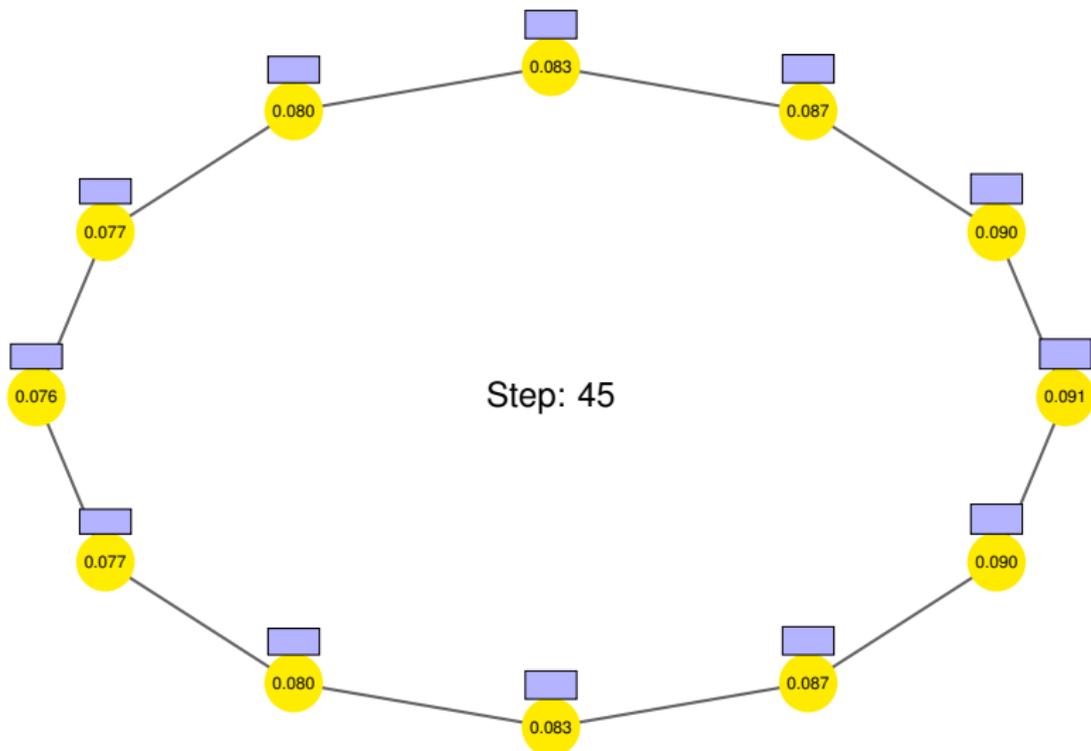
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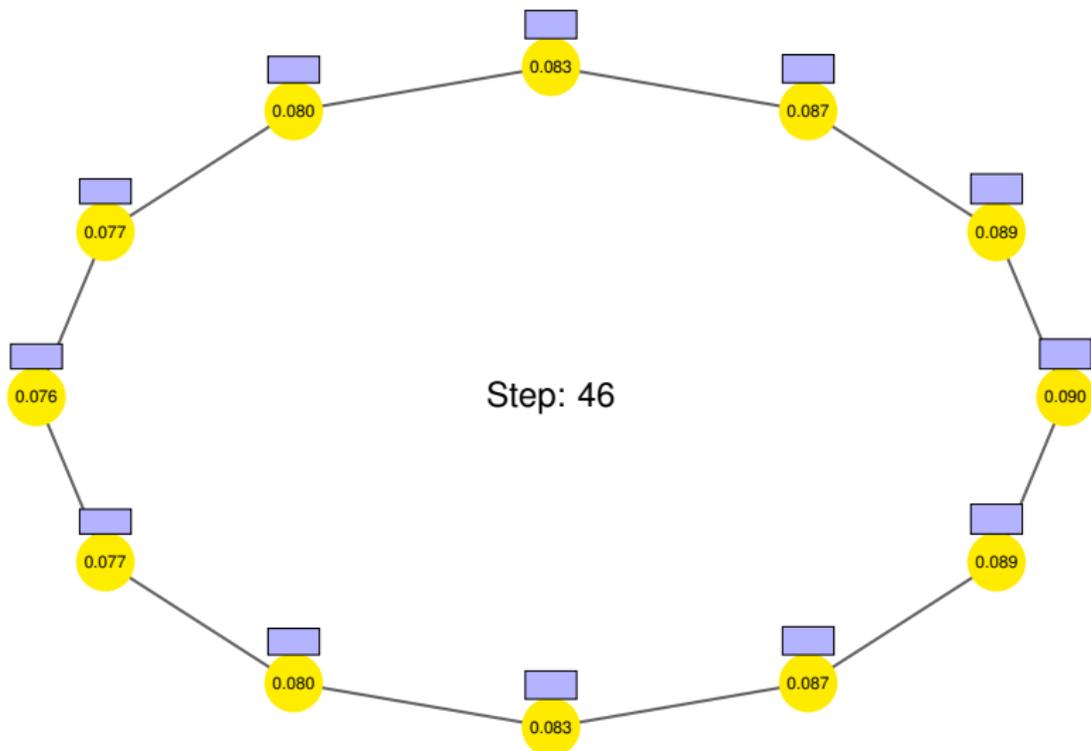
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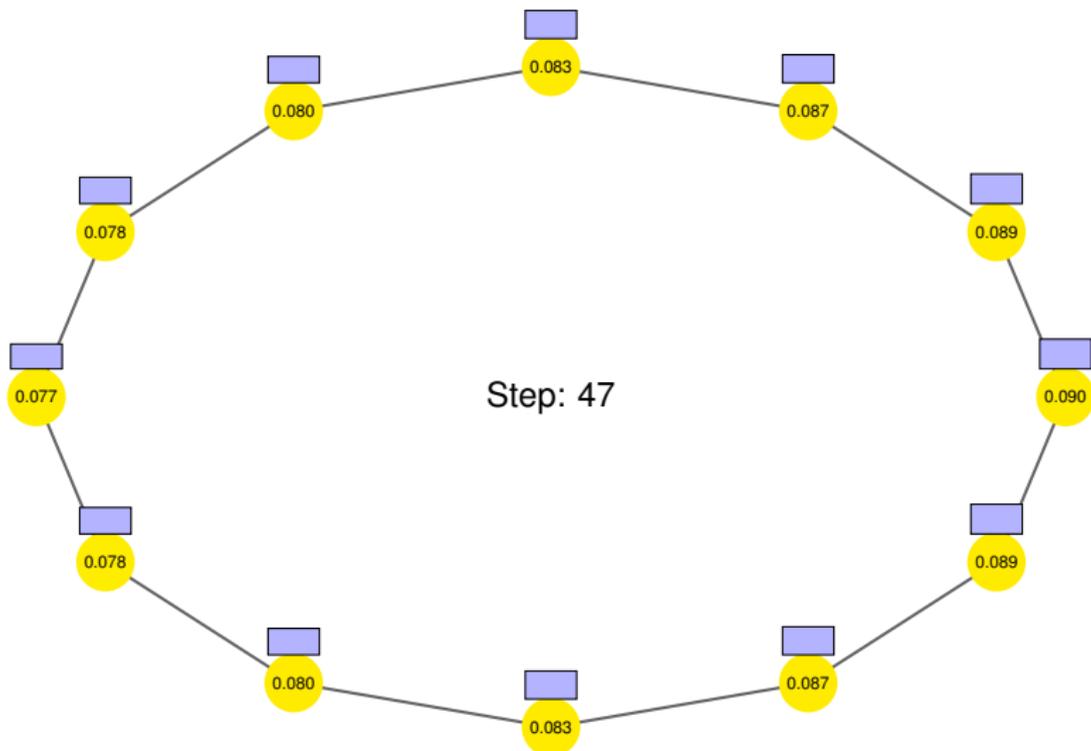
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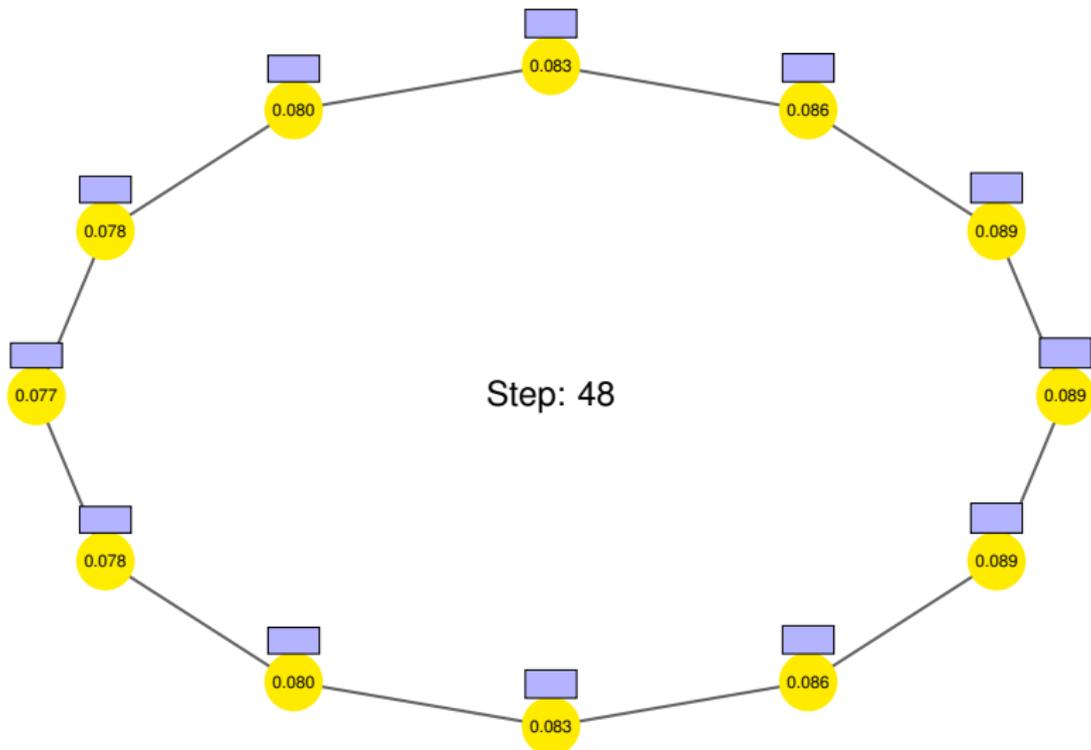
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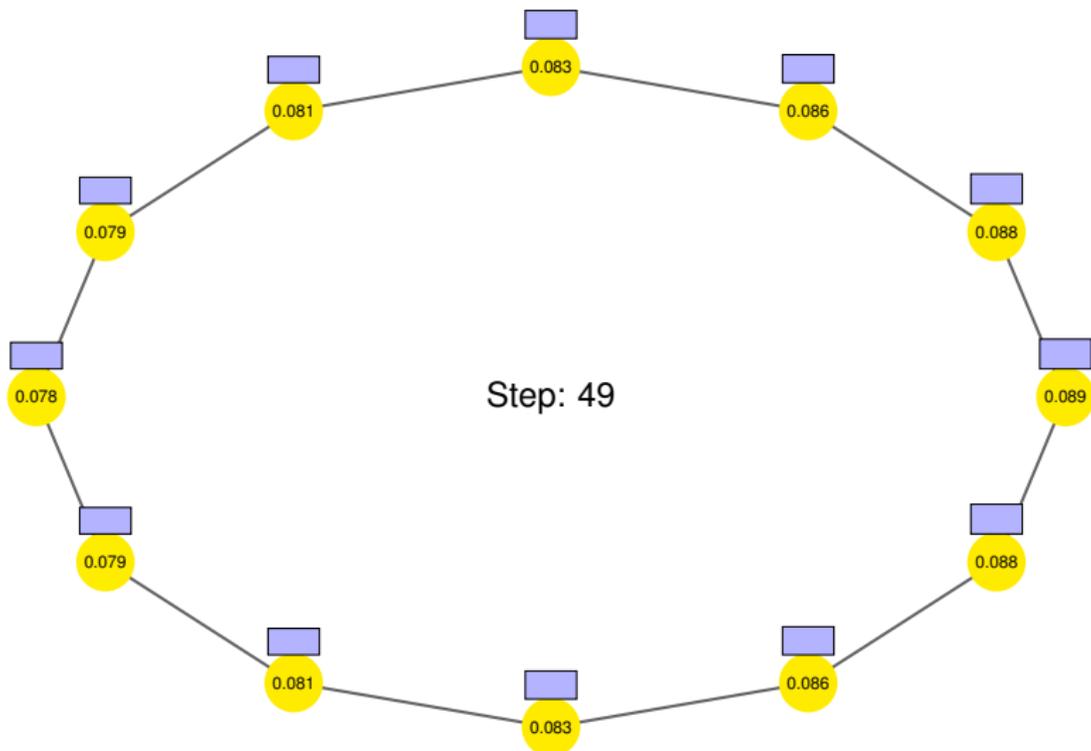
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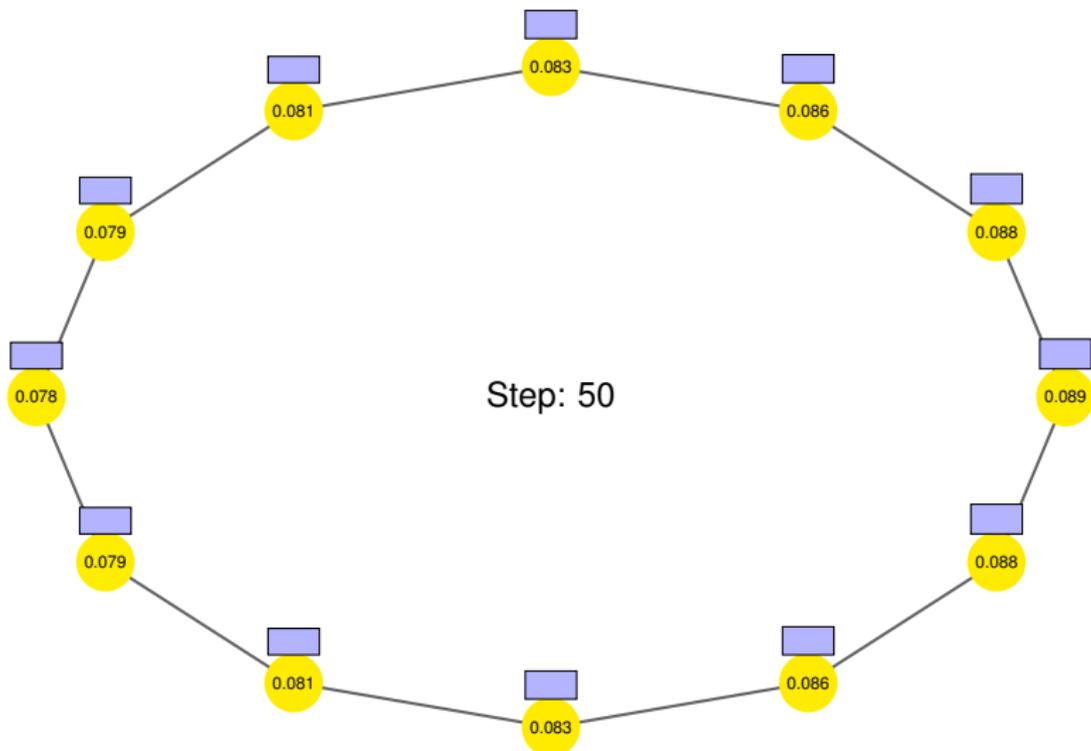
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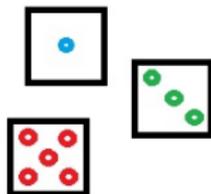
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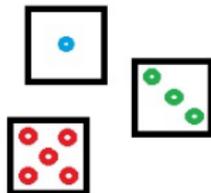
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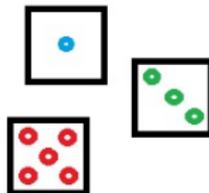
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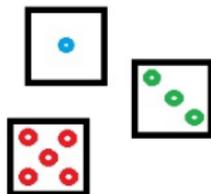
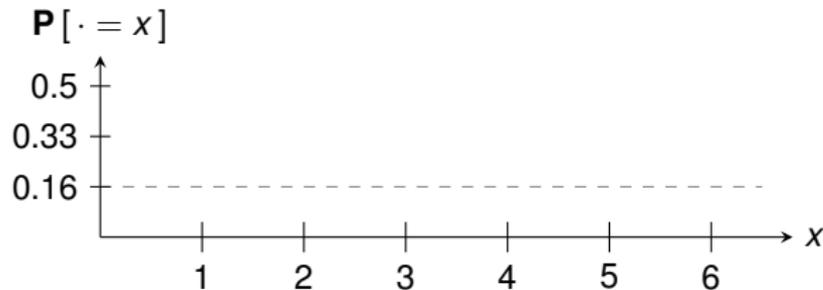
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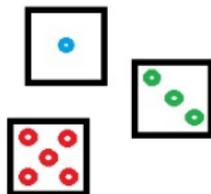
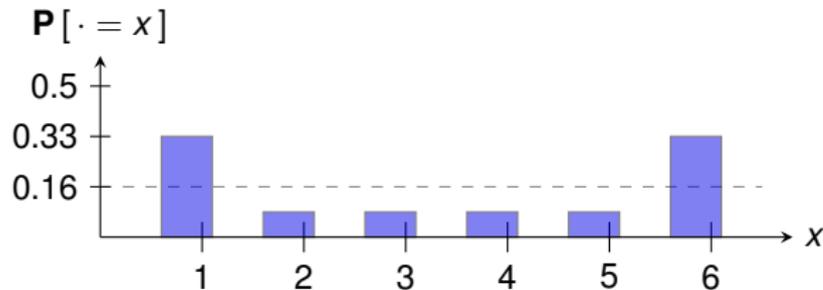
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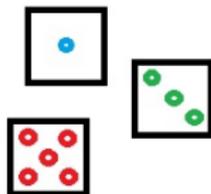
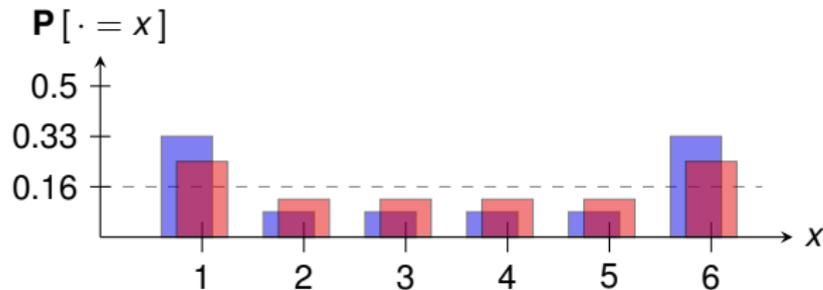
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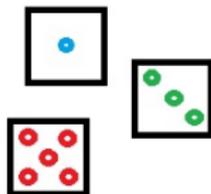
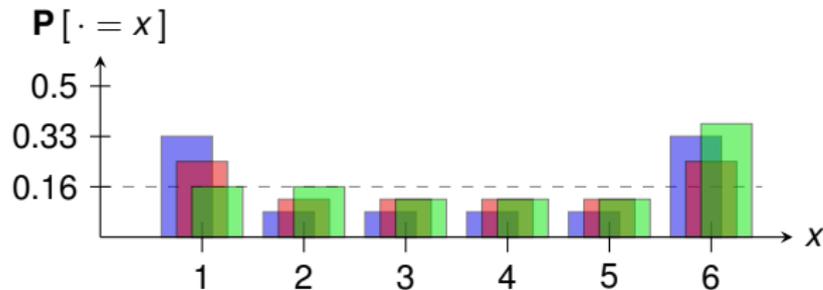
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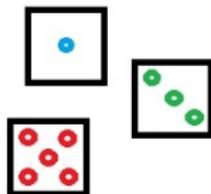
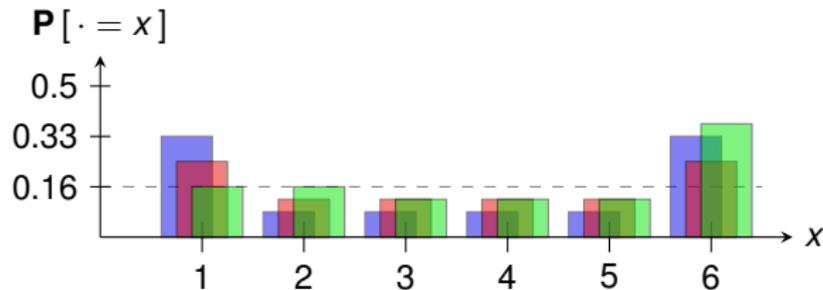
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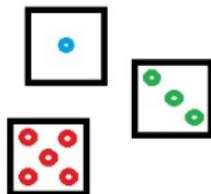
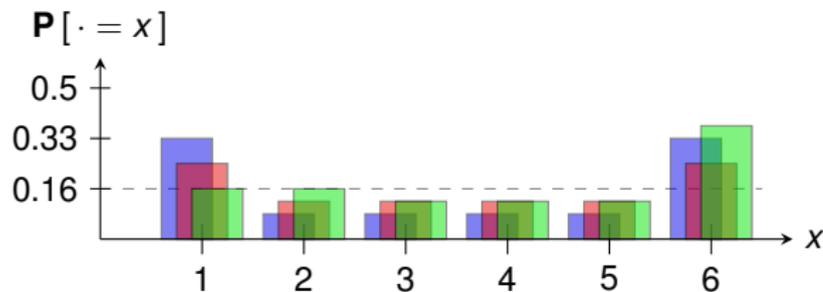
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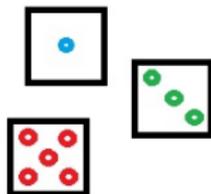
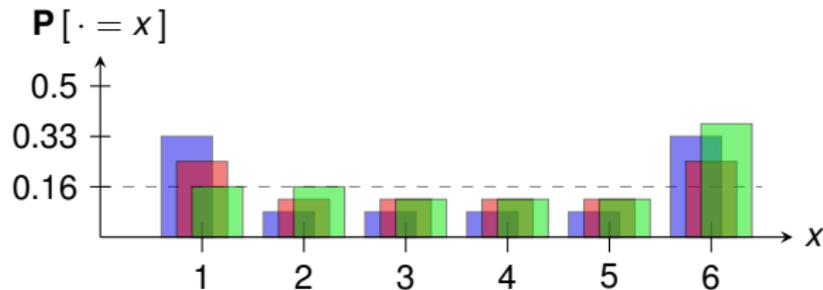
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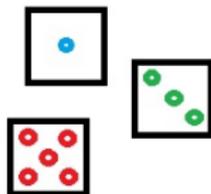
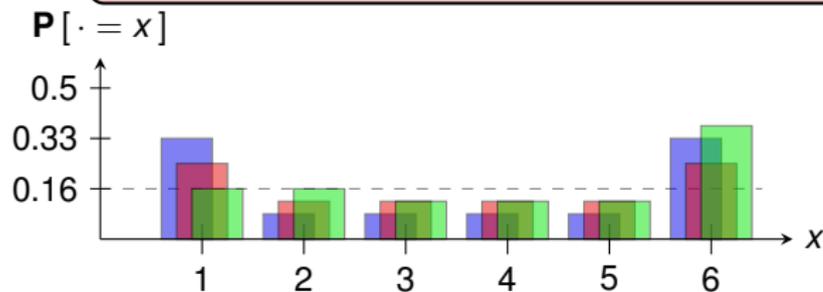


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We need a formal “fairness measure” to compare probability distributions!



Total Variation Distance

The **Total Variation Distance** between two probability distributions μ and η on a countable state space Ω is given by

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Thus

$$\|D - B\|_{tv} = \|D - C\|_{tv} \quad \text{and} \quad \|D - B\|_{tv}, \|D - C\|_{tv} < \|D - A\|_{tv}.$$

So **A** is the least “fair”, however **B** and **C** are equally “fair” (in TV distance).

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We will see a similar result later after introducing spectral techniques (Lecture 12)!

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See final slides for some comments on why we choose $1/4$.

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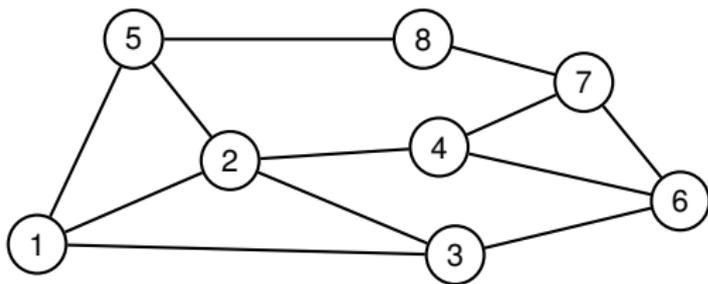
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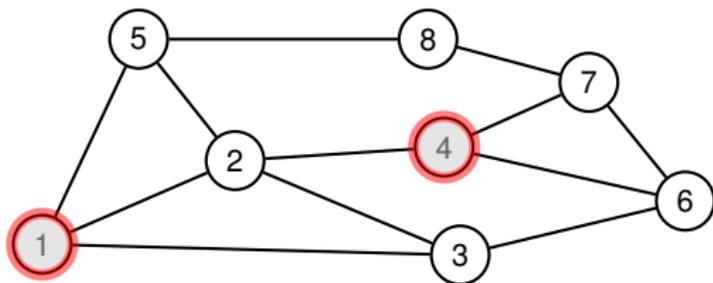
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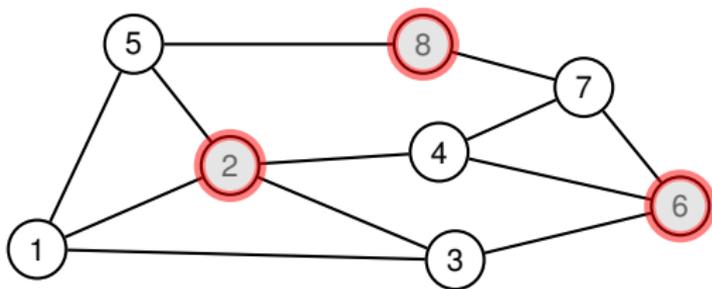


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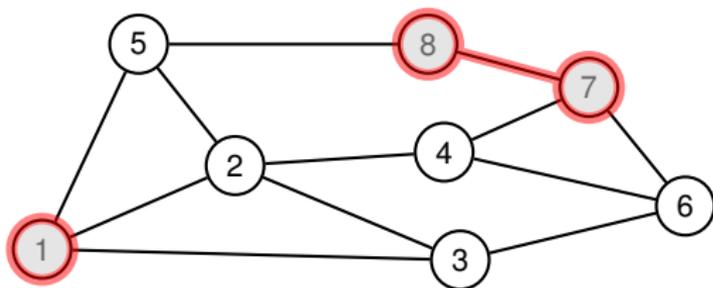


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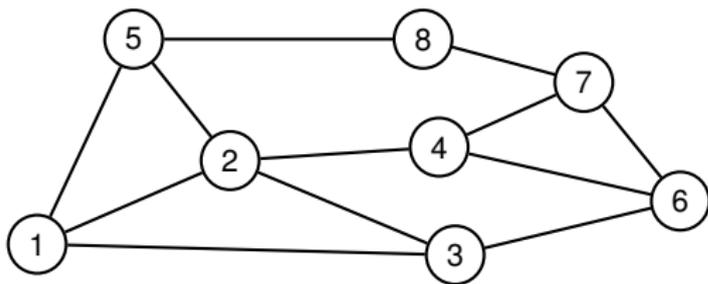


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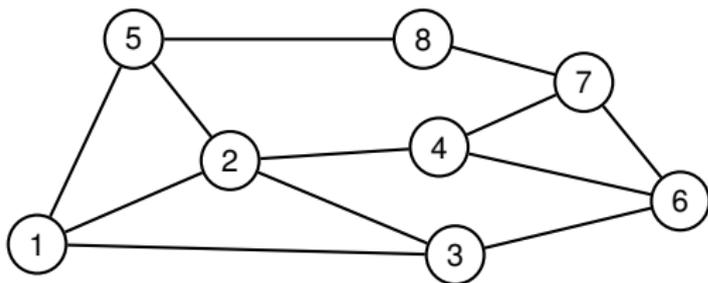


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Given an undirected graph $G = (V, E)$, an **independent set** (IS) is a subset $S \subseteq V$ such that there are no two $u, v \in S$ with $\{u, v\} \in E(G)$.

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The Independent Set Problem

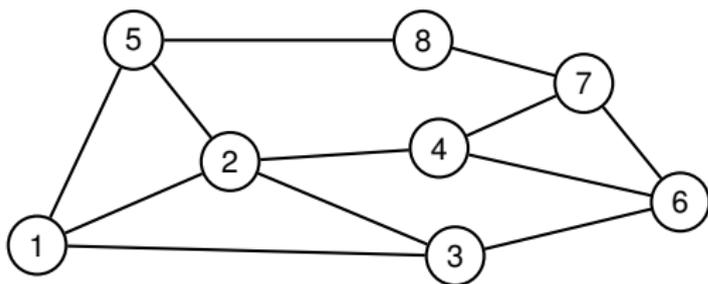


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- Finding a **maximal** independent set in G is **NP-complete**
- **Counting** the number of independent sets in G is “even harder”, it is **#P-complete**
- **Goal**: find a **randomised approximation algorithm** for counting the number of independent sets

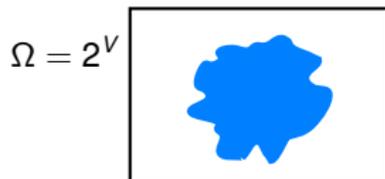
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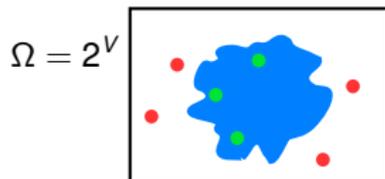
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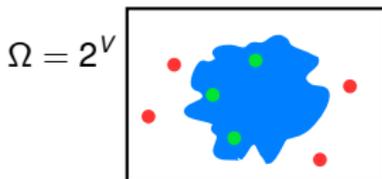
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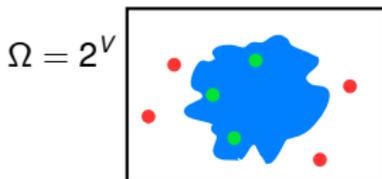
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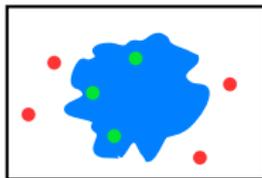
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$$\Omega = 2^V$$



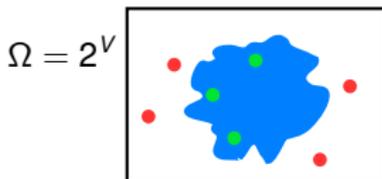
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Approach 2 (Sampling IS):

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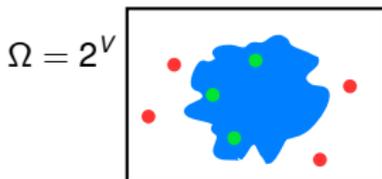
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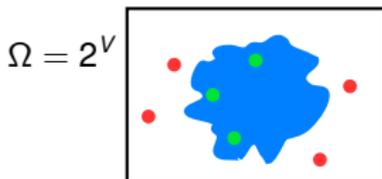
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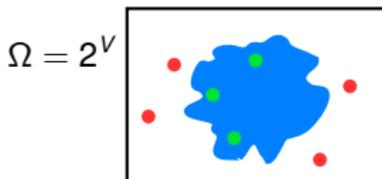
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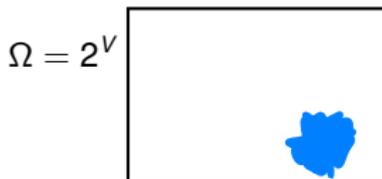
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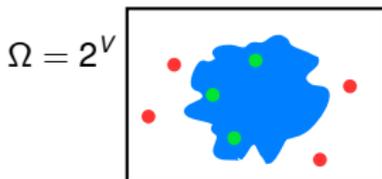
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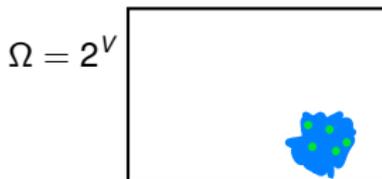
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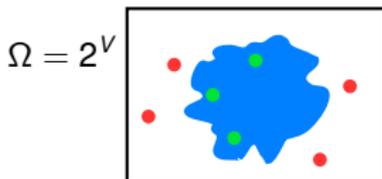
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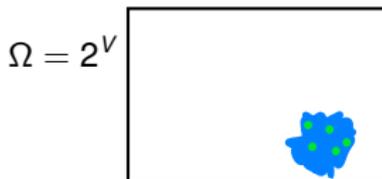
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How can we set up a Markov Chain to sample from the set of all IS?

Markov Chain for Sampling Independent Sets

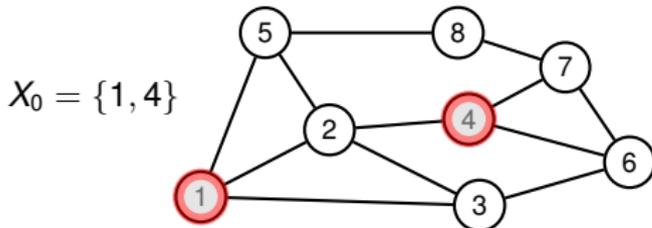
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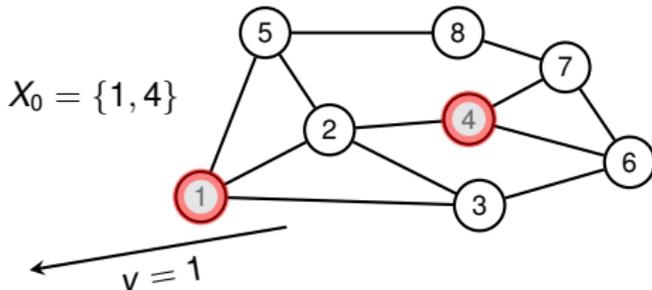
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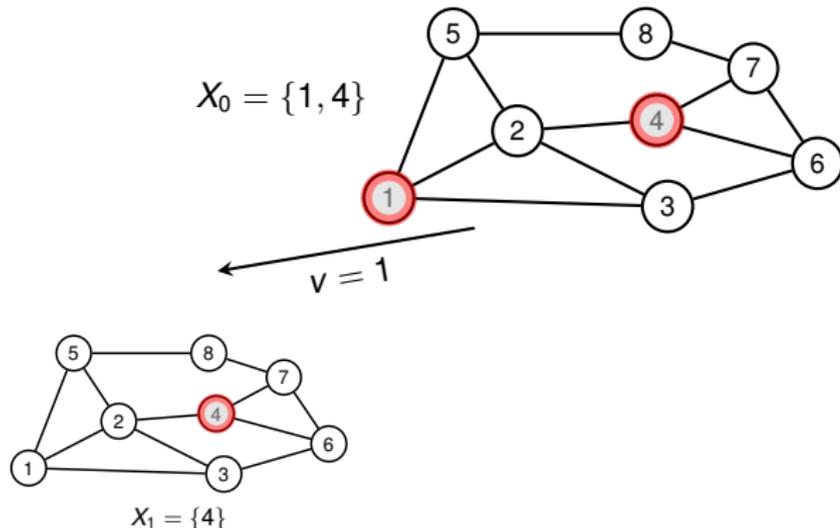
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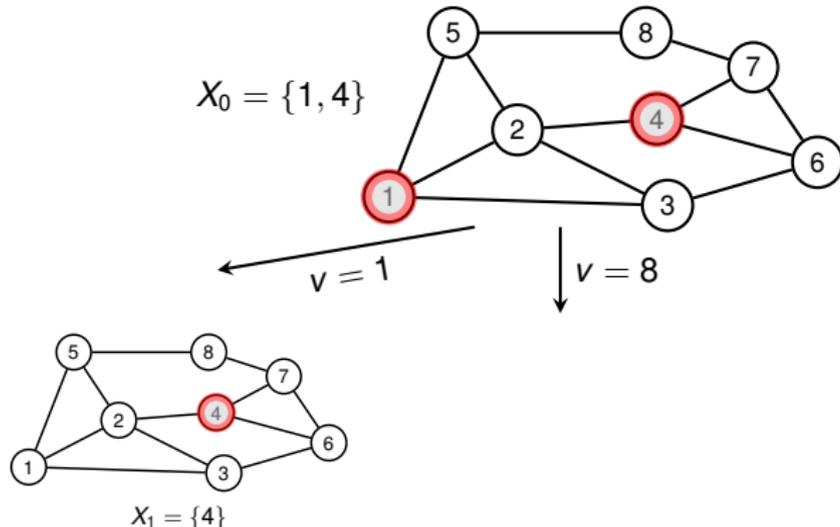
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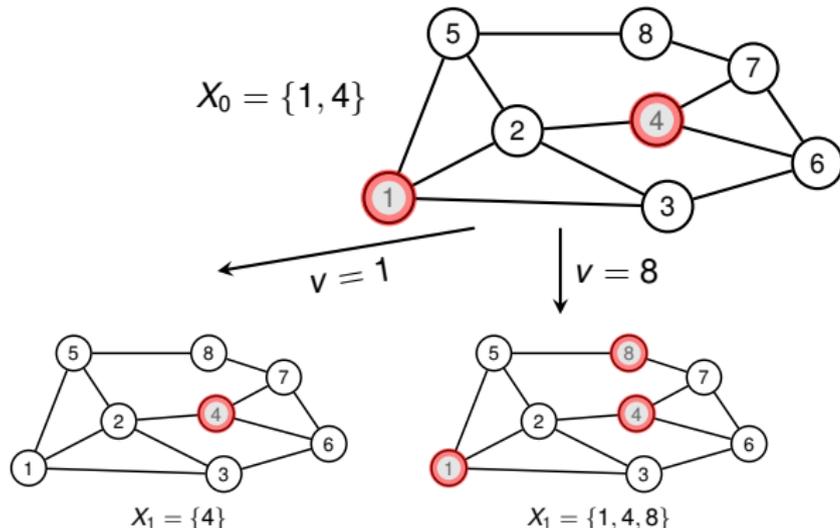
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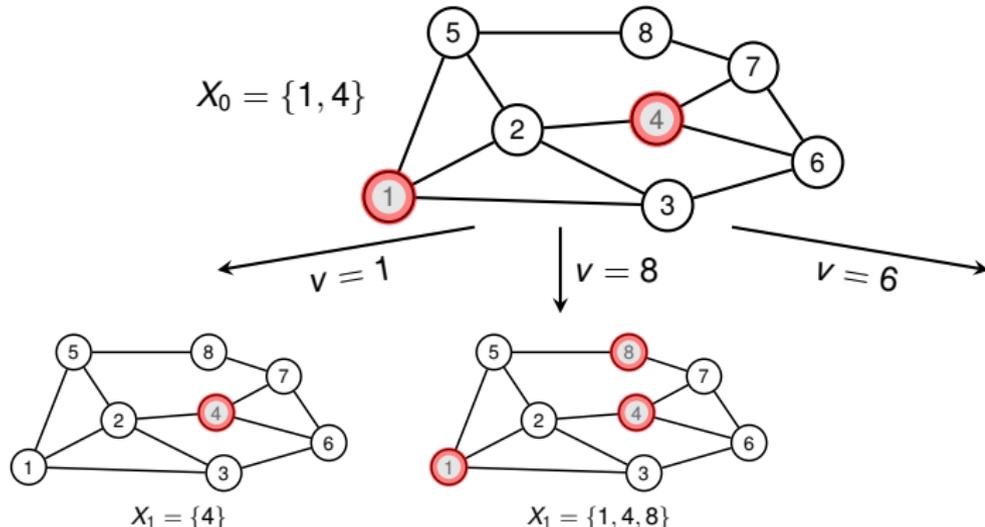
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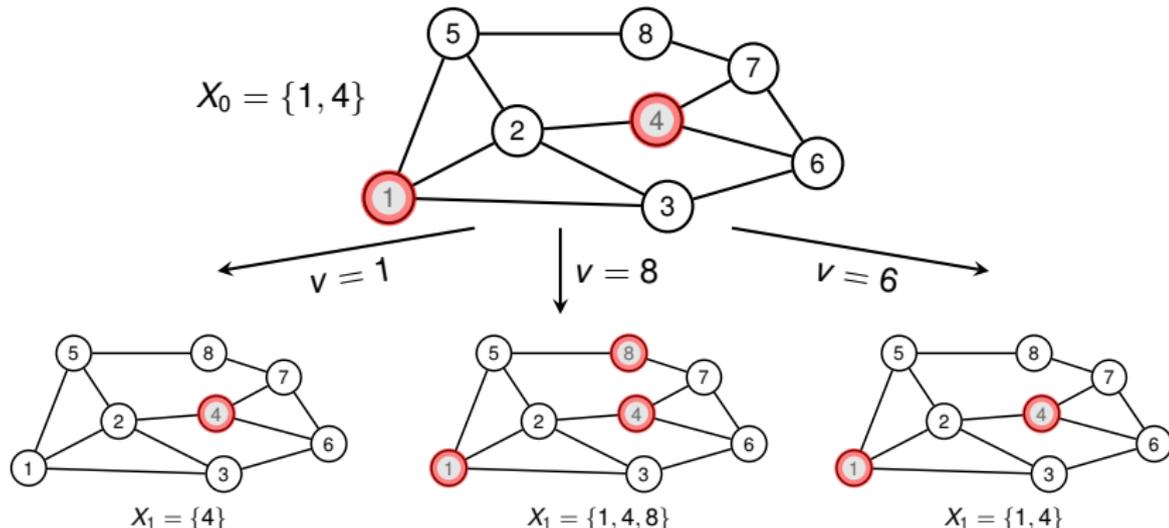
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This is a very deep question and goes beyond the scope of this course. Many positive and negative results are known here, and they often depend on the density of the graph G .

Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

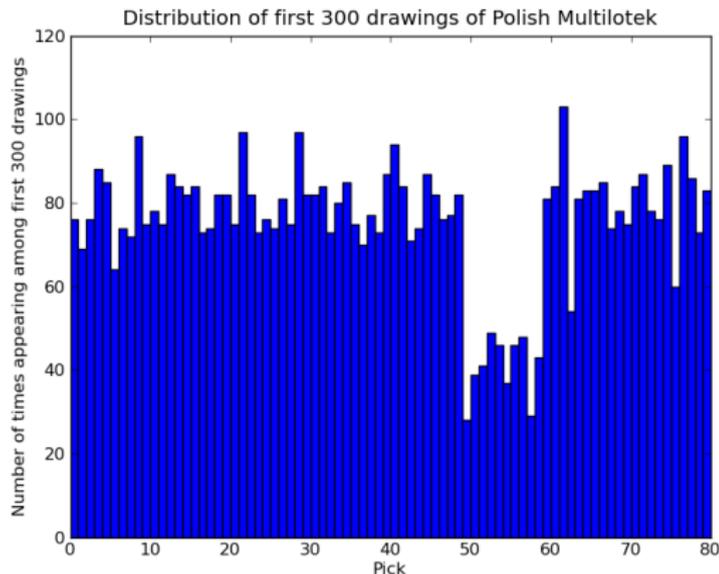
Total Variation Distance and Mixing Times

Application 1: Markov Chain Monte Carlo

Application 2: Card Shuffling

Appendix: Remarks on Mixing Time (non-examin.)

Experiment Gone Wrong...



Thanks to Krzysztof Onak (pointer) and Eric Price (graph)

Source: Slides by Ronitt Rubinfeld

What is Card Shuffling?



Source: wikipedia

How long does it take to shuffle a deck of 52 cards?

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How quickly do we converge to the **uniform distribution** over all $n!$ permutations?



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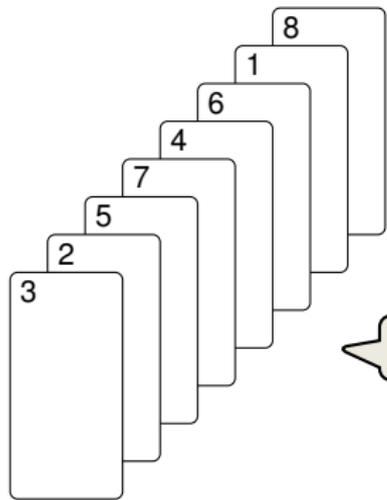
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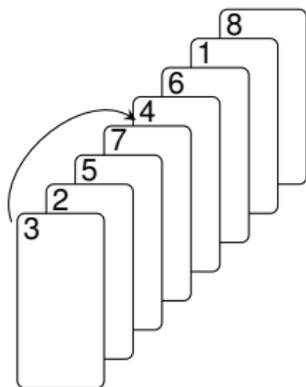
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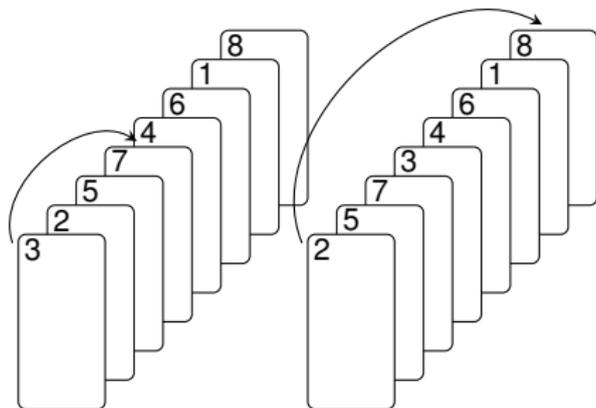
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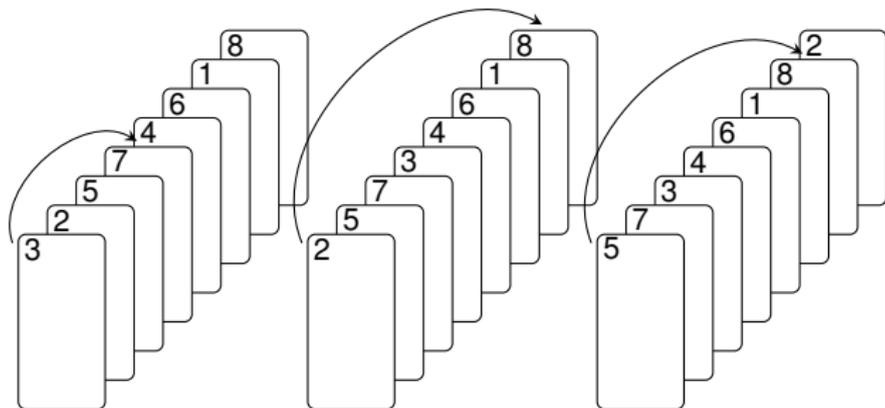
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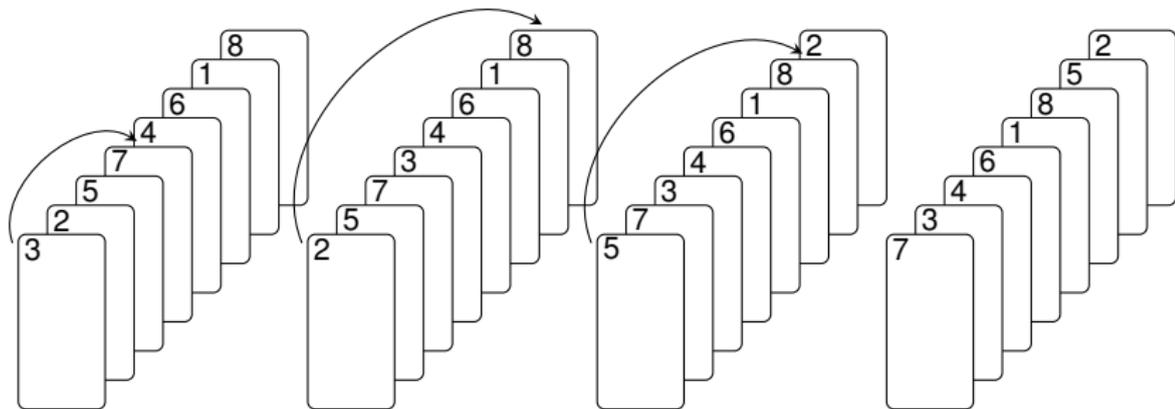


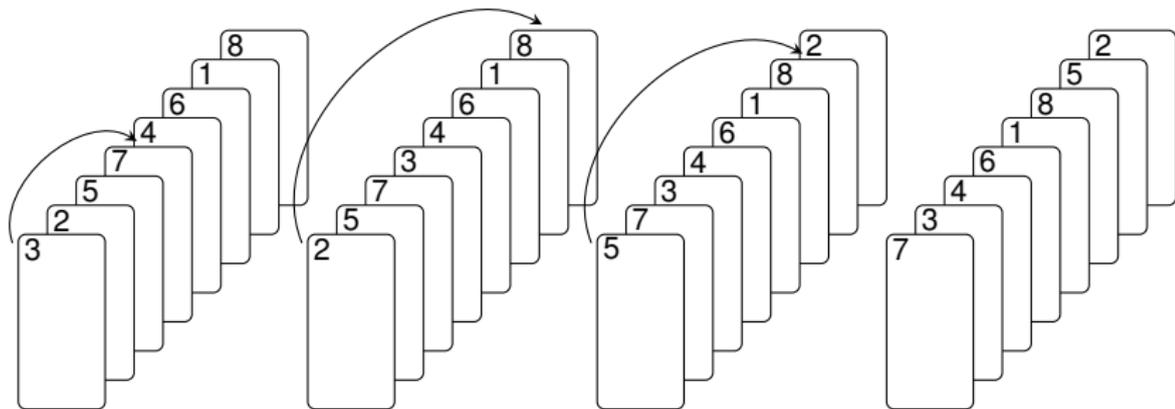
We will focus on this “small” set of cards ($n = 8$)



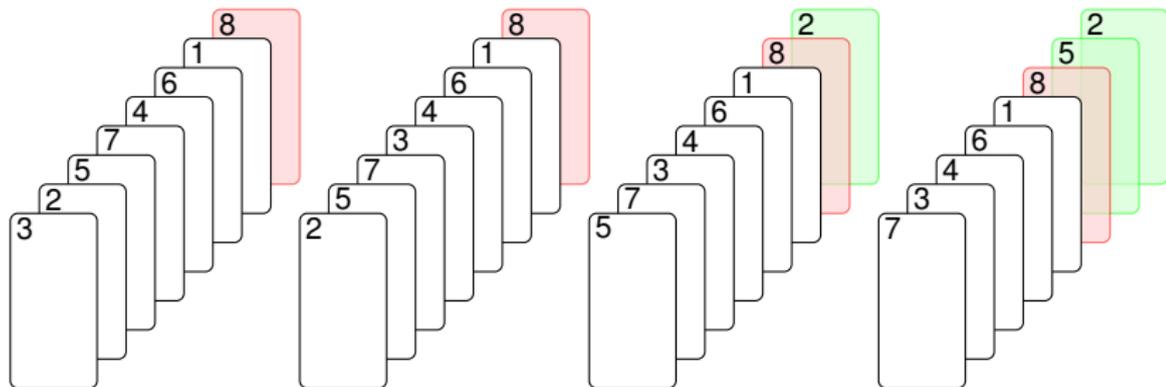




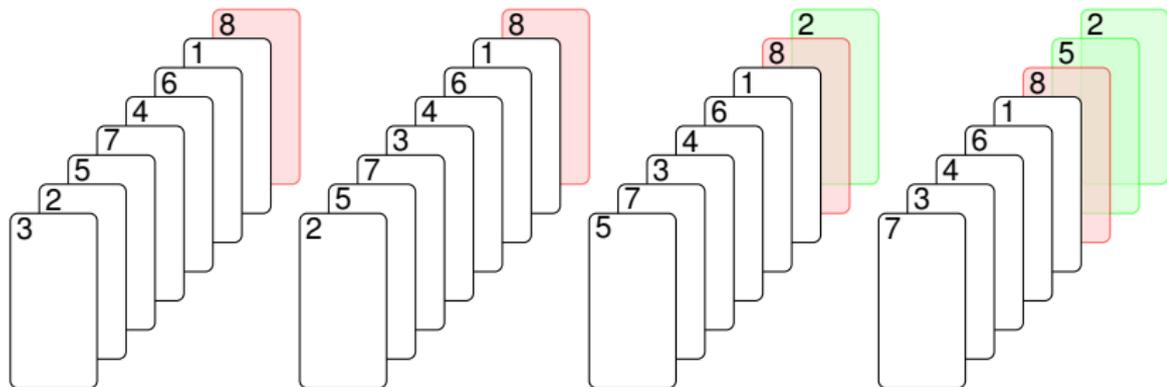




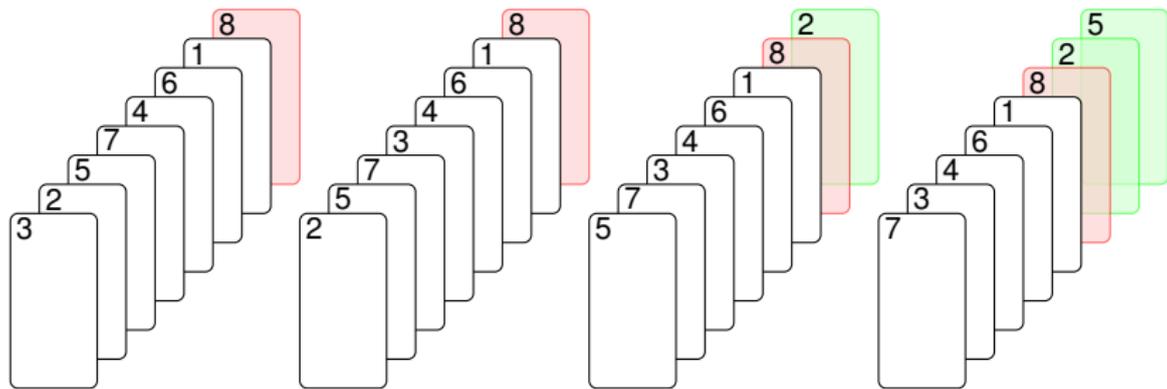
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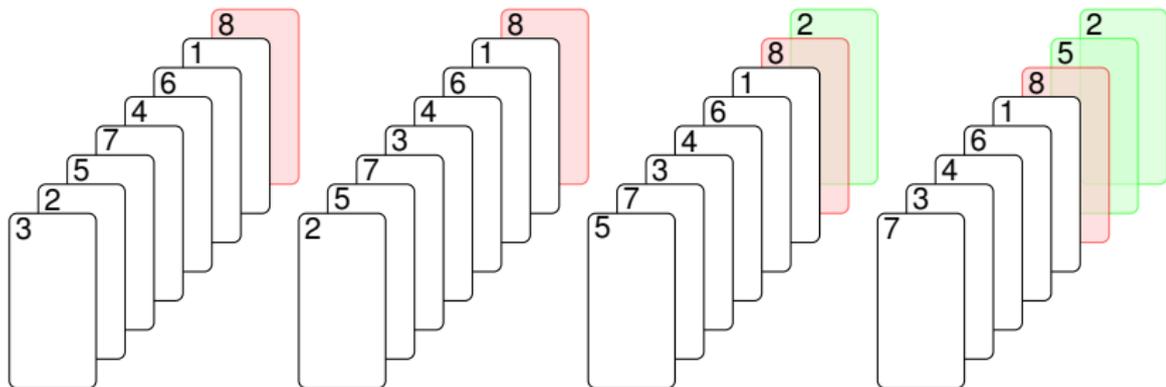


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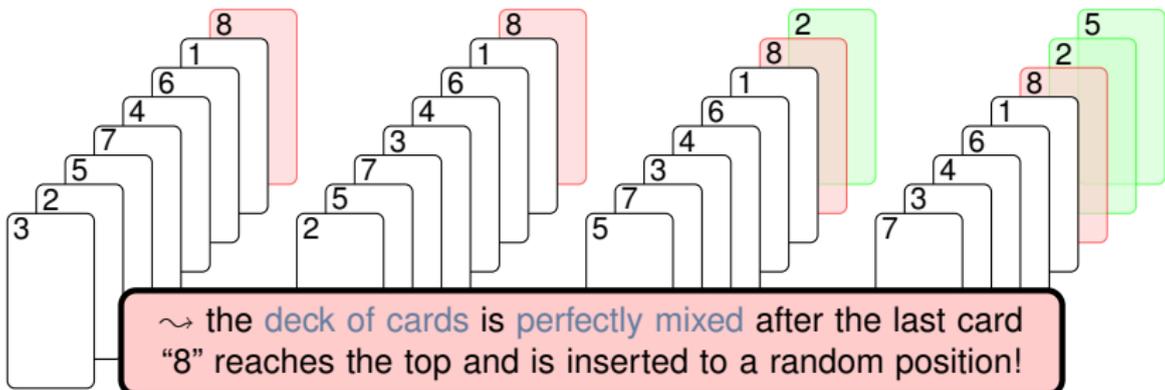


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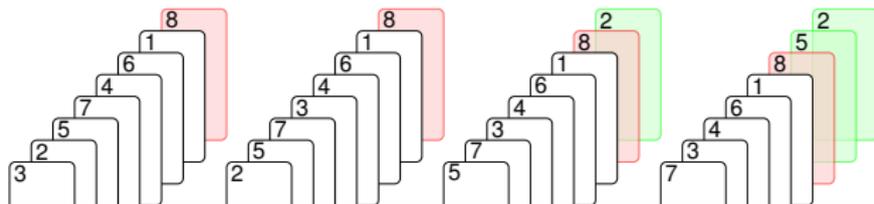


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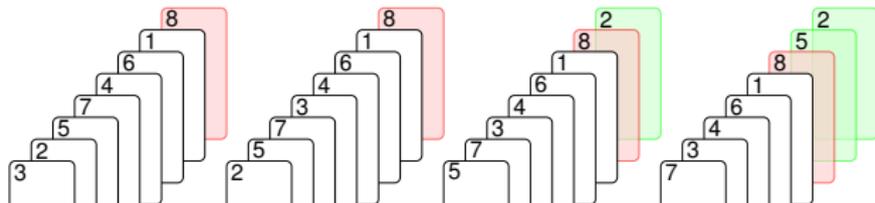
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Analysing the Mixing Time (Intuition)



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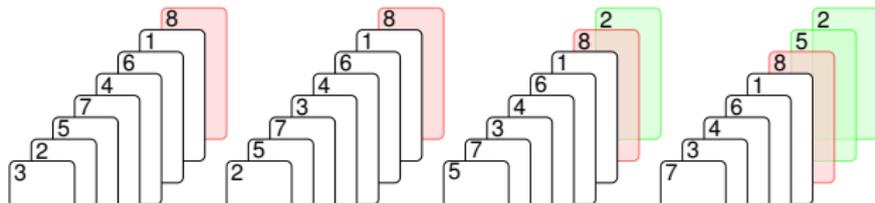
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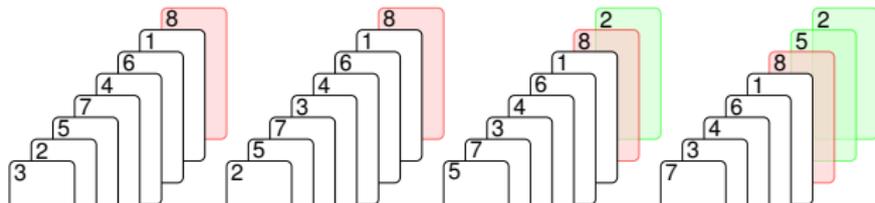
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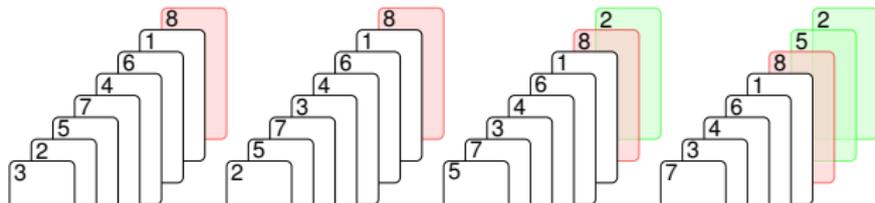
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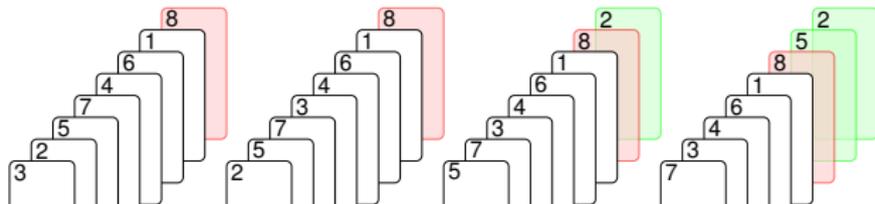
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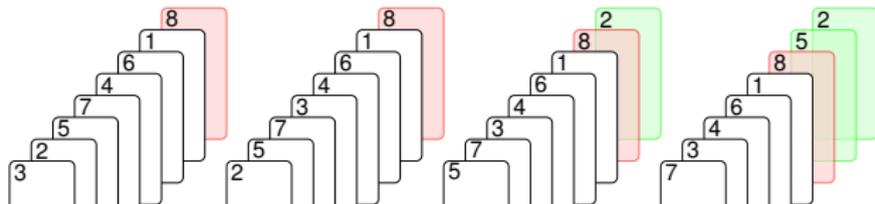
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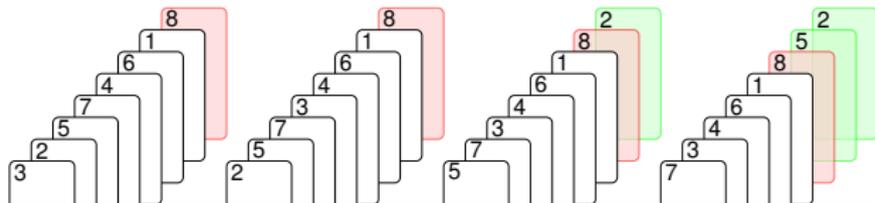
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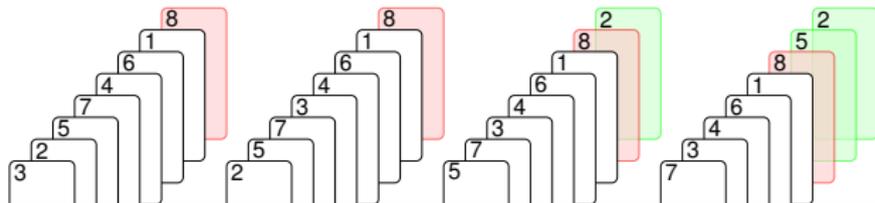


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This is a “reversed” coupon collector process with n cards, which takes $n \log n$ in expectation.

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Using the so-called coupling method, one could prove $t_{mix} \leq n \log n$.

Riffle Shuffle (non-examinable)

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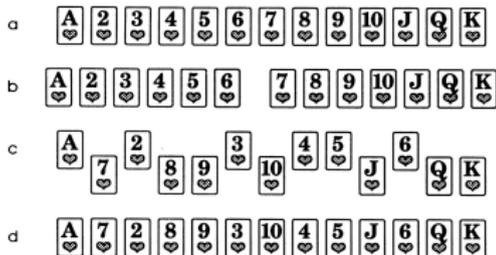
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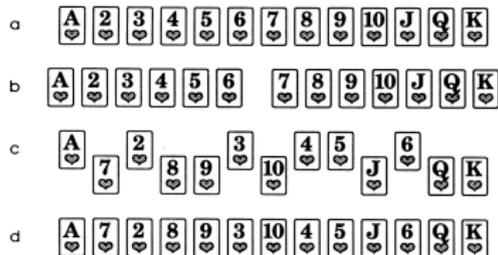
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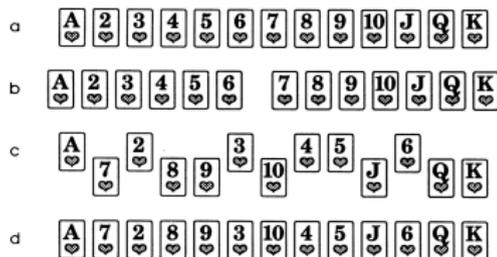
t	1	2	3	4	5	6	7	8	9	10
$\ P^t - \pi\ _{TV}$	1.000	1.000	1.000	1.000	0.924	0.614	0.334	0.167	0.085	0.043

Figure: Total Variation Distance for t riffle shuffles of 52 cards.

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The Annals of Applied Probability
1992, Vol. 2, No. 2, 294–313

TRAILING THE DOVETAIL SHUFFLE TO ITS LAIR

By DAVE BAYER¹ AND PERSI DIACONIS²

Columbia University and Harvard University

We analyze the most commonly used method for shuffling cards. The main result is a simple expression for the chance of any arrangement after any number of shuffles. This is used to give sharp bounds on the approach to randomness: $\frac{3}{2} \log_2 n + \theta$ shuffles are necessary and sufficient to mix up n cards.

Key ingredients are the analysis of a card trick and the determination of the idempotents of a natural commutative subalgebra in the symmetric group algebra.

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Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

Application 1: Markov Chain Monte Carlo

Application 2: Card Shuffling

Appendix: Remarks on Mixing Time (non-examin.)

Further Remarks on the Mixing Time (non-examin.)

- One can prove $\max_x \|P_x^t - \pi\|_{TV}$ is non-increasing in t (this means if the chain is “ ϵ -mixed” at step t , then this also holds in future steps) *[Mitzenmacher, Upfal, 12.3]*

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- We chose $t_{mix} := \tau(1/4)$, but other choices of ϵ are perfectly fine too (e.g, $t_{mix} := \tau(1/e)$ is often used); in fact, any constant $\epsilon \in (0, 1/2)$ is possible.

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Remark: This freedom on how to pick ϵ relies on the sub-multiplicative property of a (version) of the variation distance. First, let

$$d(t) := \max_x \|P_x^t - \pi\|_{TV}$$

be the variation distance after t steps when starting from the worst state. Further, define

$$\bar{d}(t) := \max_{\mu, \nu} \|P_\mu^t - P_\nu^t\|_{TV}.$$

These quantities are related by the following double inequality

$$d(t) \leq \bar{d}(t) \leq 2d(t).$$

Further, $\bar{d}(t)$ is sub-multiplicative, that is for any $s, t \geq 1$,

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Hence for any fixed $0 < \epsilon < \delta < 1/2$ it follows from the above that

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Hence smaller constants $\epsilon < 1/4$ only increase the mixing time by some constant factor.

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