

# Randomised Algorithms

## Lecture 9: Approximation Algorithms: MAX-3-CNF and Vertex-Cover

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UNIVERSITY OF  
CAMBRIDGE

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

## Approximation Ratio for Randomised Approximation Algorithms

### Approximation Ratio

A **randomised** algorithm for a problem has **approximation ratio**  $\rho(n)$ , if for any input of size  $n$ , the **expected** cost (value)  $\mathbf{E}[C]$  of the returned solution and optimal cost  $C^*$  satisfy:

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- **Maximisation** problem:  $\frac{C^*}{\mathbf{E}[C]} \geq 1$
- **Minimisation** problem:  $\frac{\mathbf{E}[C]}{C^*} \geq 1$

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An **approximation scheme** is an approximation algorithm, which given any input and  $\epsilon > 0$ , is a  $(1 + \epsilon)$ -approximation algorithm.

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- It is a **polynomial-time approximation scheme** (PTAS) if for any fixed  $\epsilon > 0$ , the runtime is polynomial in  $n$ . (For example,  $O(n^{2/\epsilon})$ .)
- It is a **fully polynomial-time approximation scheme** (FPTAS) if the runtime is polynomial in both  $1/\epsilon$  and  $n$ . (For example,  $O((1/\epsilon)^2 \cdot n^3)$ .)

Randomised Approximation

**MAX-3-CNF**

Weighted Vertex Cover

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- **Given:** 3-CNF formula, e.g.:  $(x_1 \vee x_3 \vee \overline{x_4}) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_5}) \wedge \dots$



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**Idea:** What about assigning each variable uniformly and independently at random?

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Given an instance of MAX-3-CNF with  $n$  variables  $x_1, x_2, \dots, x_n$  and  $m$  clauses, the randomised algorithm that sets each variable independently at random is a **randomised  $8/7$ -approximation algorithm**.

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$$\mathbf{E}[Y] = \frac{1}{2} \cdot \mathbf{E}[Y \mid x_1 = 1] + \frac{1}{2} \cdot \mathbf{E}[Y \mid x_1 = 0].$$

$Y$  is defined as in the previous proof.

## Expected Approximation Ratio

### Theorem 35.6

Given an instance of MAX-3-CNF with  $n$  variables  $x_1, x_2, \dots, x_n$  and  $m$  clauses, the randomised algorithm that sets each variable independently at random is a polynomial-time randomised  $8/7$ -approximation algorithm.

One could prove that the probability to satisfy  $(7/8) \cdot m$  clauses is at least  $1/(8m)$

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**Algorithm:** Assign  $x_1$  so that the conditional expectation is maximised and recurse.

## Expected Approximation Ratio

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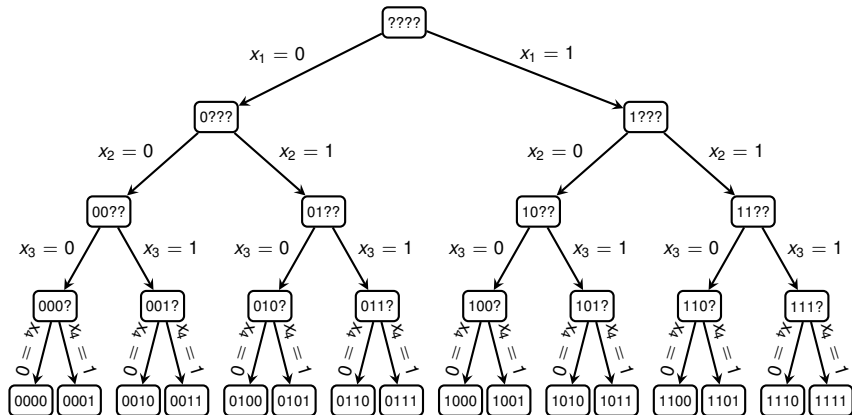
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GREEDY-3-CNF( $\phi, n, m$ )

- 1: **for**  $j = 1, 2, \dots, n$
- 2:     Compute  $\mathbf{E}[Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1]$
- 3:     Compute  $\mathbf{E}[Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 0]$
- 4:     Let  $x_j = v_j$  so that the conditional expectation is maximised
- 5: **return** the assignment  $v_1, v_2, \dots, v_n$

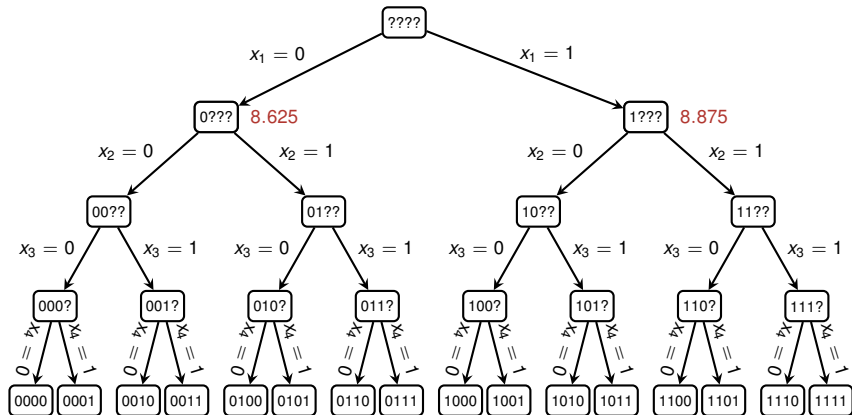
# Run of GREEDY-3-CNF( $\varphi, n, m$ )

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



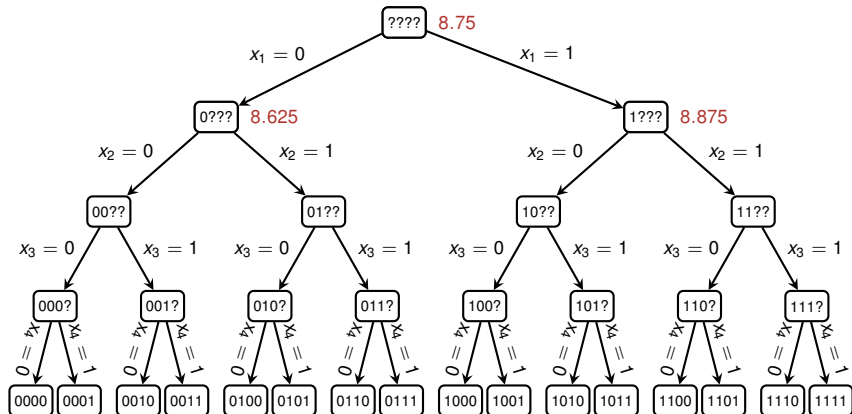
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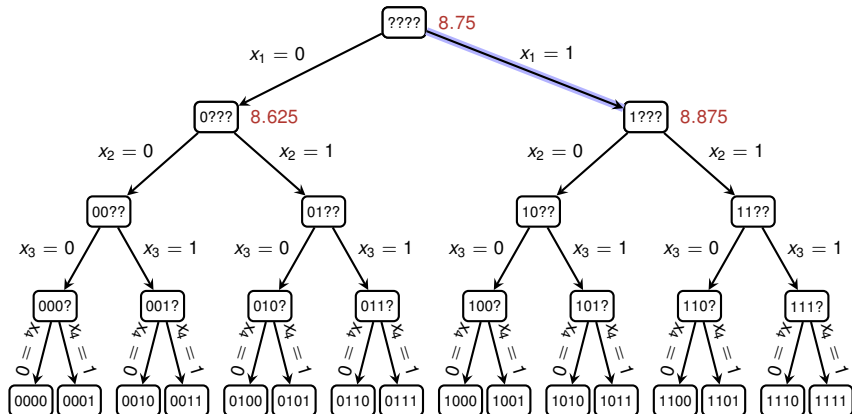
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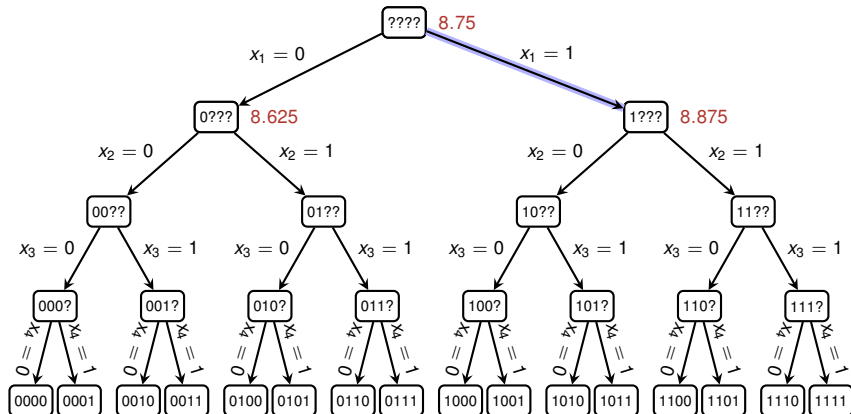
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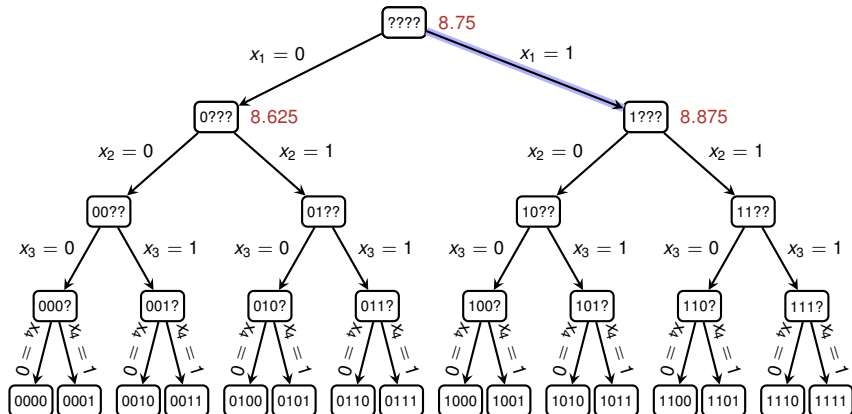
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$$\cancel{(x_1 \vee x_2 \vee x_3)} \wedge \cancel{(x_1 \vee \bar{x}_2 \vee \bar{x}_4)} \wedge \cancel{(x_1 \vee x_2 \vee \bar{x}_4)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_3 \vee x_4)} \wedge \cancel{(x_1 \vee x_2 \vee \bar{x}_4)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)} \wedge \cancel{(\bar{x}_1 \vee x_2 \vee x_3)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_2 \vee x_3)} \wedge \cancel{(x_1 \vee x_3 \vee \bar{x}_4)} \wedge (x_2 \vee \bar{x}_3 \vee \bar{x}_4)$$



## Run of GREEDY-3-CNF( $\varphi, n, m$ )

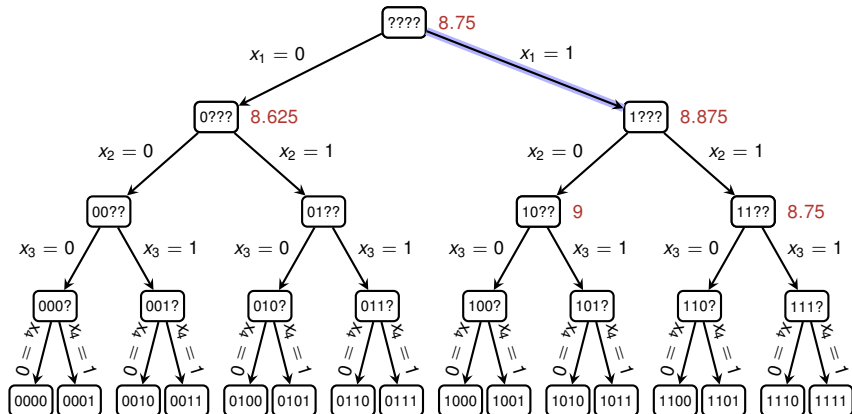
$$1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (x_2 \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$





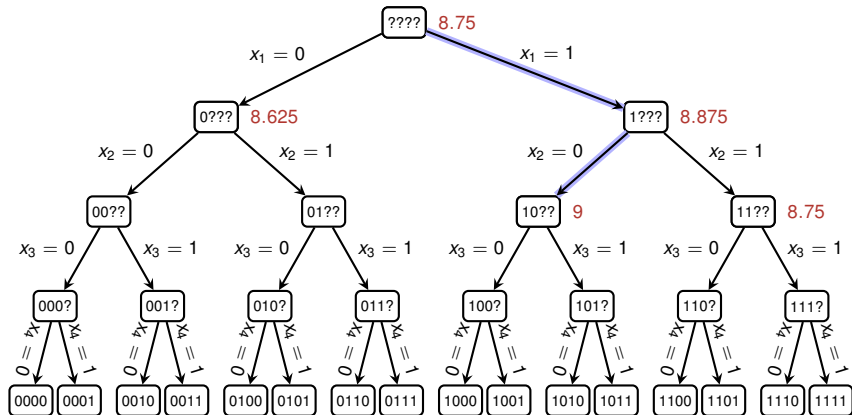
# Run of GREEDY-3-CNF( $\varphi, n, m$ )

$$1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (x_2 \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



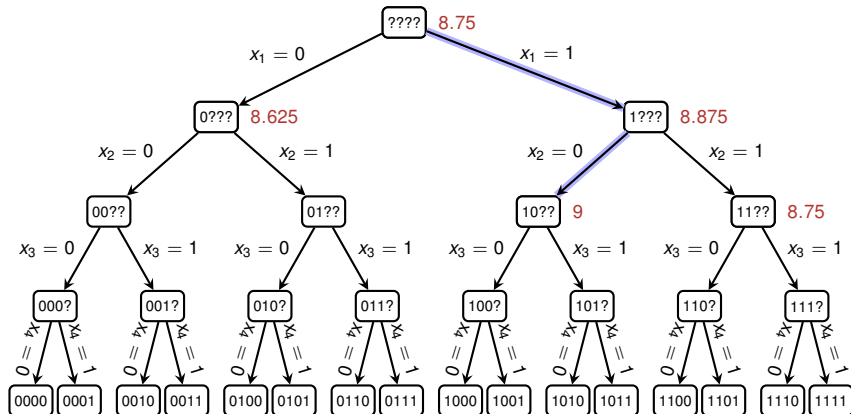
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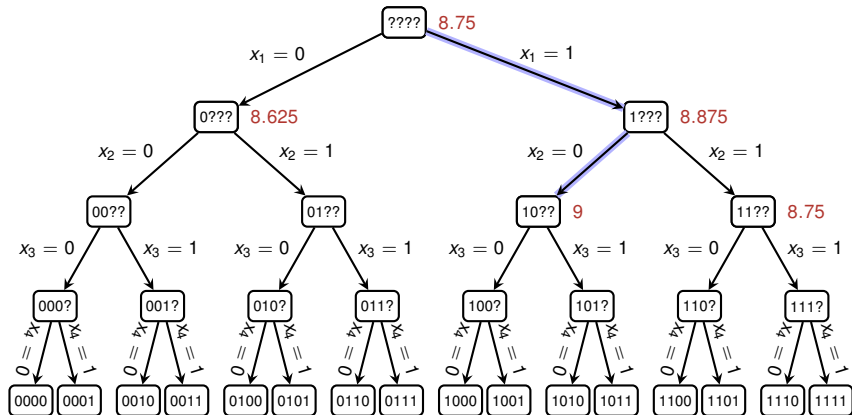
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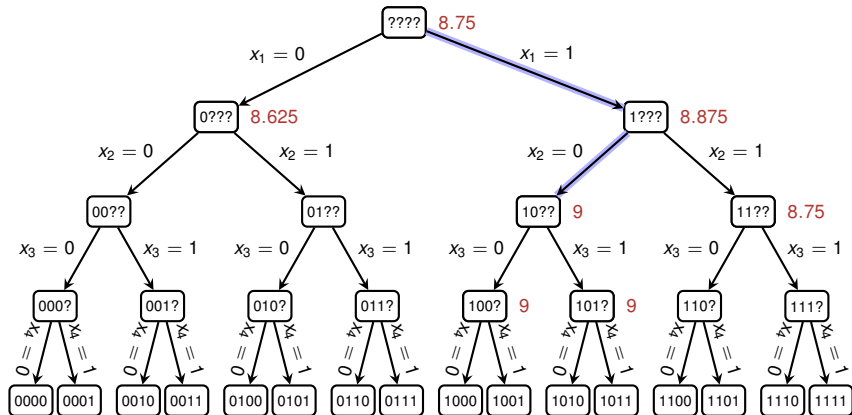
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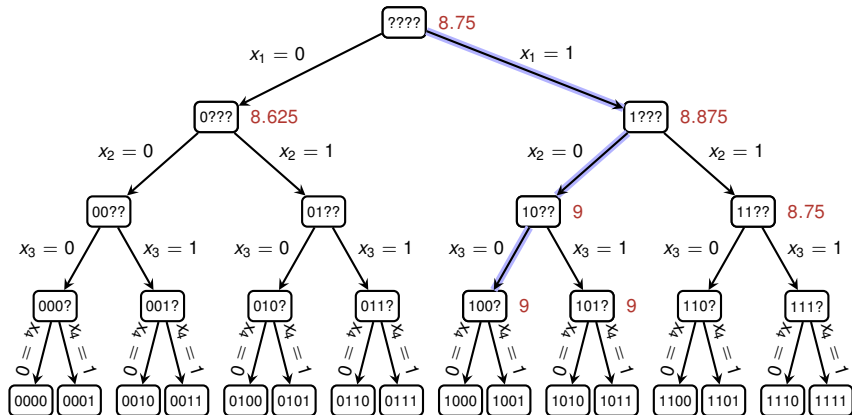
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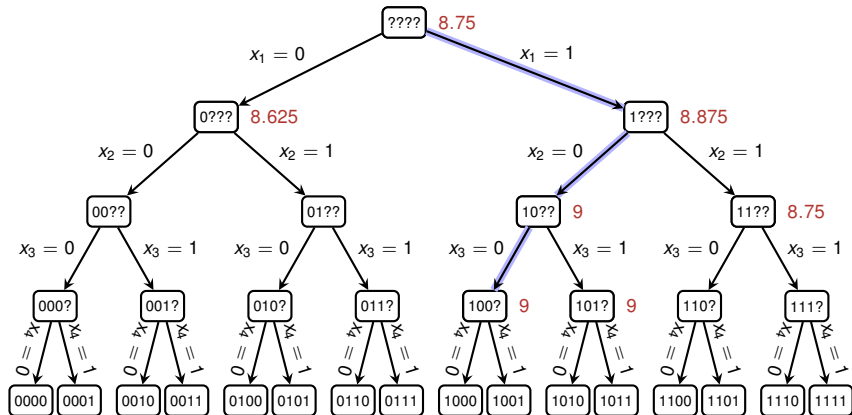
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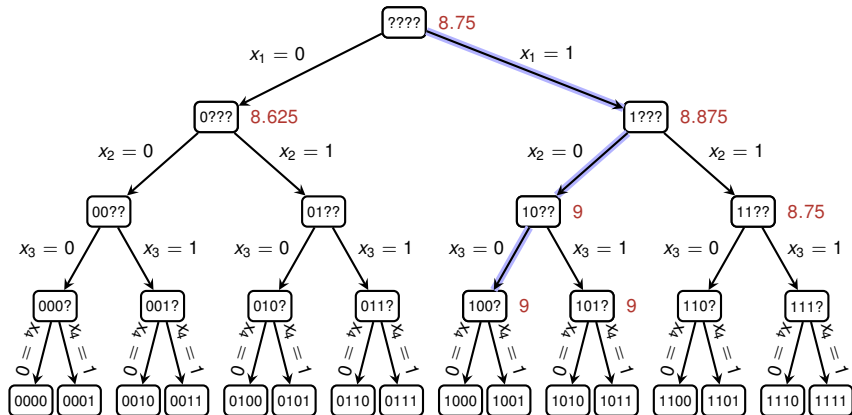
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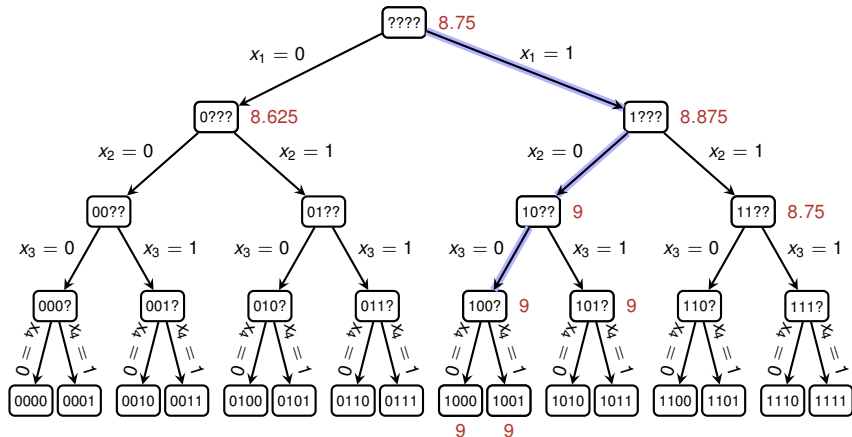
$$1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$$





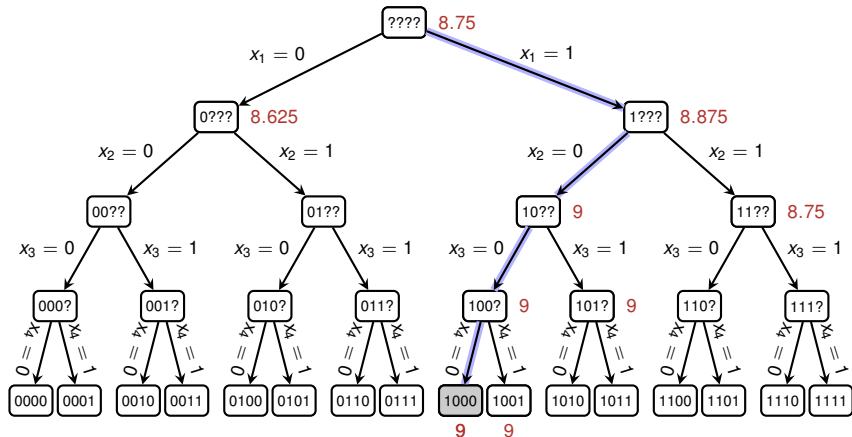
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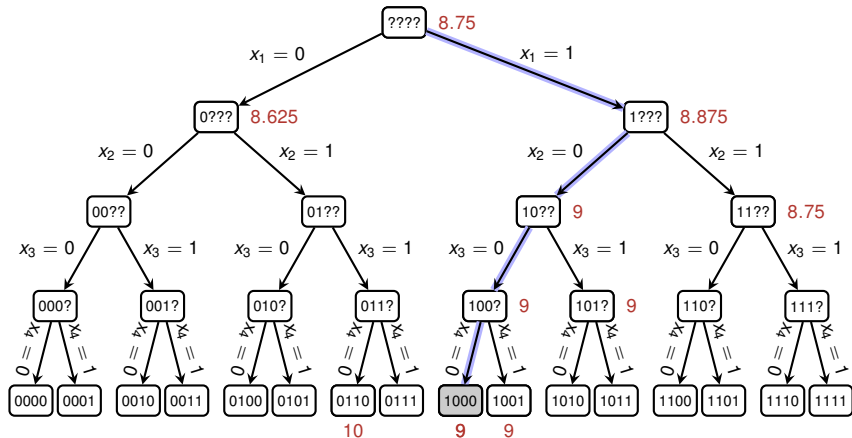
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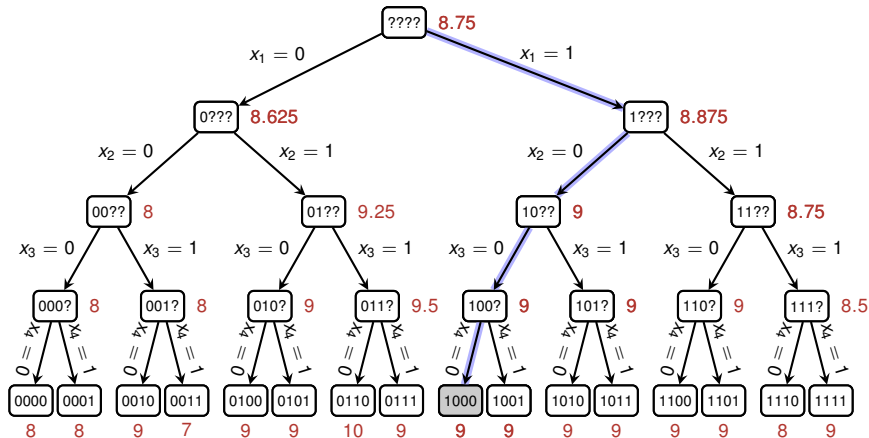
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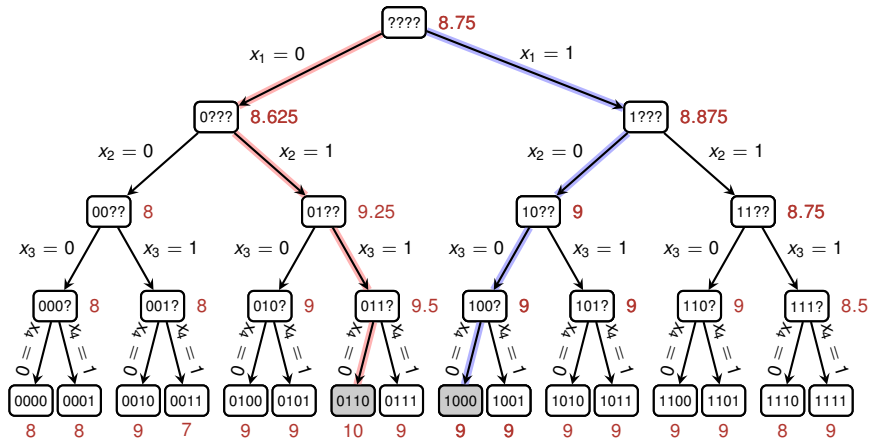
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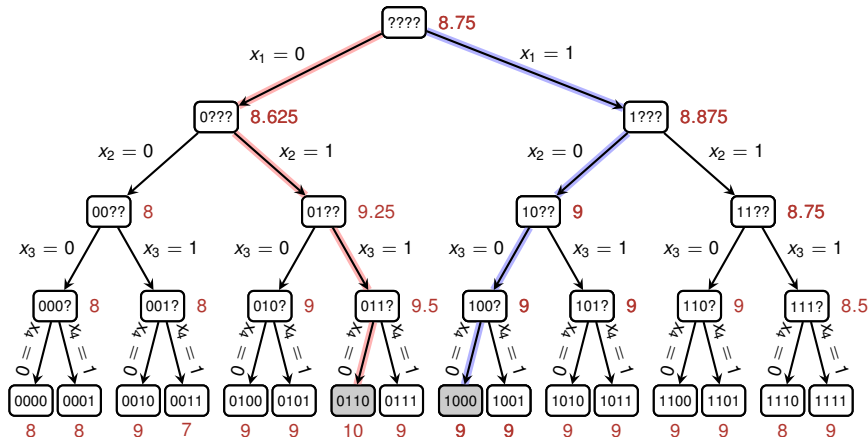
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Returned solution satisfies 9 out of 10 clauses, but the formula is satisfiable.

## Analysis of GREEDY-3-CNF( $\phi, n, m$ )

---

### Theorem

GREEDY-3-CNF( $\phi, n, m$ ) is a polynomial-time  $8/7$ -approximation.

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This algorithm is deterministic.

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computable in  $O(1)$

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$$\mathbf{E} [ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j ] \geq \mathbf{E} [ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1} ]$$

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This algorithm is deterministic.

### Theorem

GREEDY-3-CNF( $\phi, n, m$ ) is a polynomial-time 8/7-approximation.

### Proof:

- **Step 1:** polynomial-time algorithm ✓
  - In iteration  $j = 1, 2, \dots, n$ ,  $Y = Y(\phi)$  averages over  $2^{n-j+1}$  assignments
  - A smarter way is to use **linearity of (conditional) expectations**:

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## MAX-3-CNF: Concluding Remarks

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— Theorem 35.6 —

Given an instance of MAX-3-CNF with  $n$  variables  $x_1, x_2, \dots, x_n$  and  $m$  clauses, the randomised algorithm that sets each variable independently at random is a **randomised  $8/7$ -approximation algorithm**.



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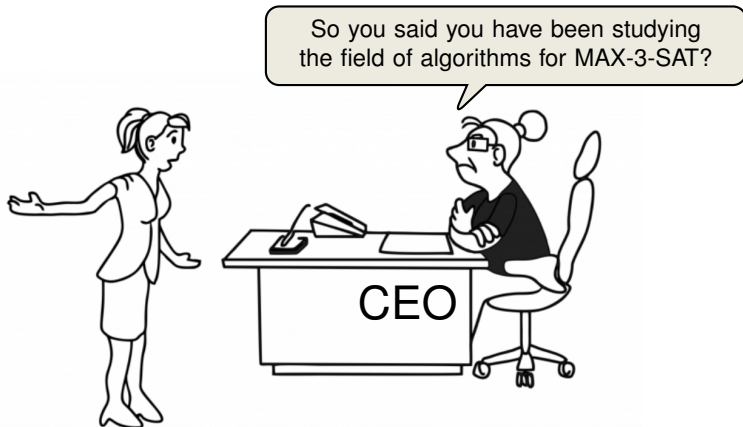
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Essentially there is nothing smarter than just guessing!



Source of Image: Stefan Szeider, TU Vienna



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Yes, my research has finally concluded...

So you said you have been studying the field of algorithms for MAX-3-SAT?

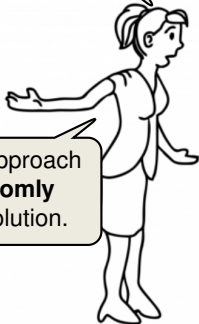


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Randomised Approximation

MAX-3-CNF

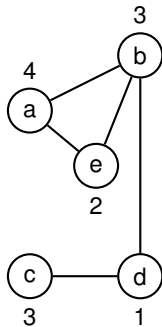
Weighted Vertex Cover



## The **Weighted** Vertex-Cover Problem

### Vertex Cover Problem

- **Given:** Undirected, **vertex-weighted** graph  $G = (V, E)$
- **Goal:** Find a **minimum-weight** subset  $V' \subseteq V$  such that if  $\{u, v\} \in E(G)$ , then  $u \in V'$  or  $v \in V'$ .



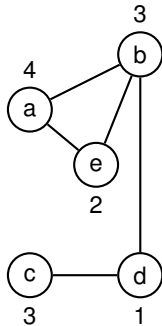
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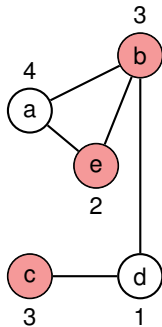
**Question:** How can we deal with graphs that have **negative** weights?



## The **Weighted** Vertex-Cover Problem

### Vertex Cover Problem

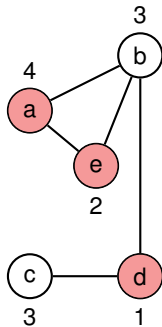
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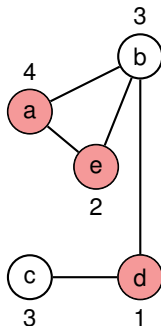


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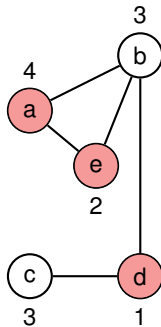


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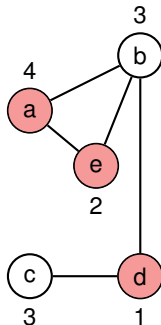
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## Applications:

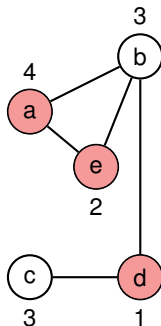
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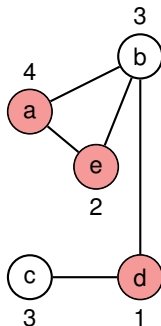


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- Every **edge** forms a **task**, and every **vertex** represents a **person/machine** which can execute that task
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- Perform all tasks with the **minimal amount of resources**

## A Greedy Approach working for Unweighted Vertex Cover

---

APPROX-VERTEX-COVER( $G$ )

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1   $C = \emptyset$ 
2   $E' = G.E$ 
3  while  $E' \neq \emptyset$ 
4      let  $(u, v)$  be an arbitrary edge of  $E'$ 
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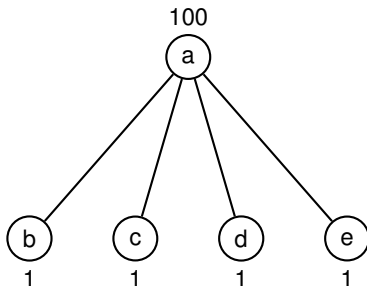
This algorithm is a 2-approximation for unweighted graphs!

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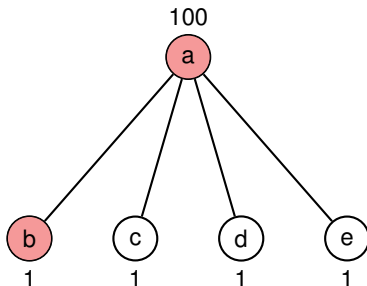
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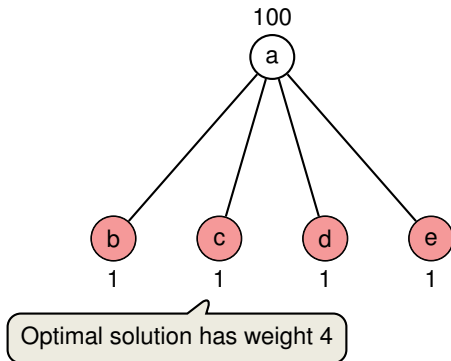


Computed solution has weight 101

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## Invoking an (Integer) Linear Program

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0-1 Integer Program

$$\begin{array}{ll} \text{minimize} & \sum_{v \in V} w(v)x(v) \\ \text{subject to} & x(u) + x(v) \geq 1 \quad \text{for each } (u, v) \in E \\ & x(v) \in \{0, 1\} \quad \text{for each } v \in V \end{array}$$



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**Rounding Rule:** if  $x(v) \geq 1/2$  then round up, otherwise round down.

# The Algorithm

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APPROX-MIN-WEIGHT-VC( $G, w$ )

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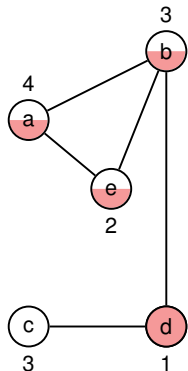
## Theorem 35.7

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is polynomial-time because we can solve the linear program in polynomial time

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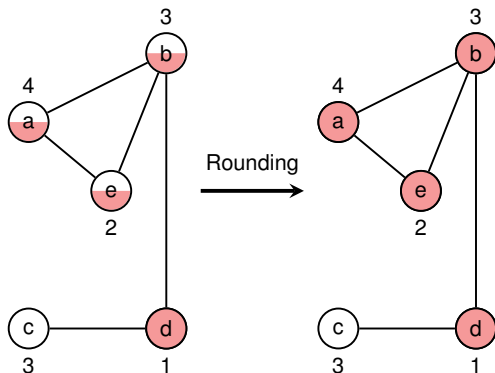


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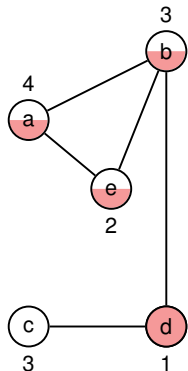
rounded solution of LP  
with weight = 10



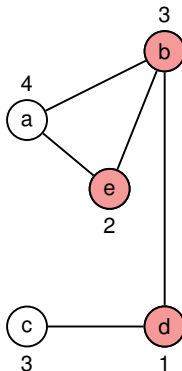
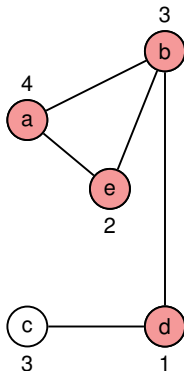
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Rounding  
→



fractional solution of LP  
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optimal solution  
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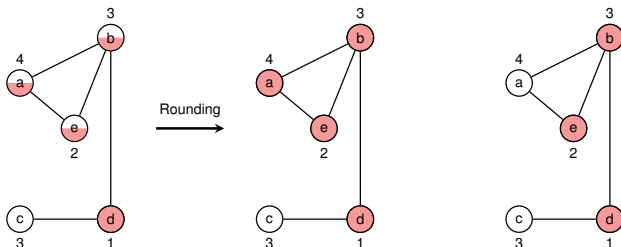
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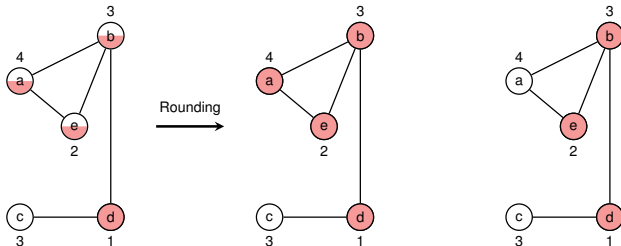
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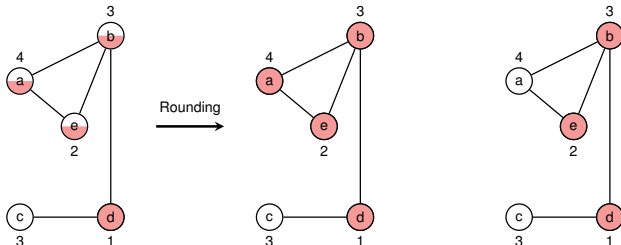
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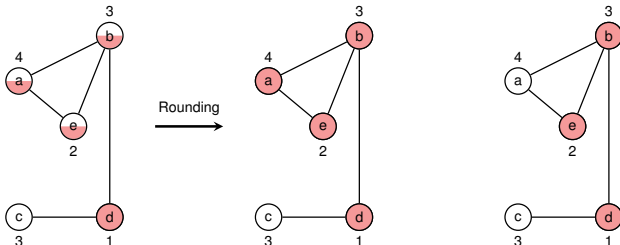


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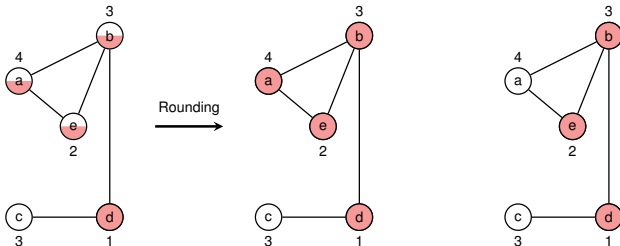
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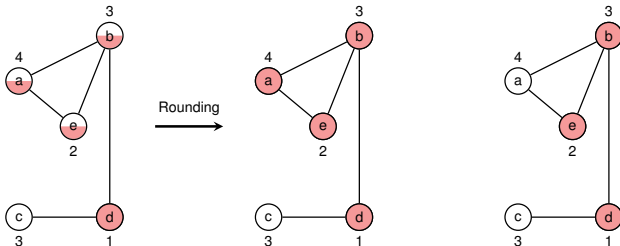
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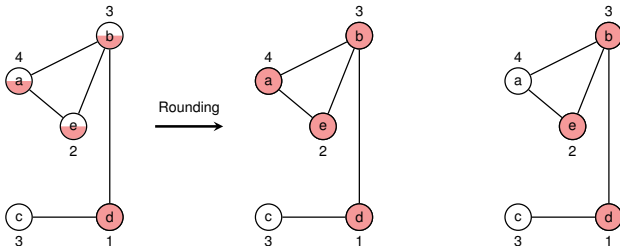
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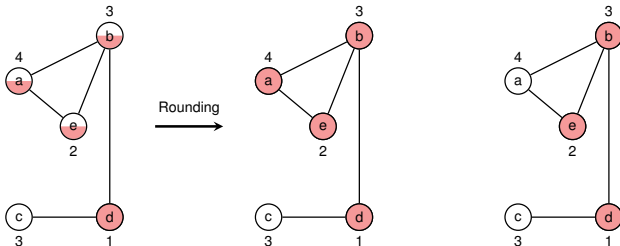
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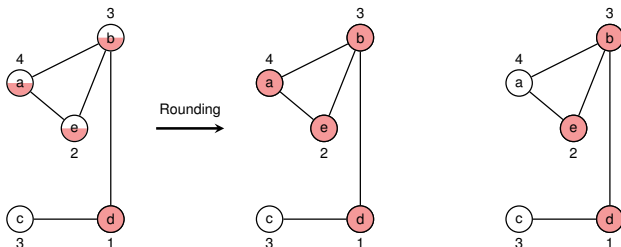
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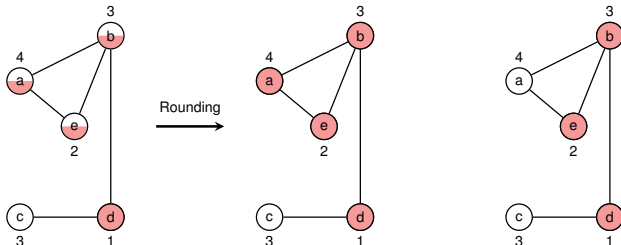
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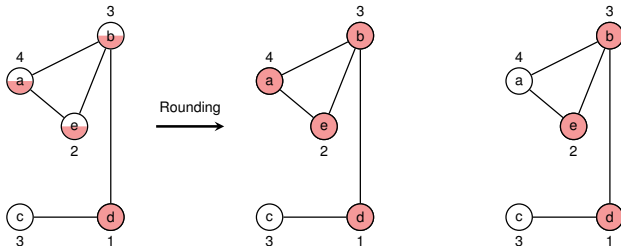
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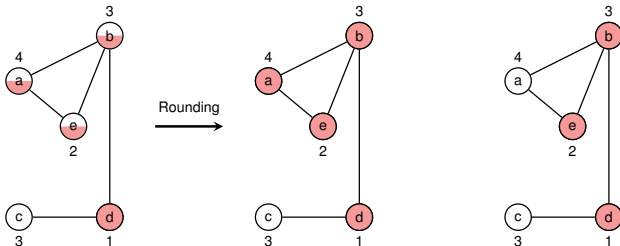
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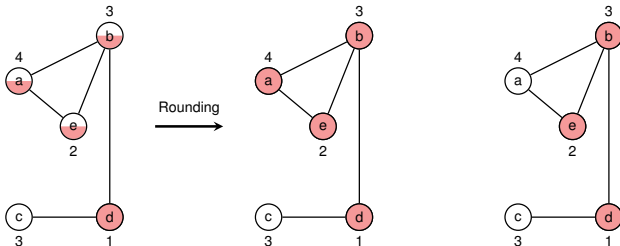
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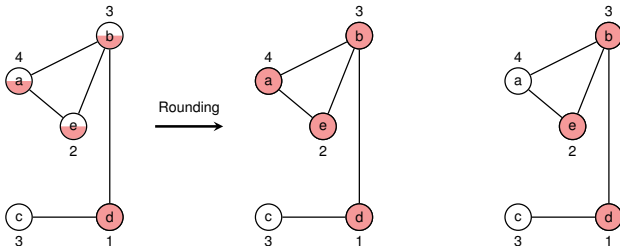
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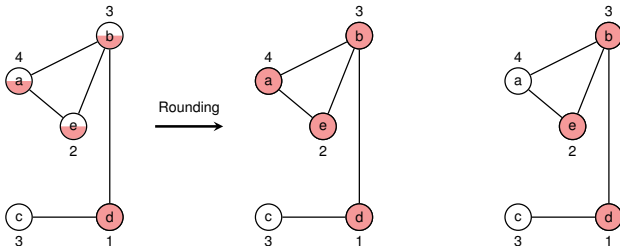
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