

4 Compiler Construction (DJG)

(a) Define the following terms used when discussing a grammar:

(i) a non-terminal symbol [1 mark]

(ii) an ambiguous grammar [1 mark]

(iii) a production [1 mark]

(iv) a context-free grammar [2 marks]

(v) a regular grammar [2 marks]

(b) The following grammar defines a language where expressions are strings or integers. A type error arises when an integer is added to a string.

```
Var -> x | y
Exp -> Var | 0 | 1 | "cat" | "dog" | Exp + Exp
S   -> Var := Exp | S S
```

(i) Give a syntactically-correct sentence of the language that contains a type error. [1 mark]

(ii) What phase (or pass) of a typical, simple compiler would detect such a type error? Sketch the fragment of code that actually spots the error. [3 marks]

(iii) Provide a modified grammar such that type errors are also syntax errors. [3 marks]

(iv) Why is such a modified grammar generally impractical? [1 mark]

(c) Certain operators, such as **logical and**, which is commonly denoted with **&&** use short-circuit evaluation.

(i) Define short-circuit evaluation. [2 marks]

(ii) Give two reasons why it is useful. [1 mark]

(iii) Describe the problem, and its solution, that arises when a short-circuit operator is encountered during a simplistic compilation of a syntax tree to stack machine code. [2 marks]